

# **ASTR 340: Origin of the Universe**

Prof. Benedikt Diemer

**Lecture 21 • From dark matter halos to galaxies to stars**

11/16/2021

# Homework

- Homework 5 is online, due 12/2  
(after Thanksgiving)

Recap

# Participation: Recap #1



## TurningPoint:

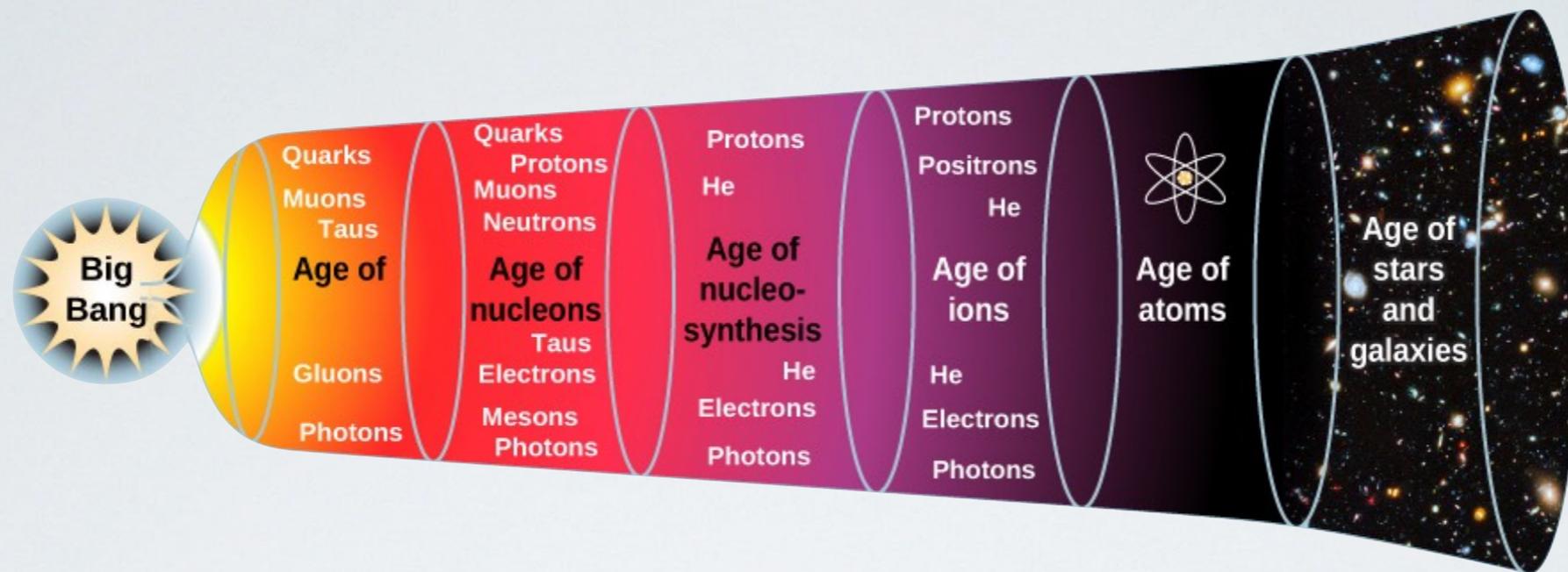
Which force is responsible for their being structure in the Universe?

Session ID: diemer



30 seconds

# The big question



How do we go from an almost smooth early Universe to the structure we see today?

Short answer: gravity!

# Participation: Recap #2



## TurningPoint:

What exactly are dark matter simulations simulating?

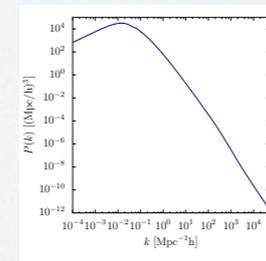
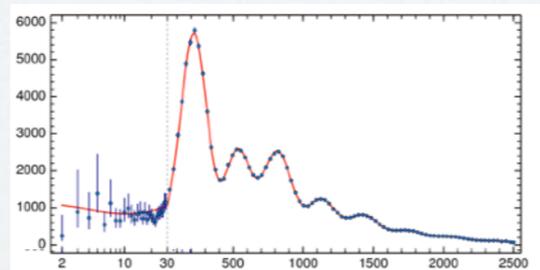
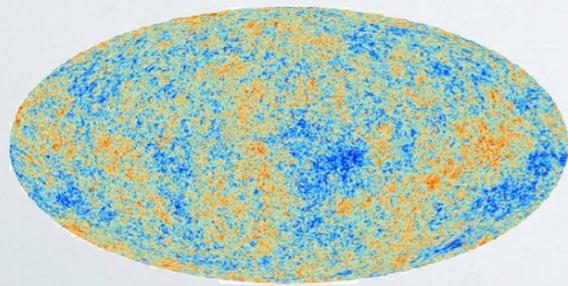
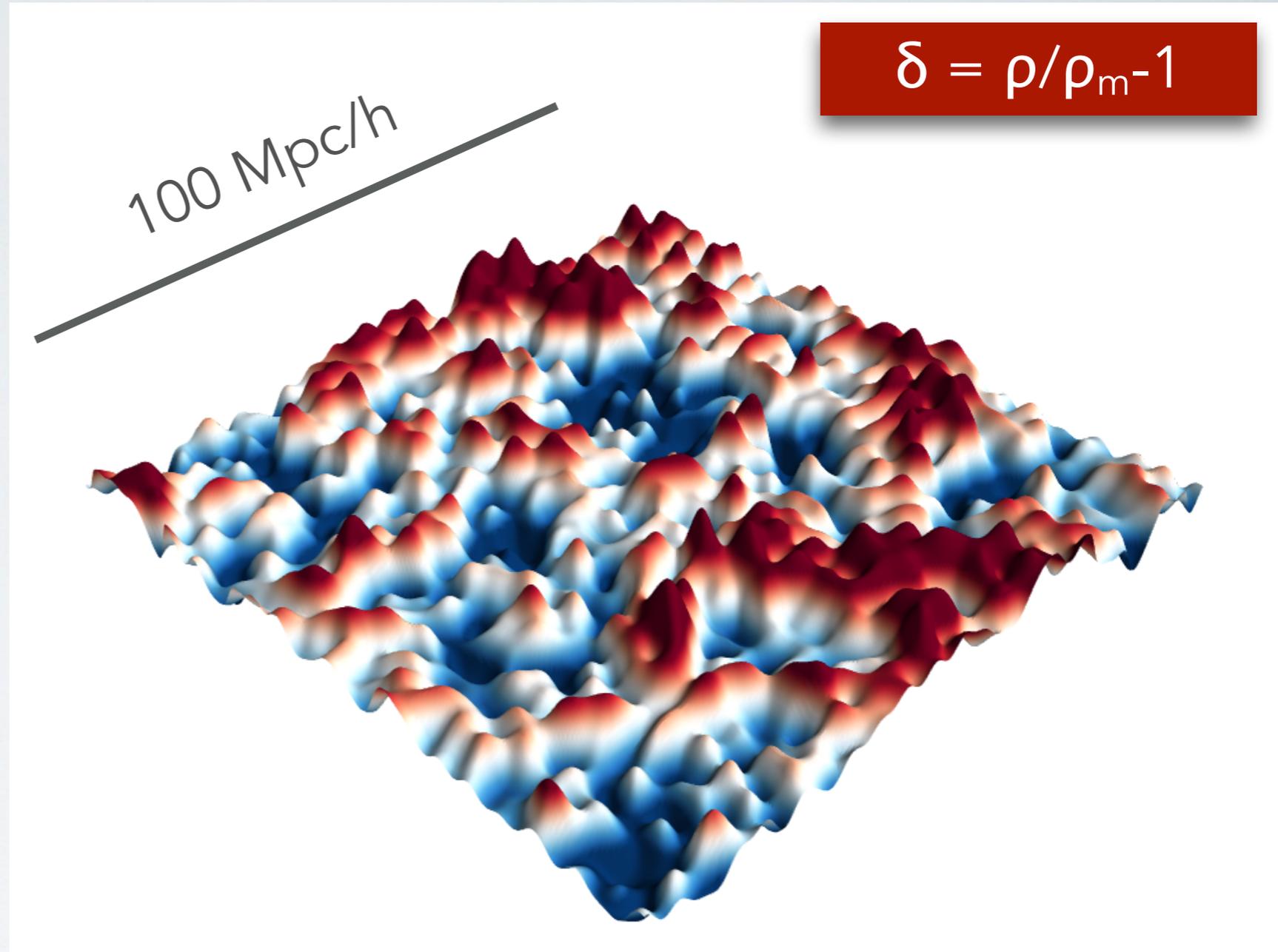
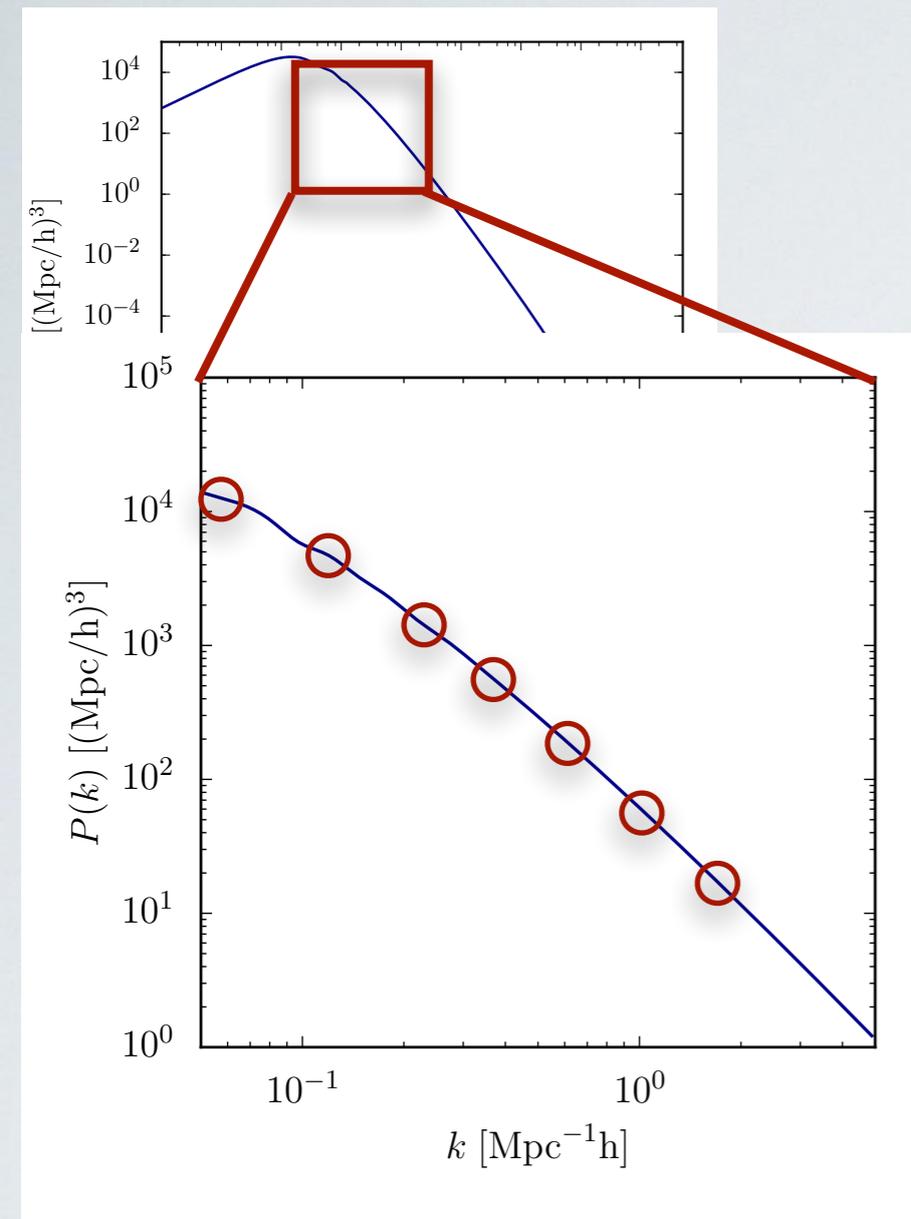
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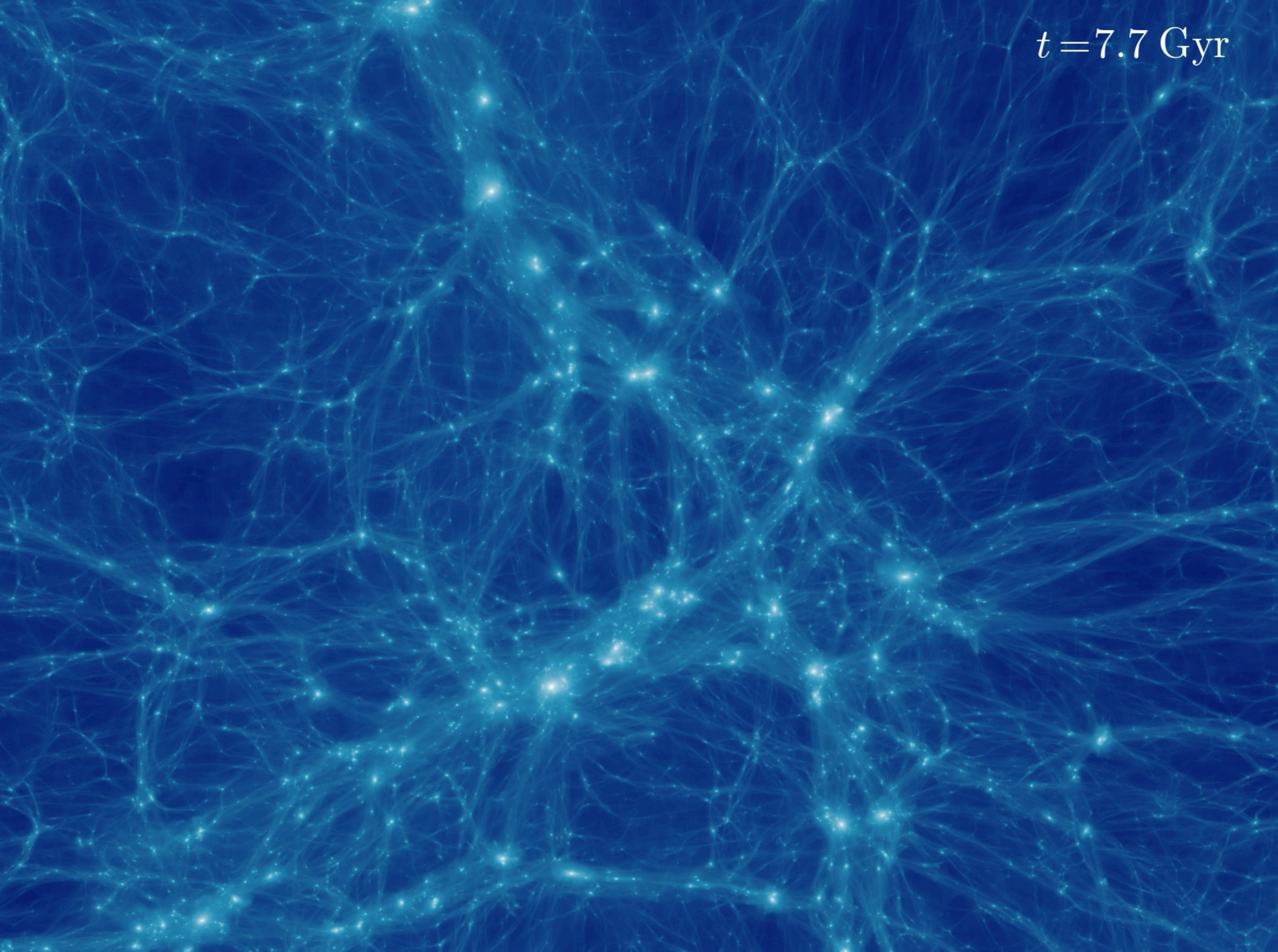
30 seconds

# Dark matter power spectrum

$$\delta = \rho/\rho_m - 1$$



$t = 7.7 \text{ Gyr}$



# Participation: Recap #3



## TurningPoint:

How do dark matter halos form?

Session ID: diemer



30 seconds

# Formation of halos

**Structure forms bottom-up: small structures (halos) form first to make larger structures (halos)**

- Halos contain many smaller halos, called "subhalos"
- Merging continues; Milky Way and Andromeda will merge in 5 billion years

# Participation: Recap #4



## TurningPoint:

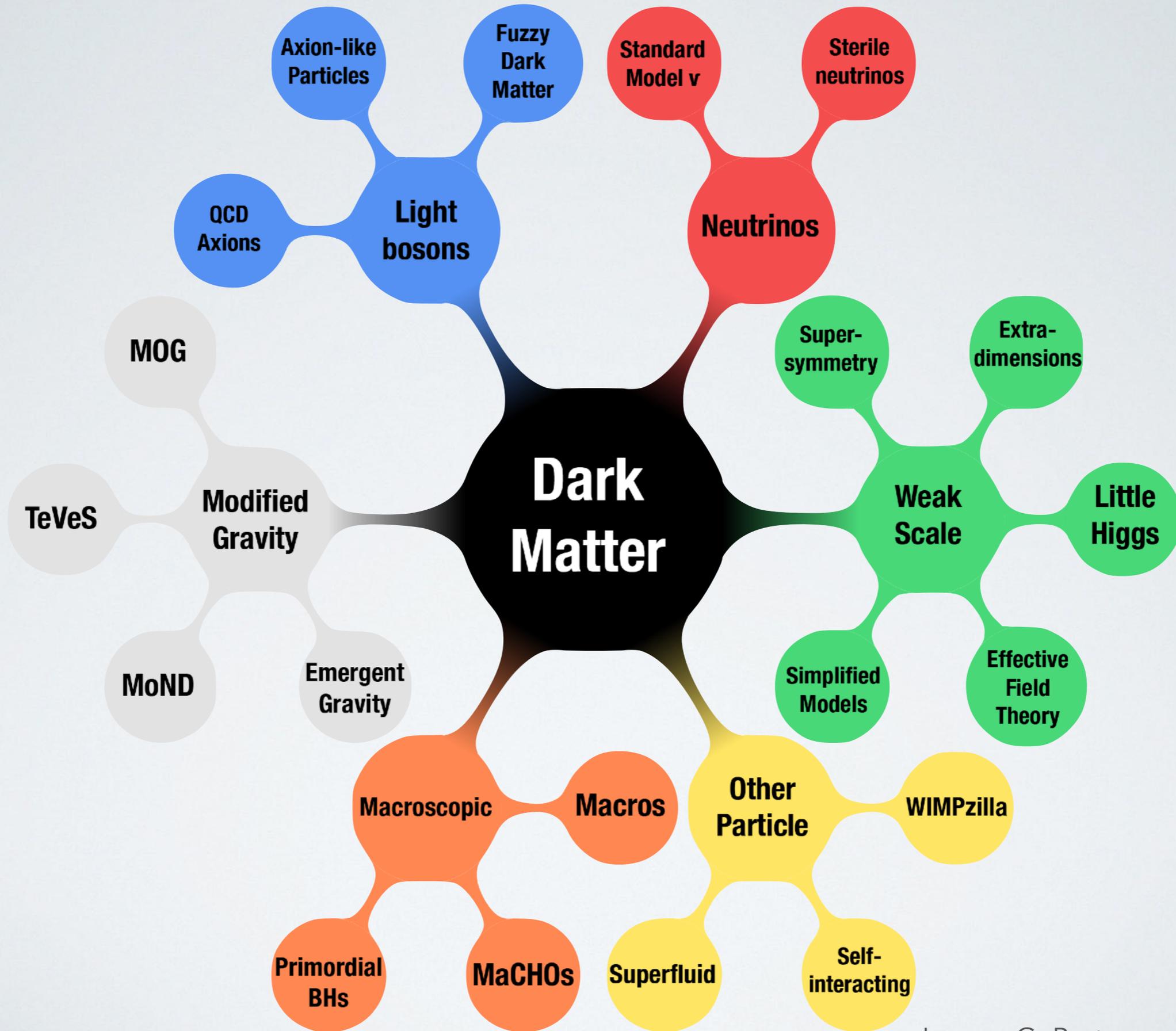
What do we know about dark matter?

Session ID: diemer



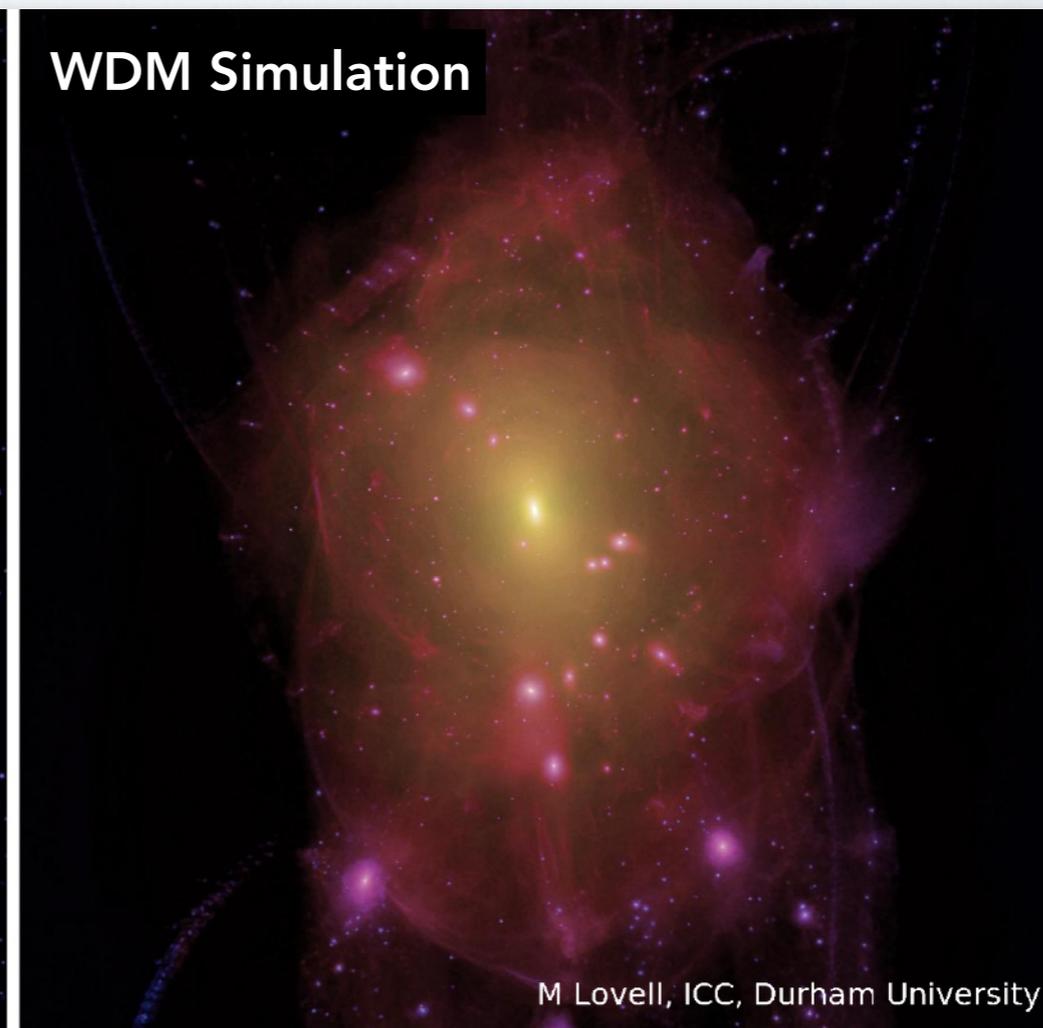
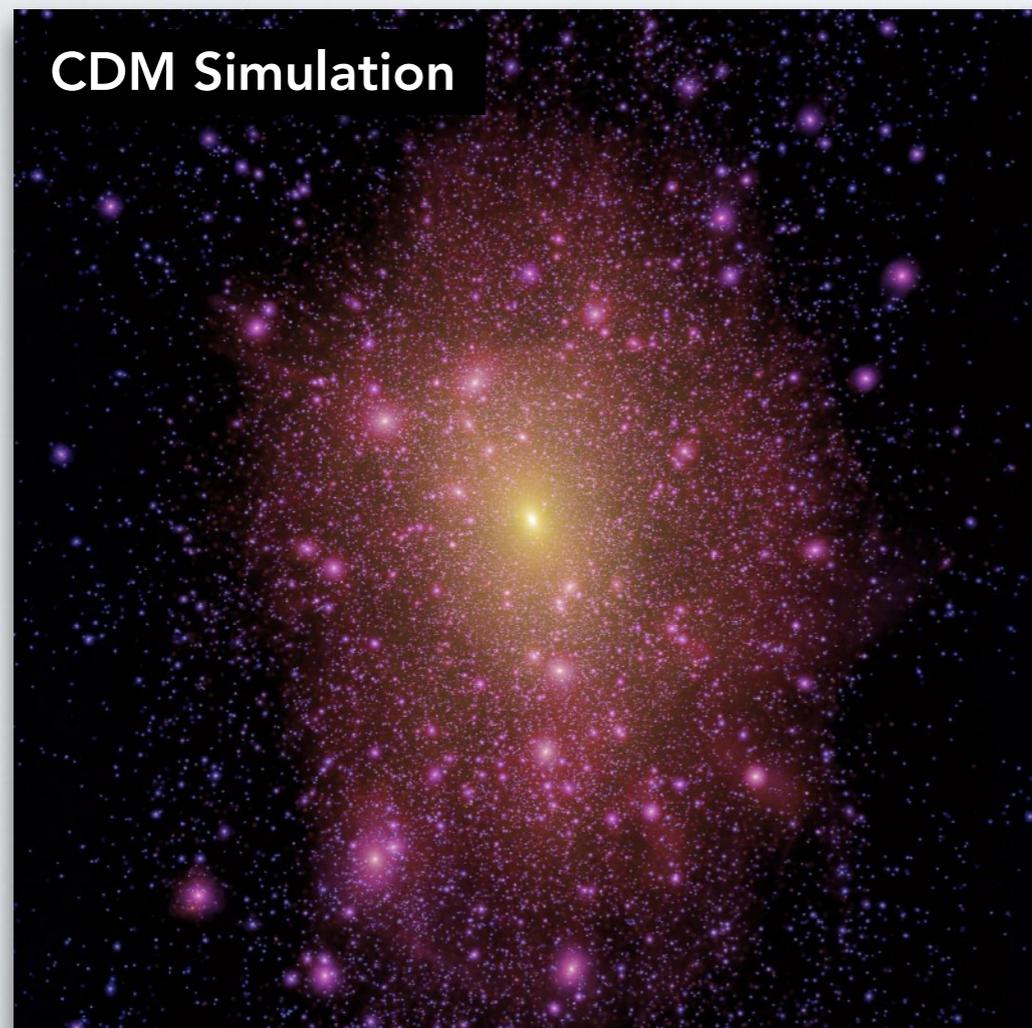
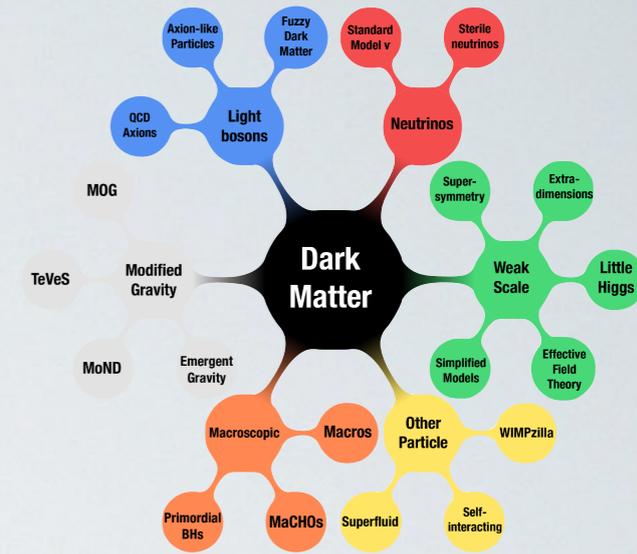
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# Dark matter candidates



# Dark matter candidates: Overview

- No detection of any type of dark matter
- **Dark matter must be cold or very slightly warm,** otherwise not enough structure / subhalos

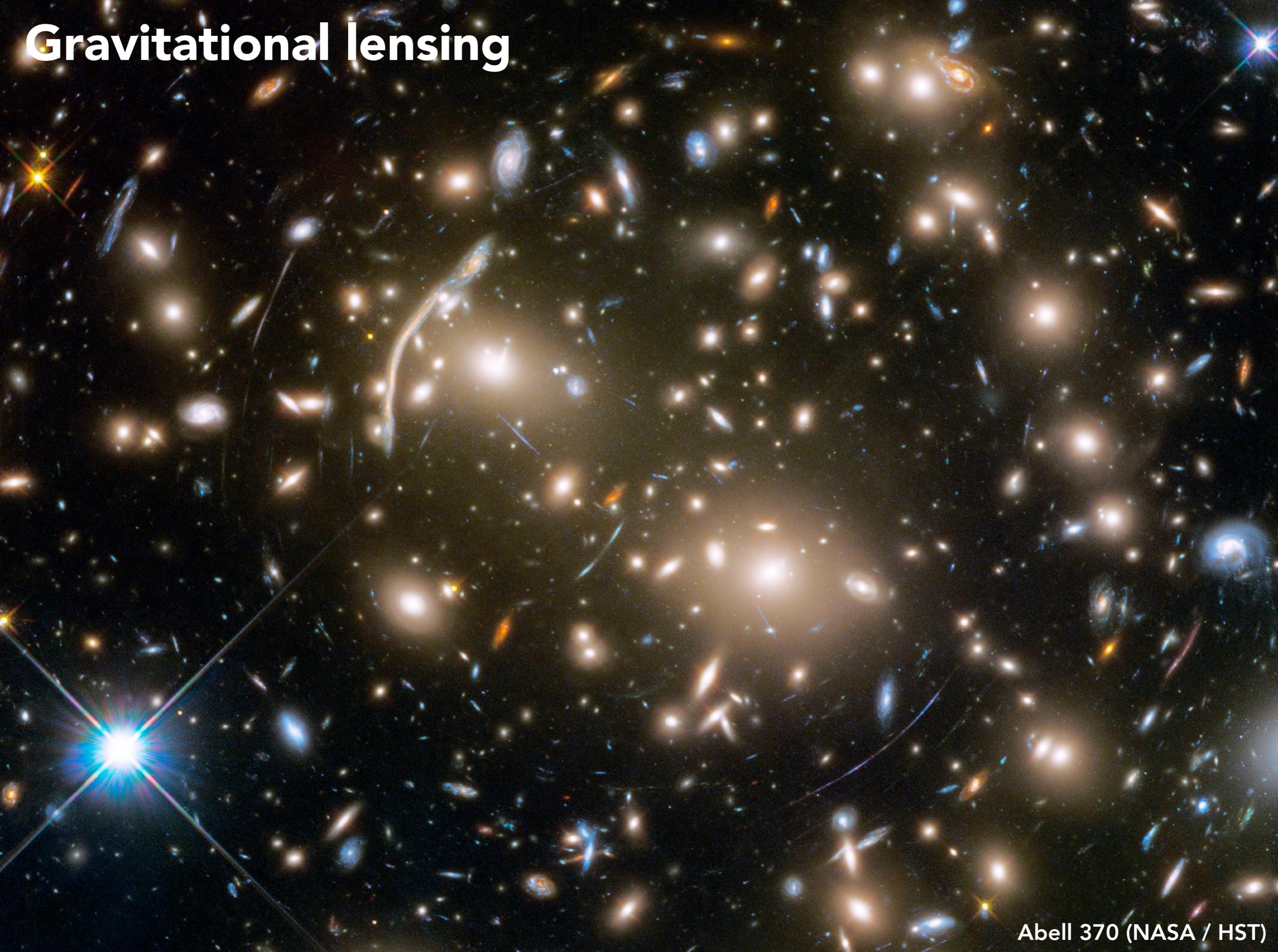


# Today

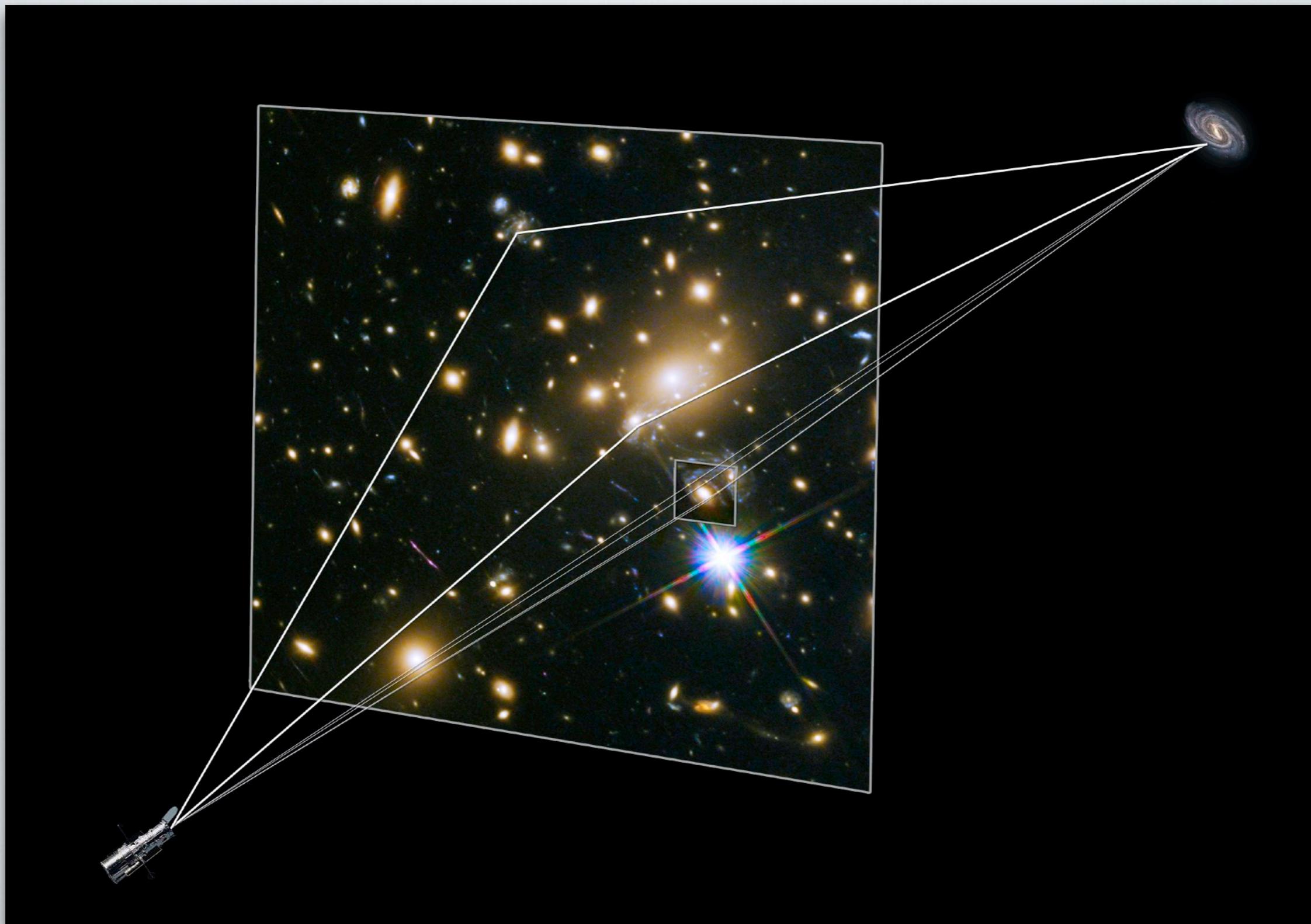
- Observing in the dark: weak lensing
- From dark matter to galaxies
- Making stars
- The end of the dark ages

## Part 1: Observing in the dark: weak lensing

# Gravitational lensing

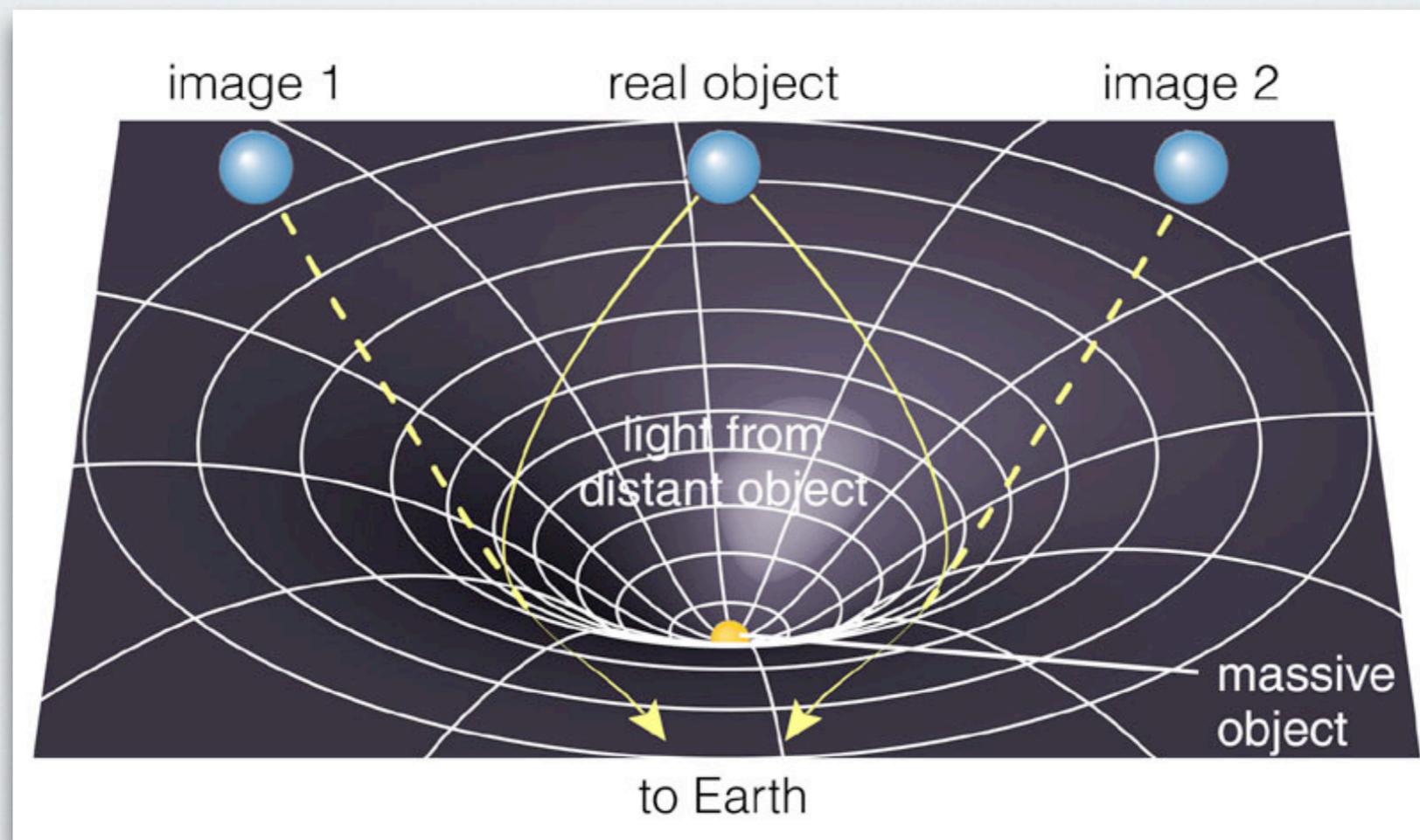


# Strong lensing from galaxy clusters

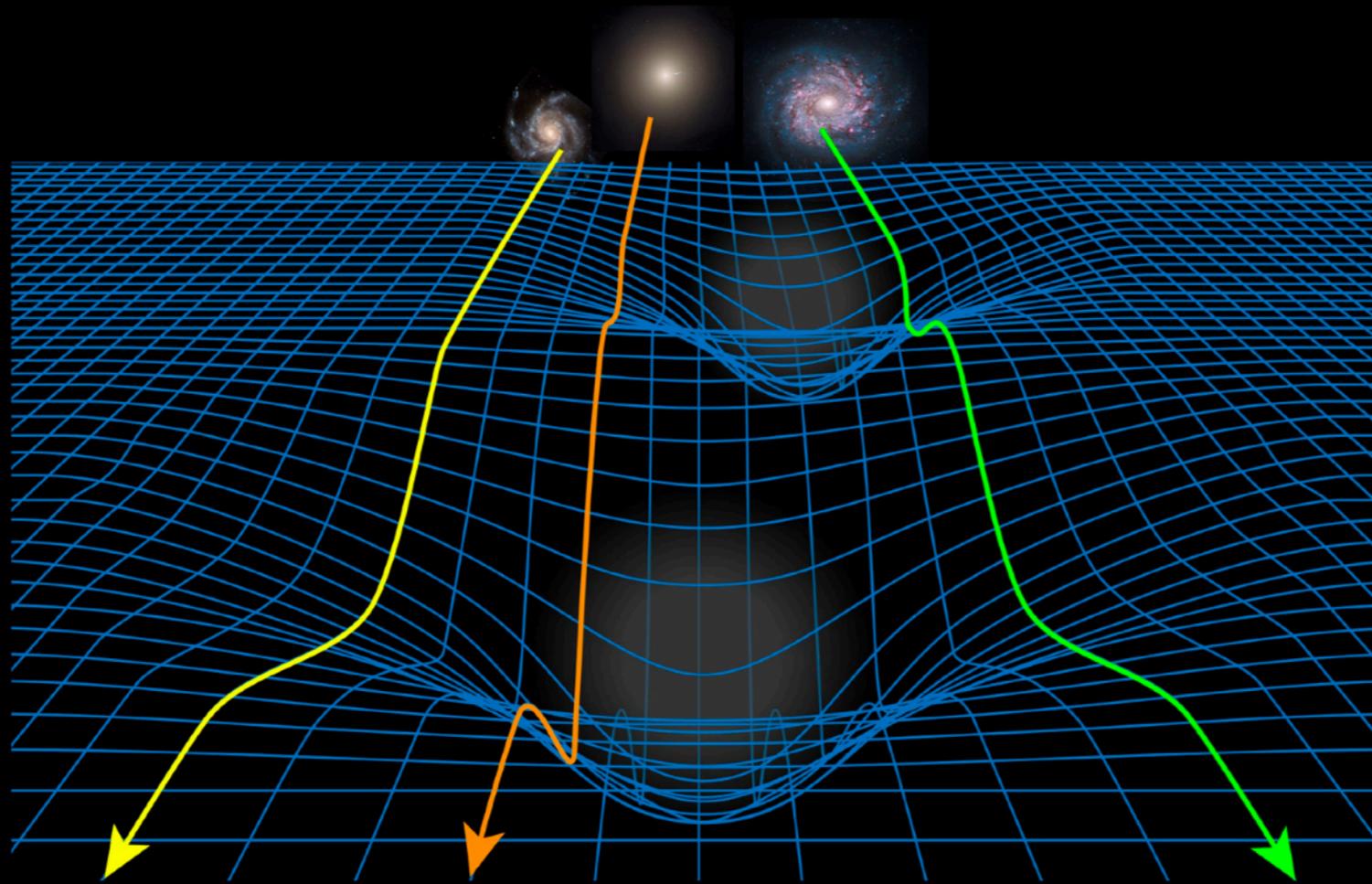


# Lensing from galaxy clusters

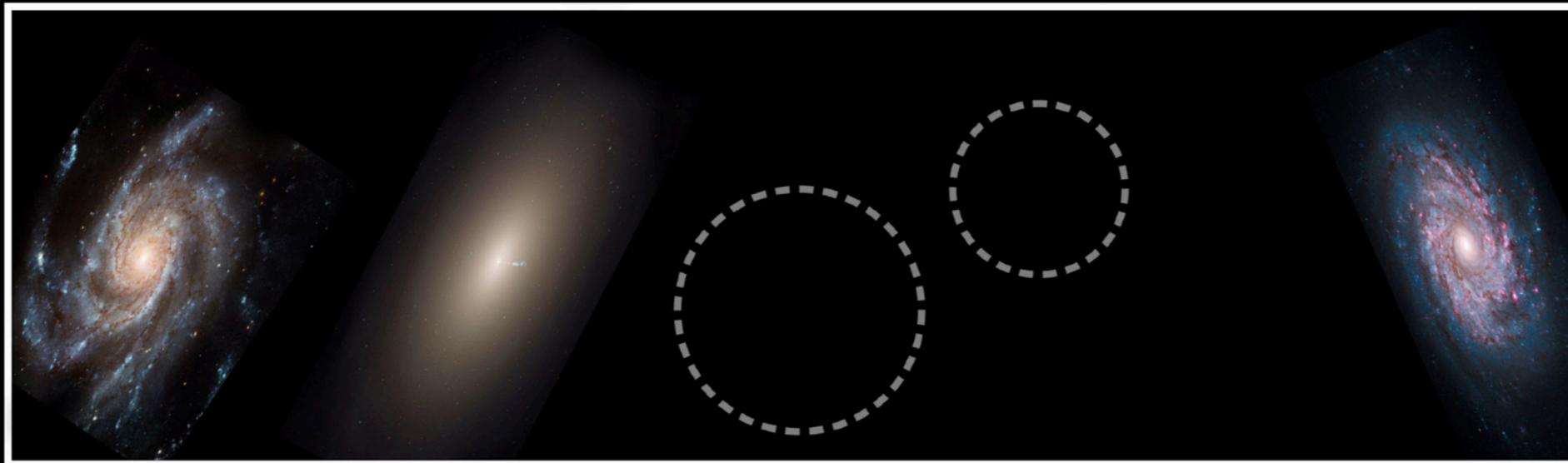
- Light rays from distant quasar or galaxy provide **background source**
- Massive galaxy or cluster is **foreground lens**
- Two or more **images** can appear



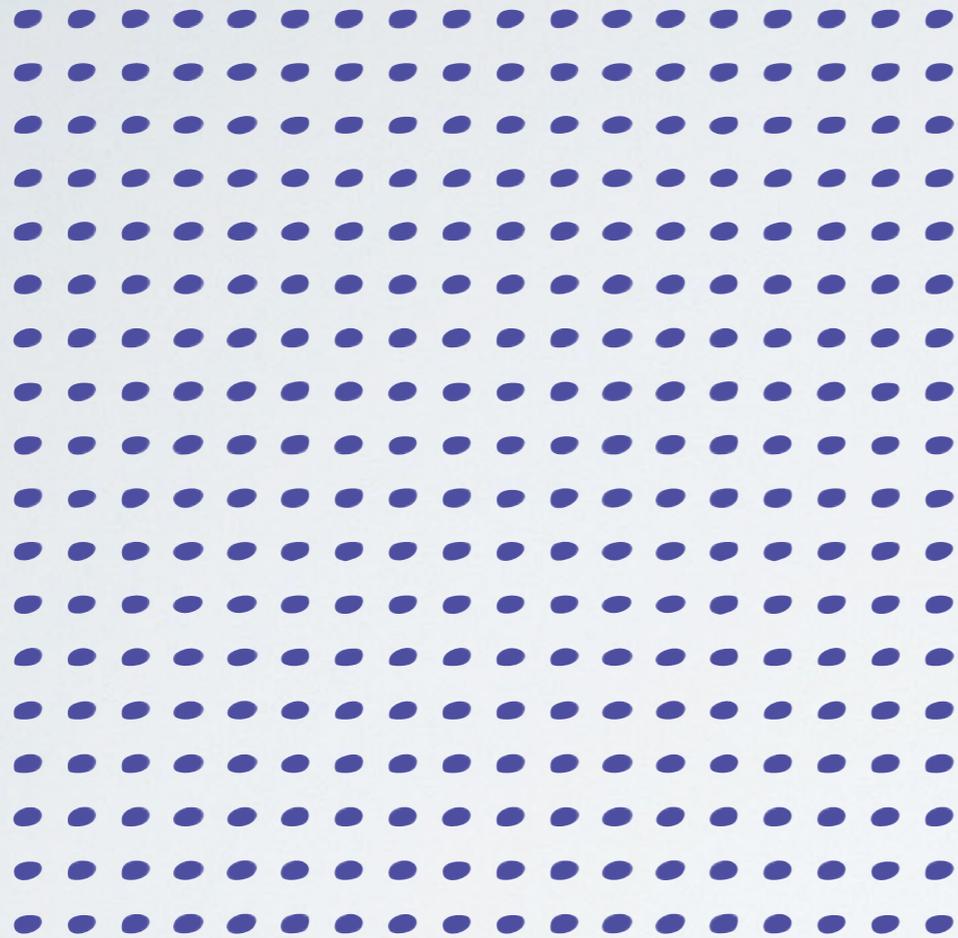
# Weak lensing



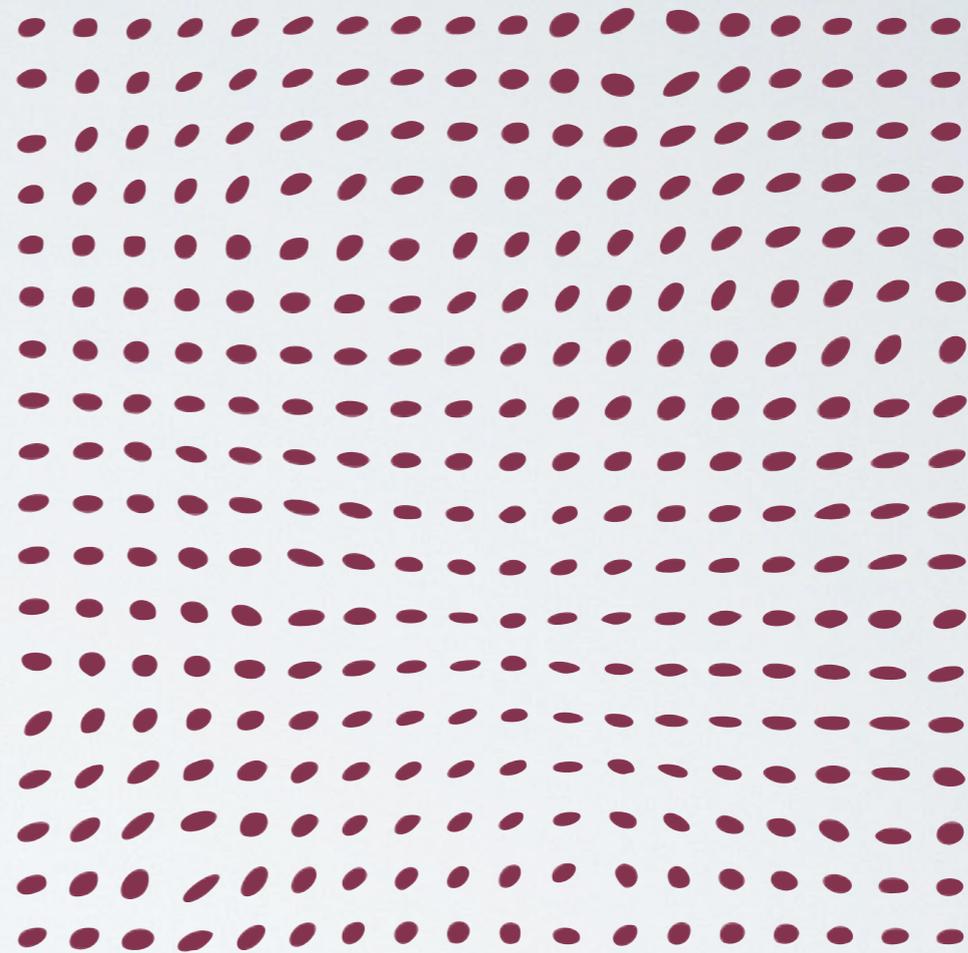
- Weak lensing: background galaxies are **distorted**
- No multiple images as in strong lensing
- Cannot detect the effect for a single galaxy, but statistically for many galaxies



# Weak lensing

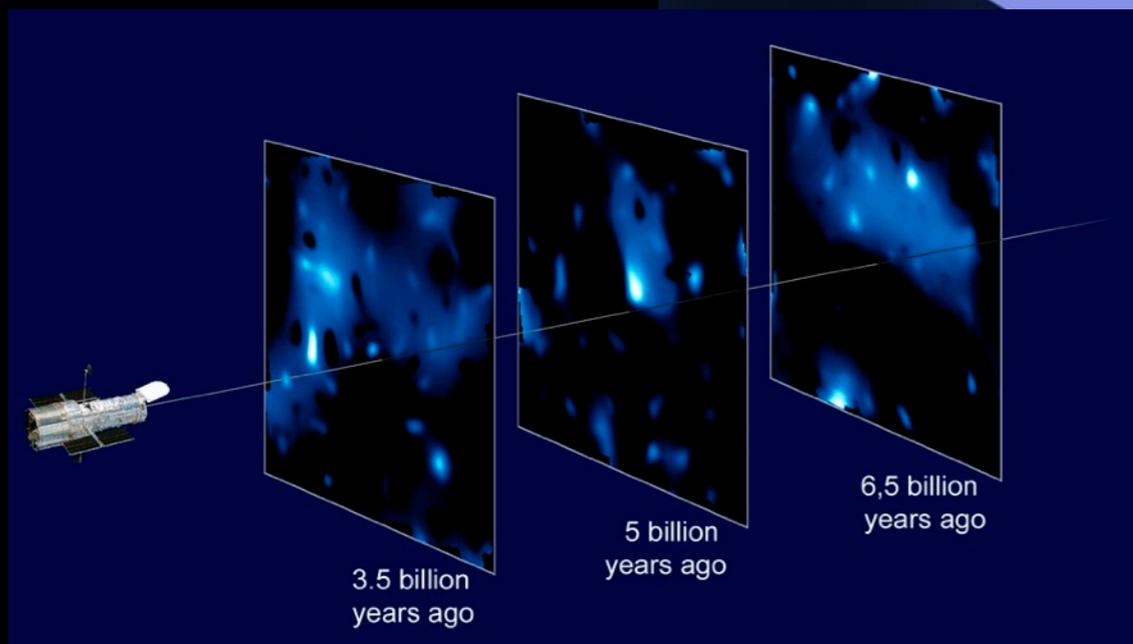
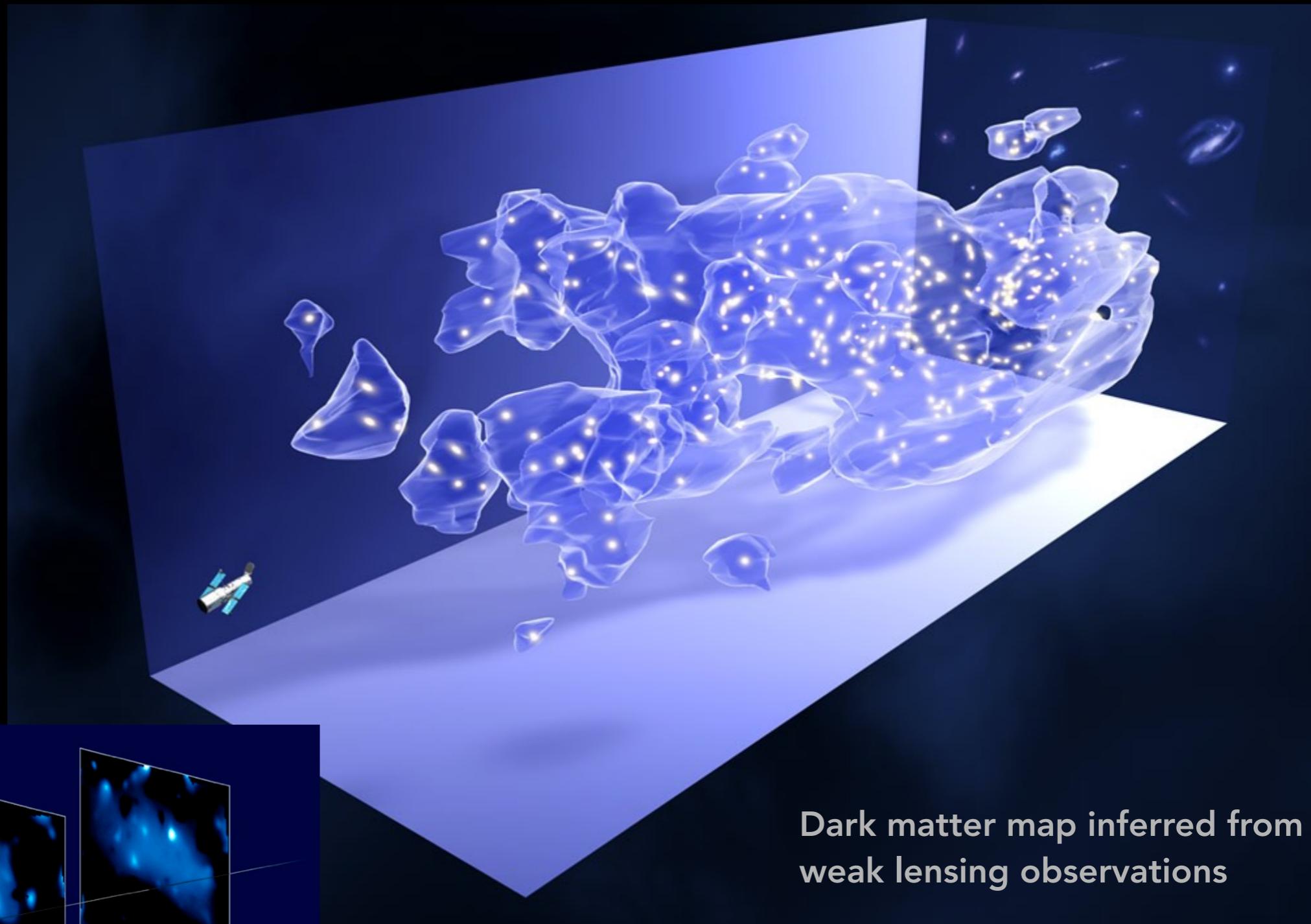


Unlensed sources

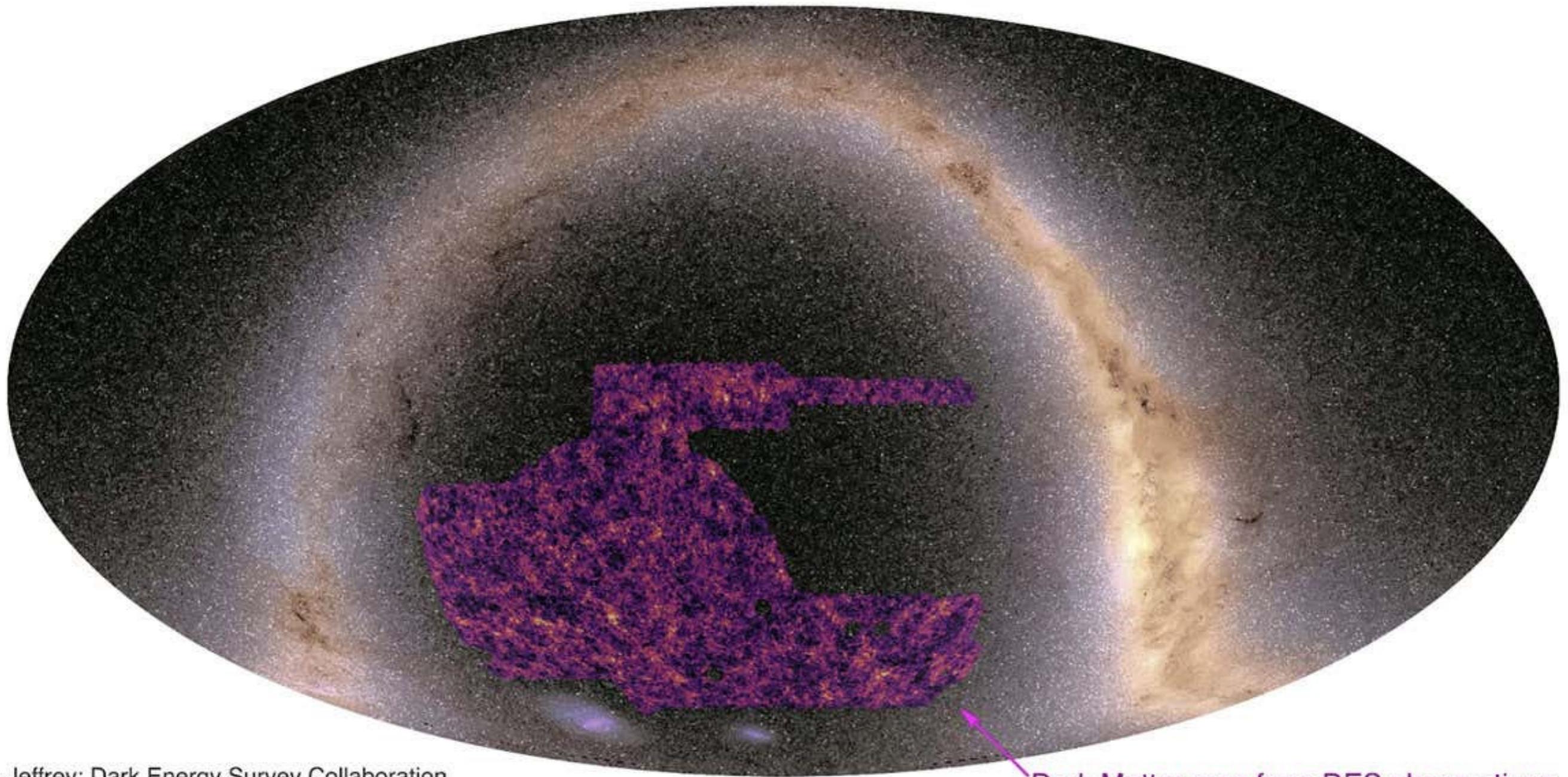


Lensed image

# Weak lensing map of dark matter



# Weak lensing map of dark matter

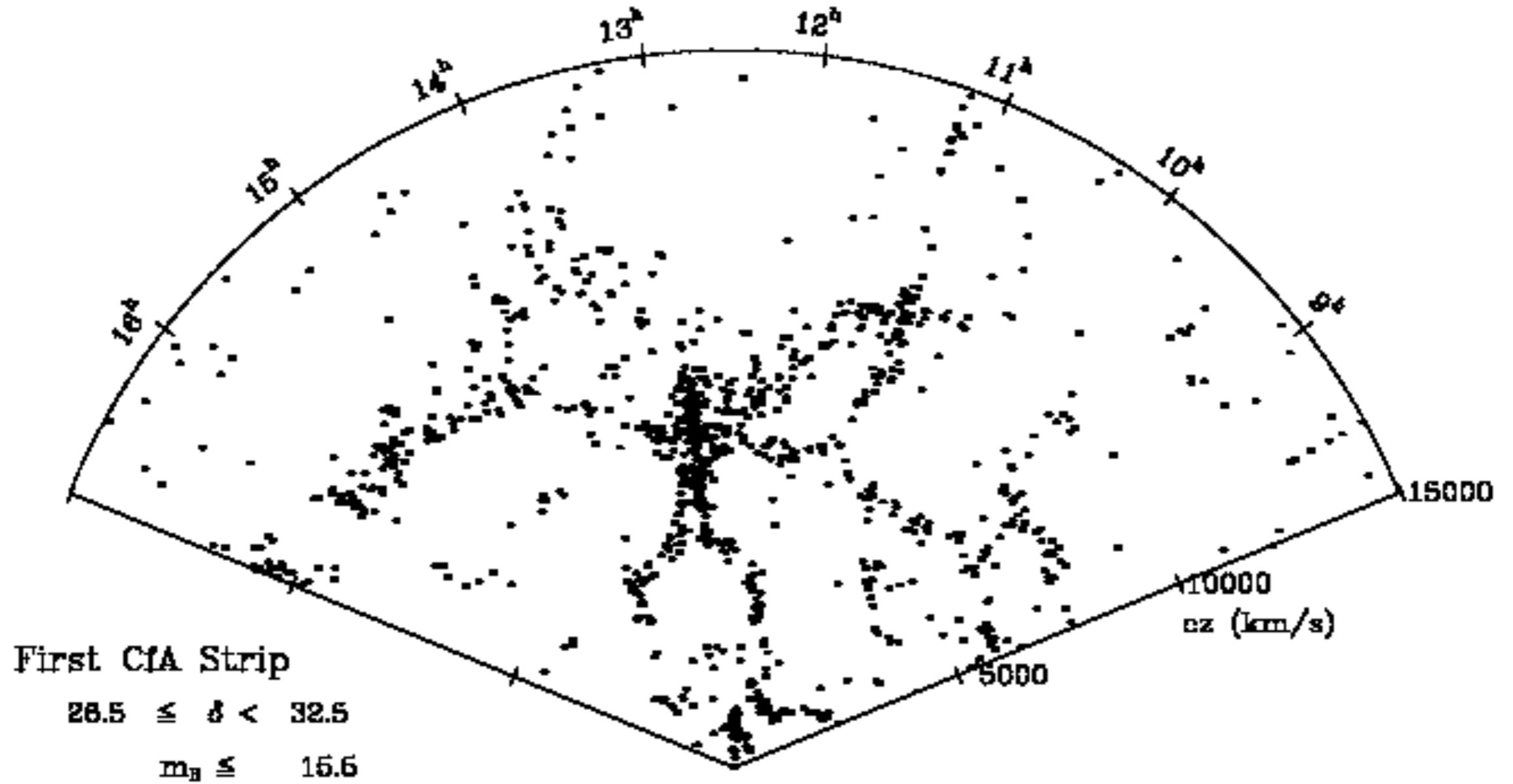


N. Jeffrey; Dark Energy Survey Collaboration

Dark Matter map from DES observations

## Part 2: From dark matter to galaxies

# Observational map of galaxies



# Participation: Galaxies



## TurningPoint:

How many galaxies have we observed by now?

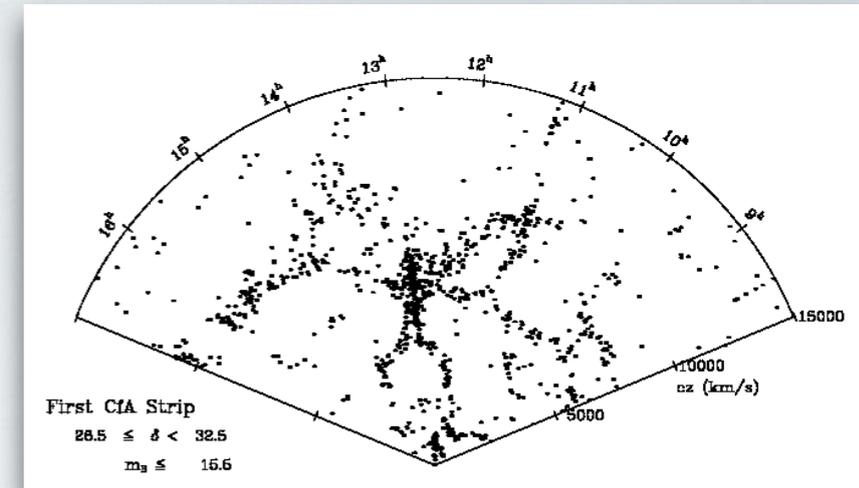
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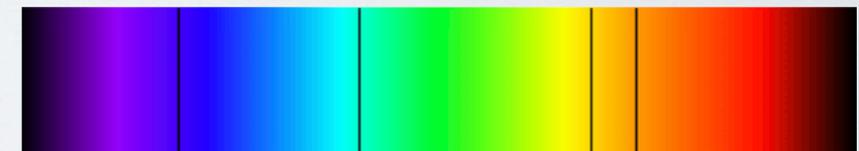
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# Observing galaxy structure: Sky surveys

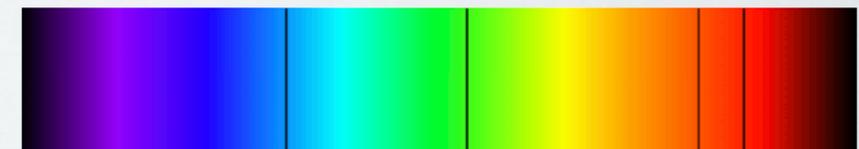
- Photograph as much of the sky as possible
- Identify galaxies (rather than stars and other objects)
- This gives us two dimensions (polar coordinates); but how do we know how far away a galaxy is?
- Use redshift and use Hubble's law / a distance-redshift relation from cosmology
- Need to take a spectrum
- Random velocity adds or subtracts from motion due to cosmic expansion; true distance will differ somewhat



Spectrum observed in laboratory:

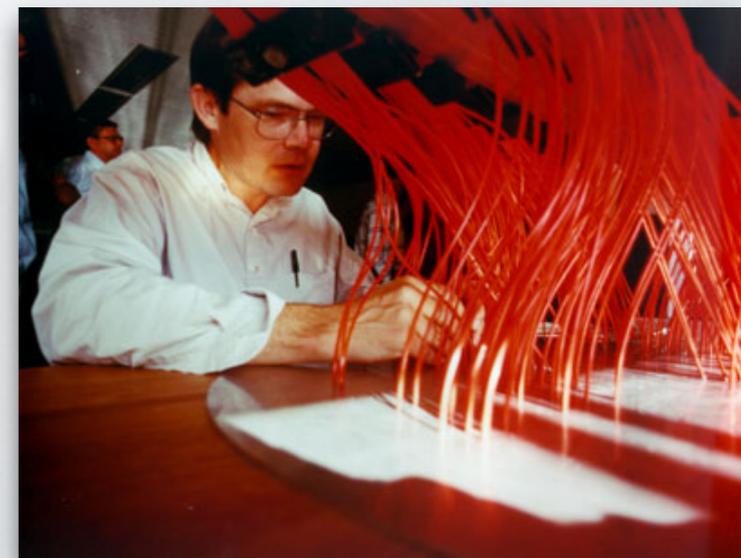
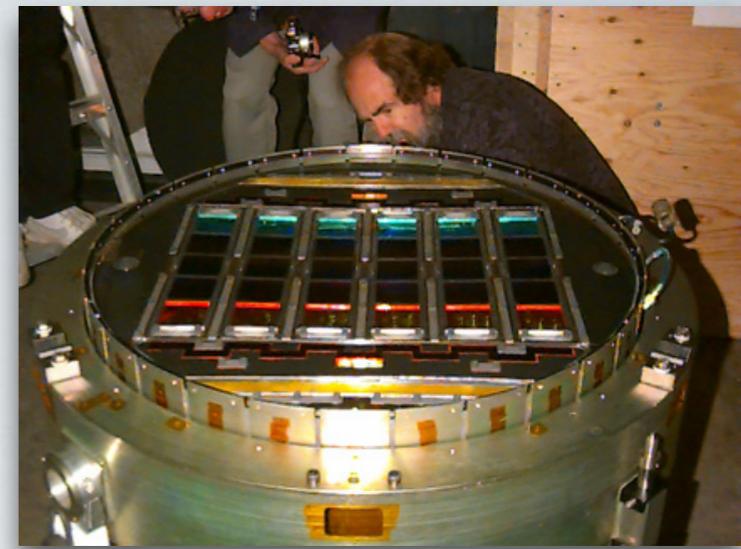


Galaxy spectrum (redshifted):



# Sloan Digital Sky Survey (SDSS)

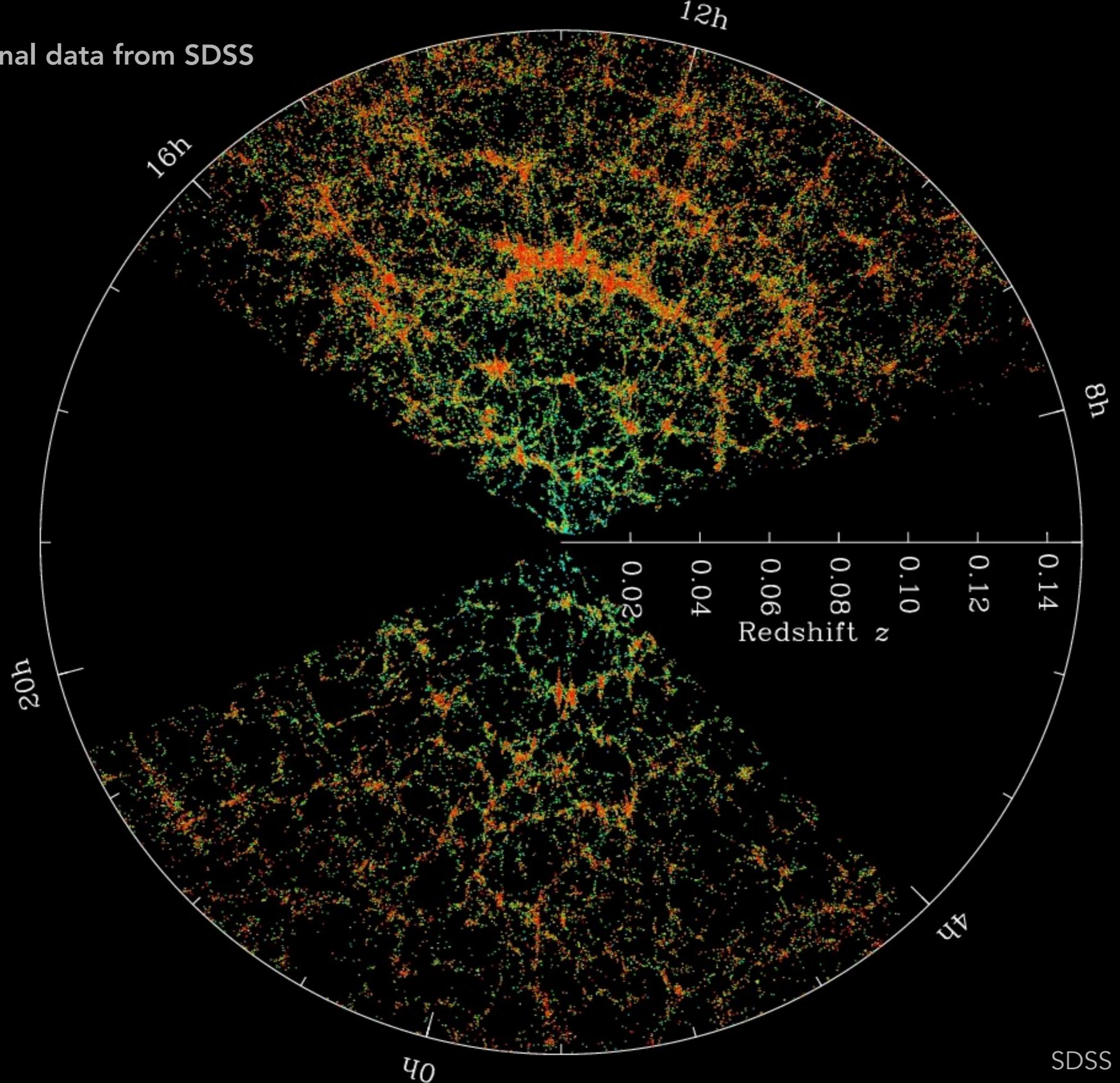
- Go to one of the darkest places in the US (in New Mexico)
- Photograph sky (with a powerful camera), identify galaxies
- Create metal plates with holes in the position where the galaxies are
- Place a spectrograph on each galaxy (with fibers)
- Measure spectrum for each galaxy
- Convert to redshift



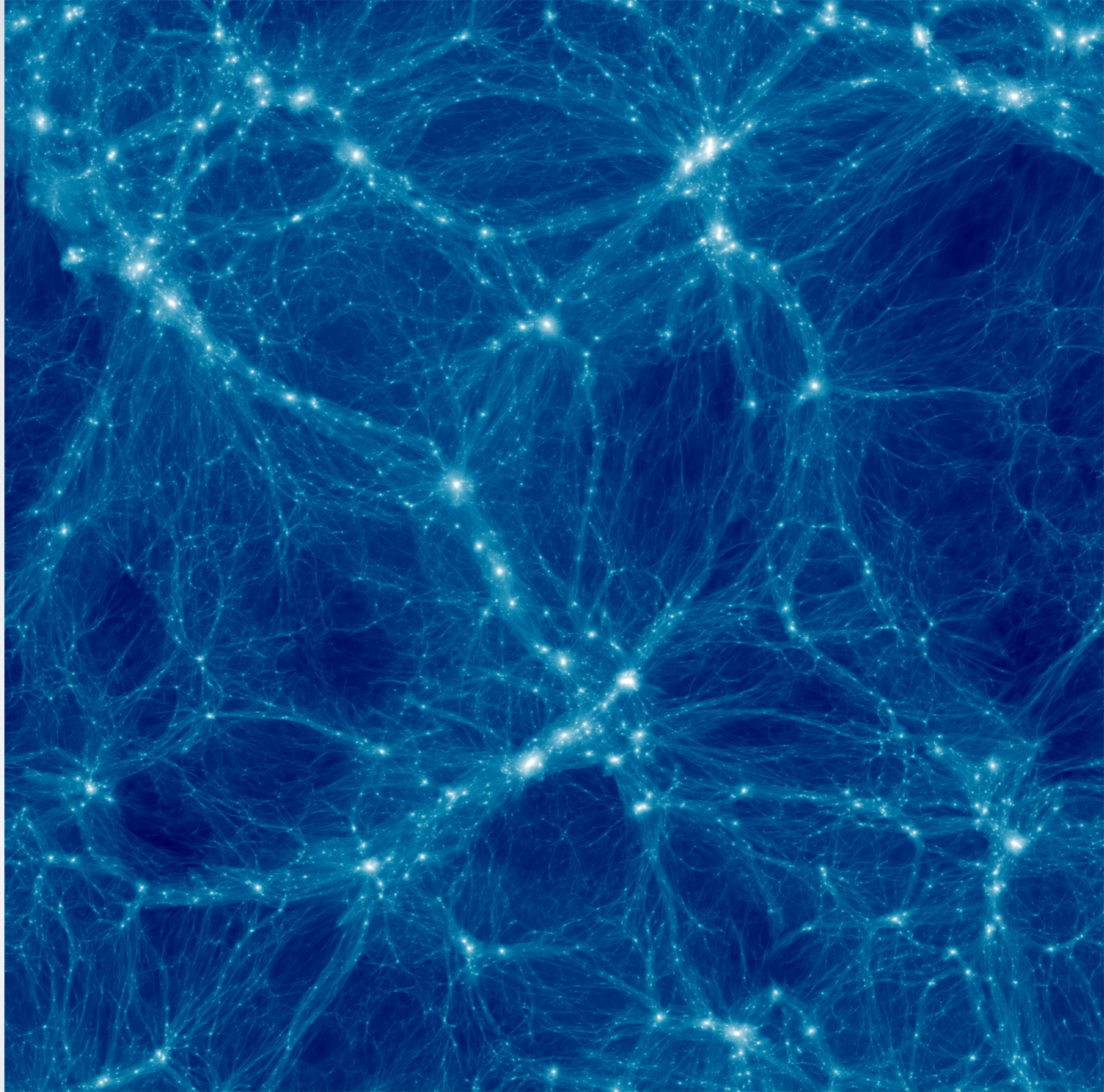
# SDSS Telescope Operations



Observational data from SDSS

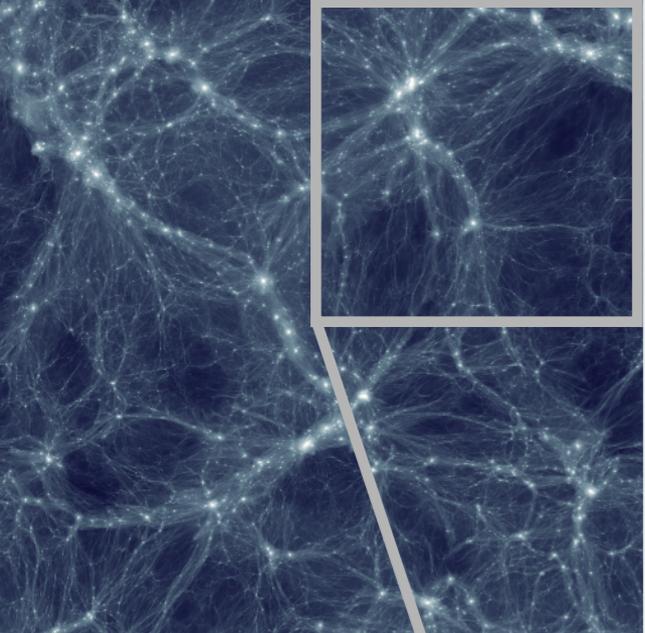
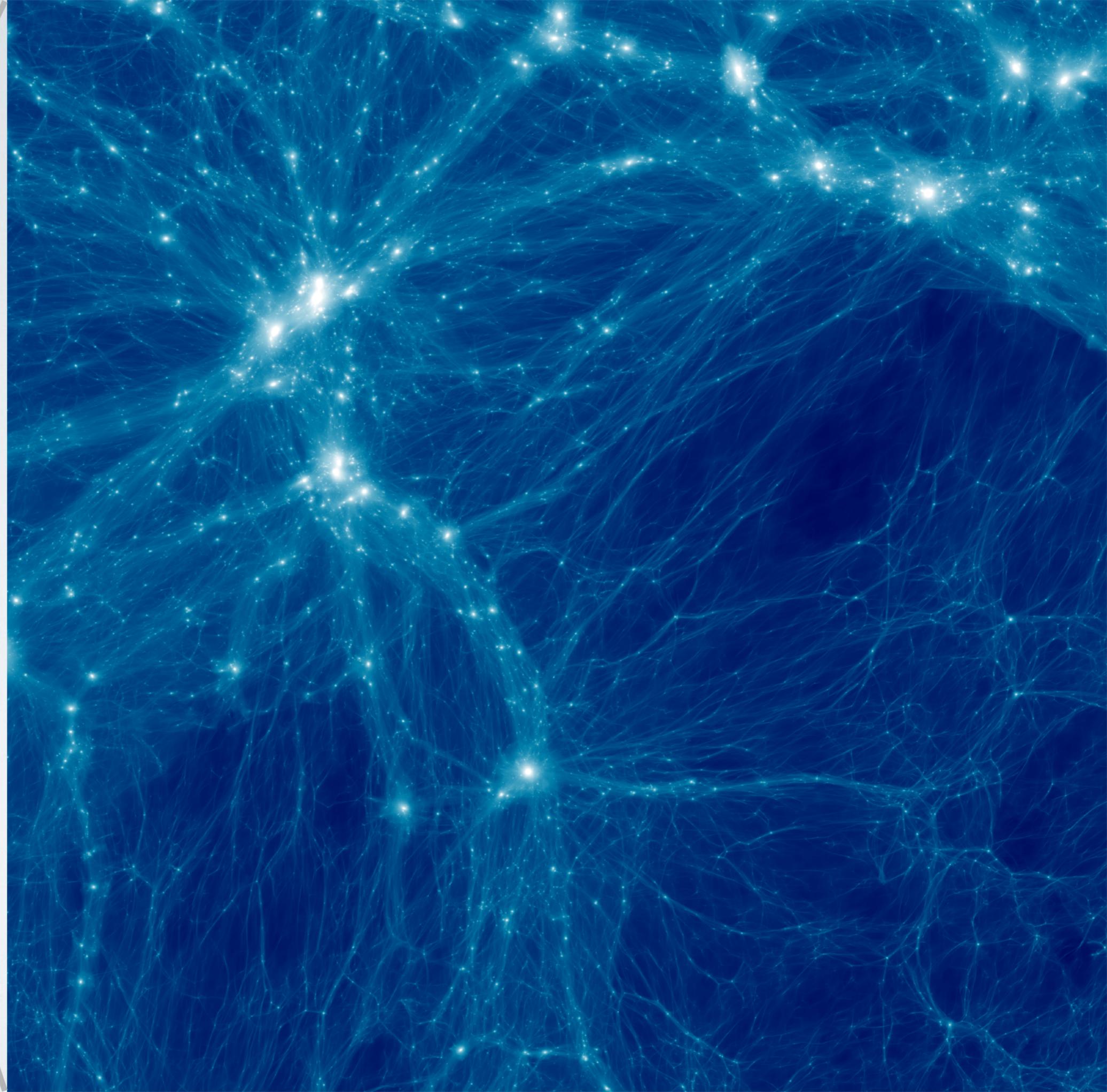


# Dark matter simulation



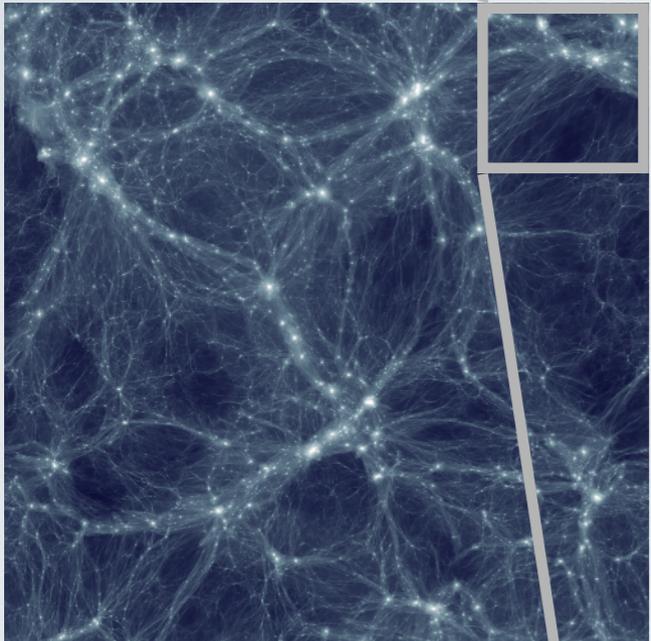
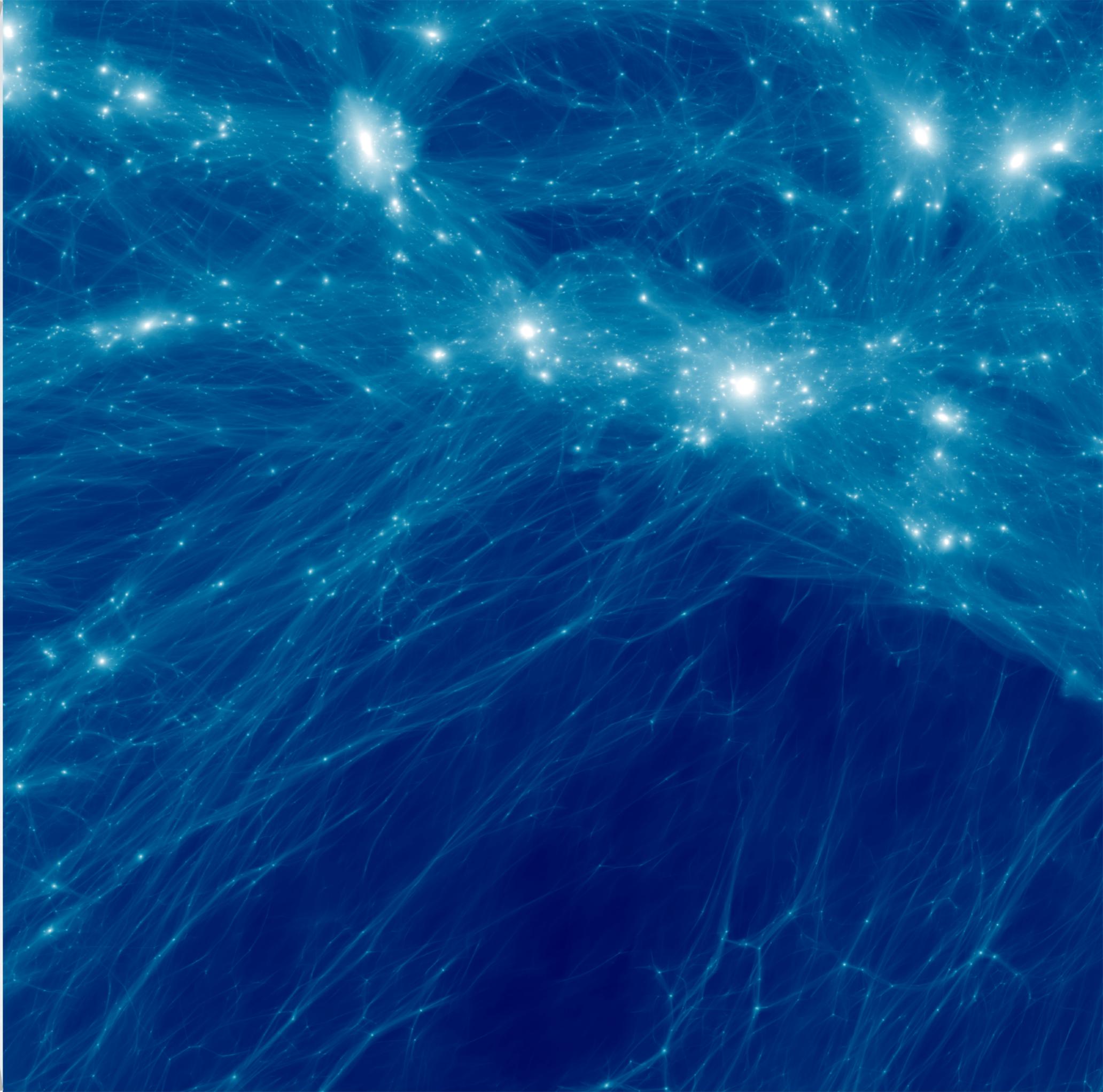
Visualization code:  
Phil Mansfield

# Dark matter simulation



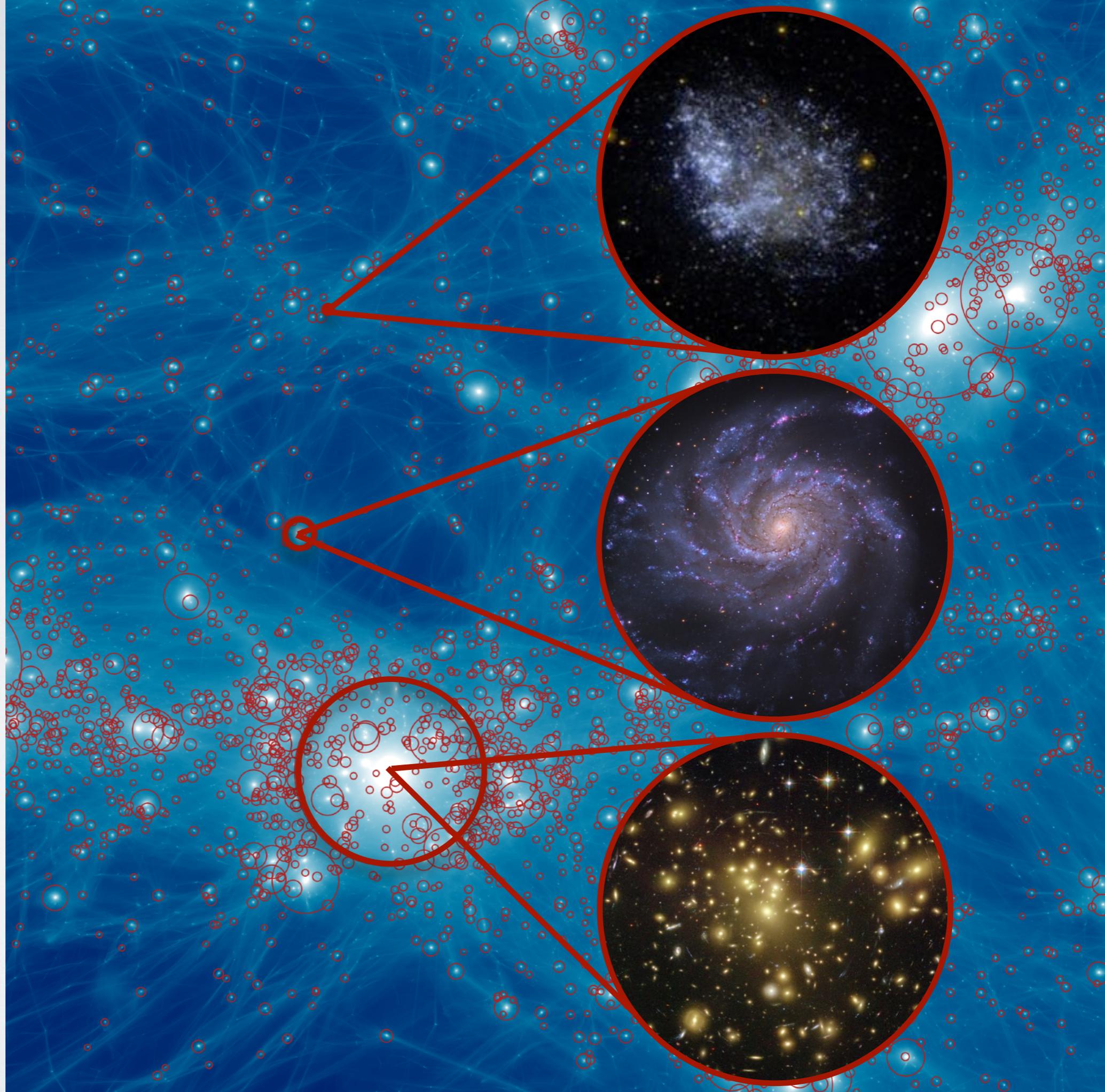
Visualization code:  
Phil Mansfield

# Dark matter simulation



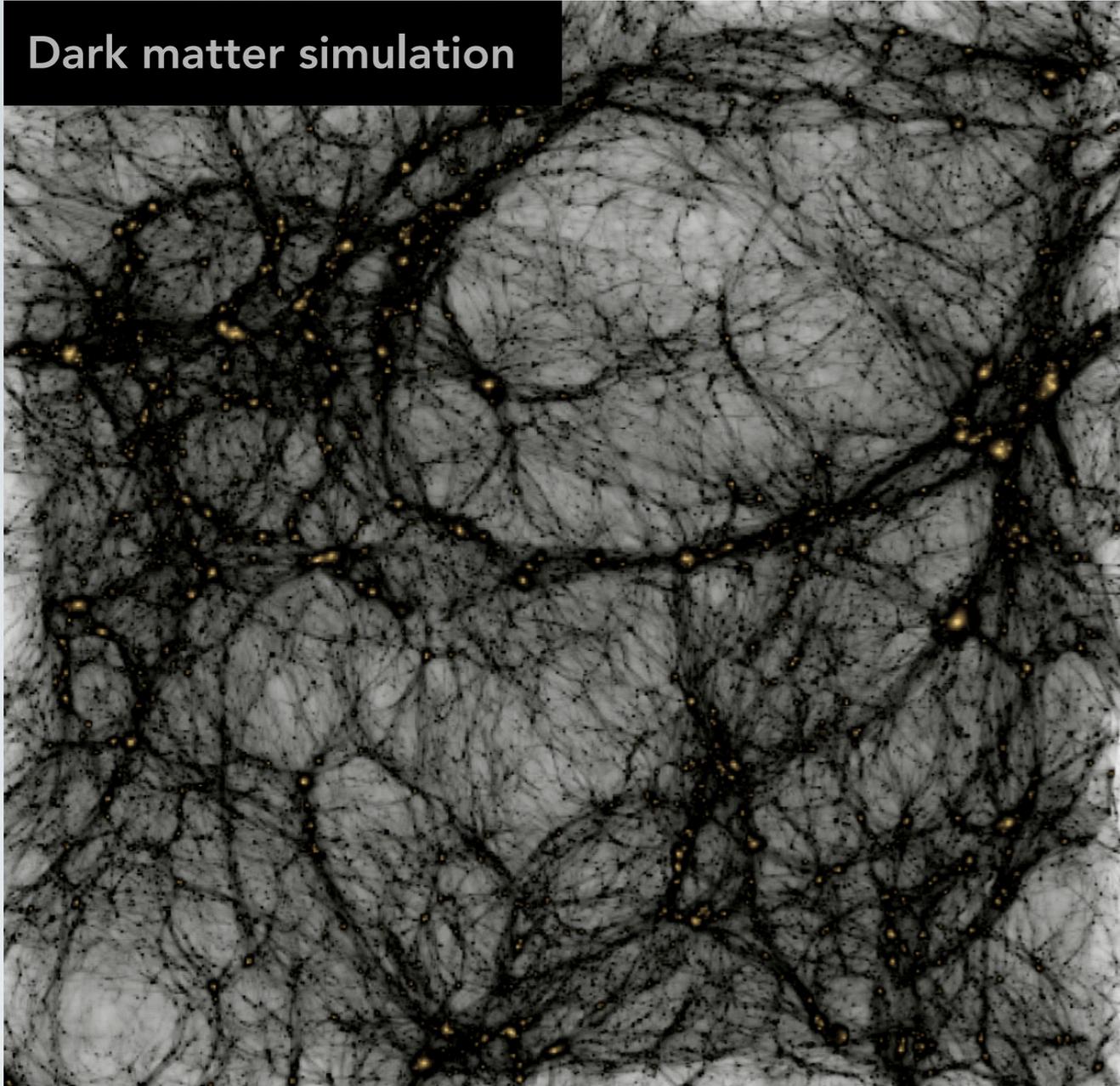
Visualization code:  
Phil Mansfield

# Dark matter simulation

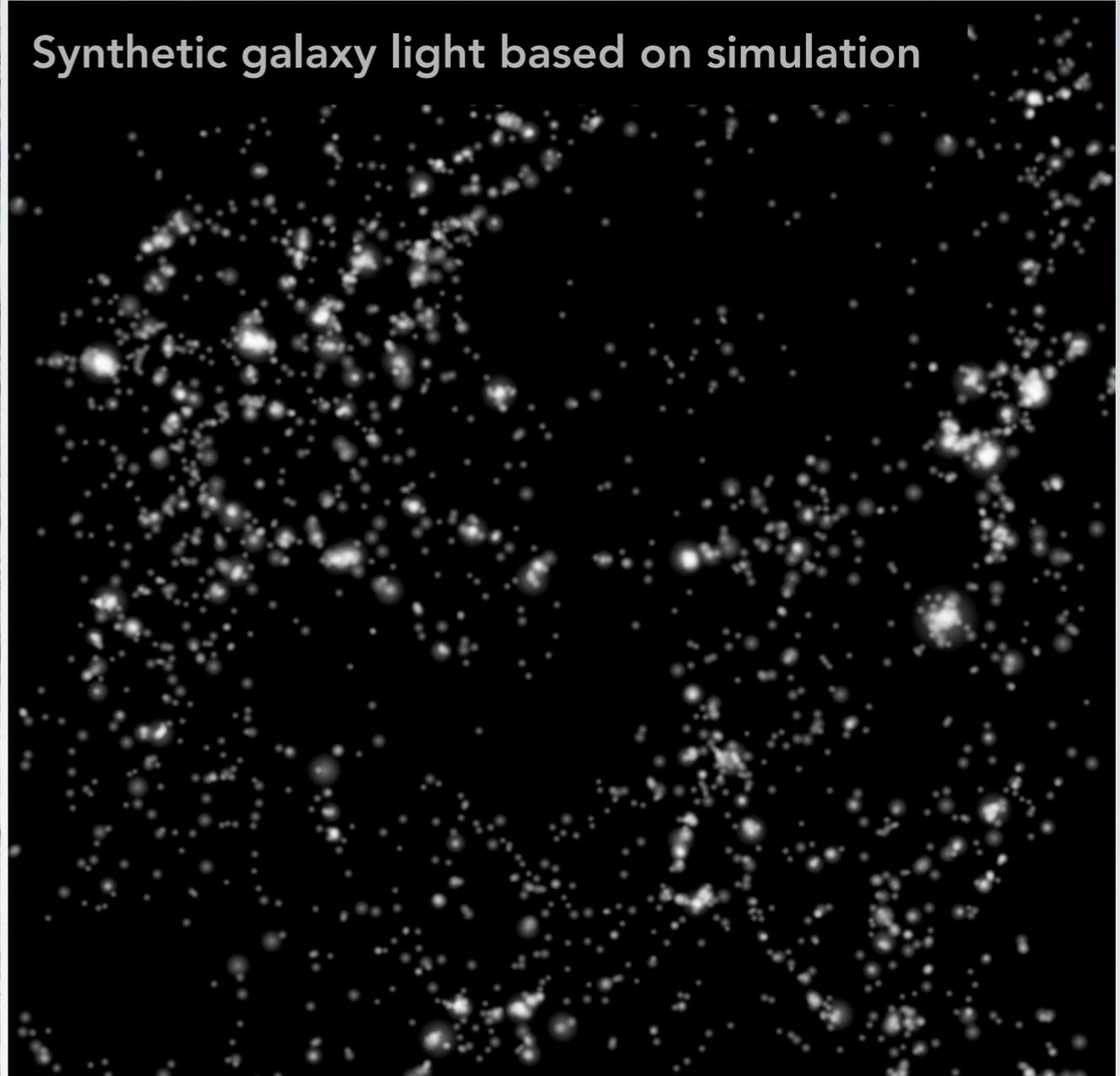


# Galaxy-halo connection

Dark matter simulation

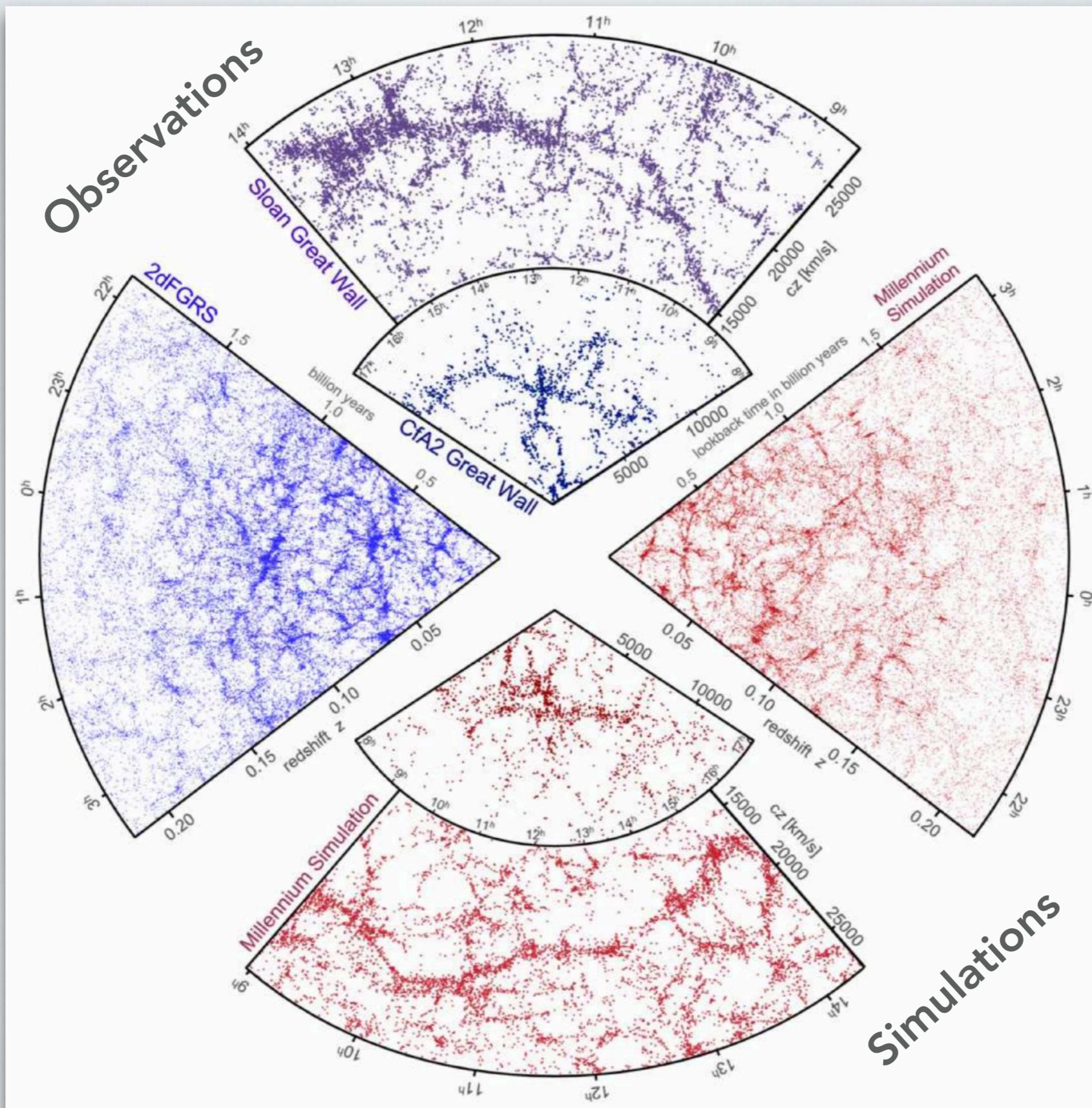


Synthetic galaxy light based on simulation



- Simple recipe: **measure galaxy luminosities**, count how many galaxies are how luminous
- **Find halos** in simulation of cosmic web
- Assign **largest luminosity to biggest halo**, second-largest luminosity to second-biggest and so on
- Very simplistic! There are more complicated methods as well

# Observations vs. simulations



# From dark matter to galaxies

- Simulations of dark matter + simple assumption of how galaxies populate halos
- Get prediction of statistics of galaxy structure
- Matches observations very well
- Means that the basic idea works:

**Each galaxy lives at the center of a dark matter halo**

# Demo: World Wide Telescope



NGC 5754

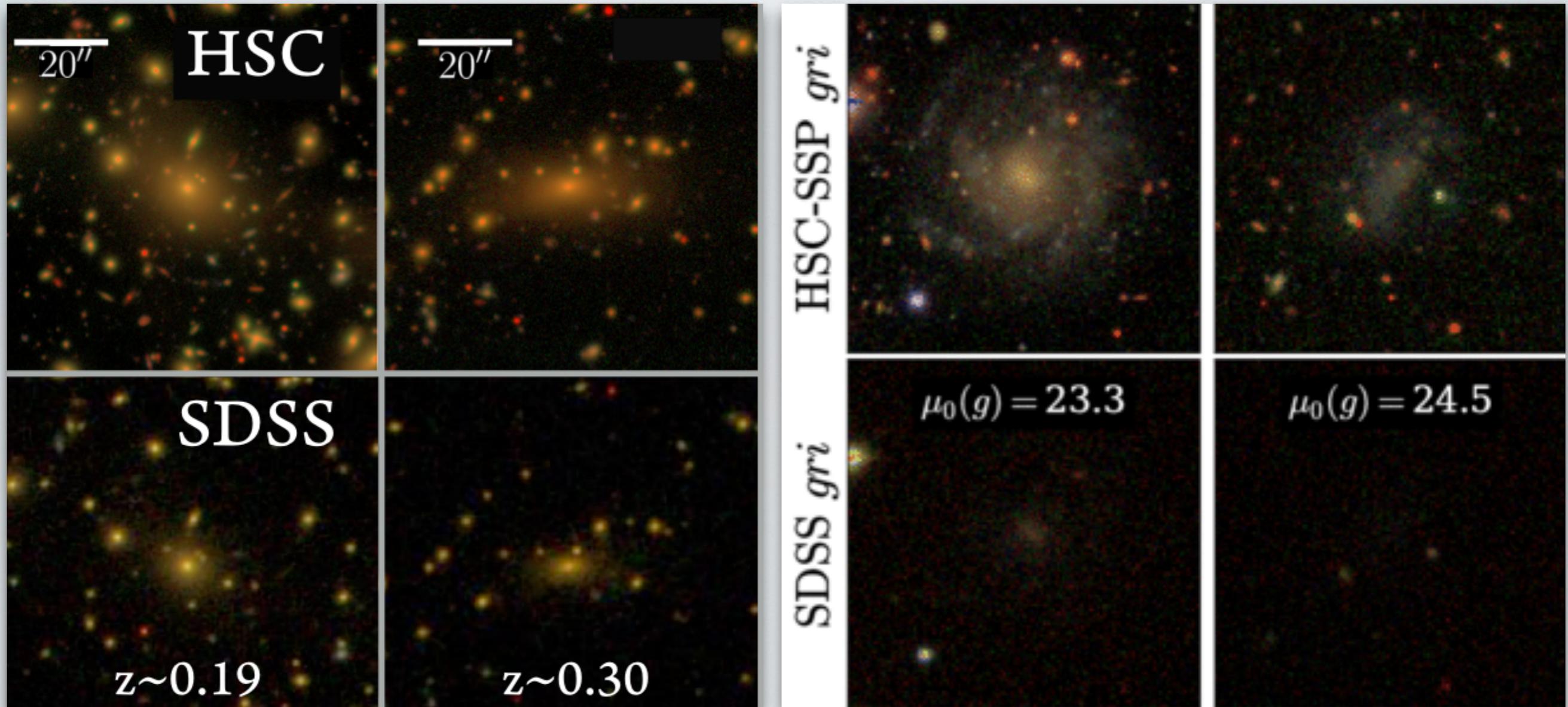


Hubble Space Telescope



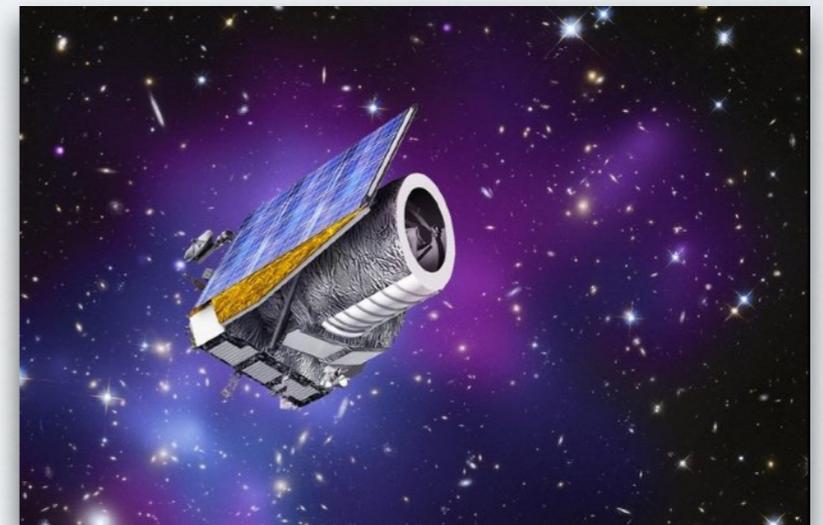
SDSS Survey

# Newer surveys compared to SDSS



# Future surveys

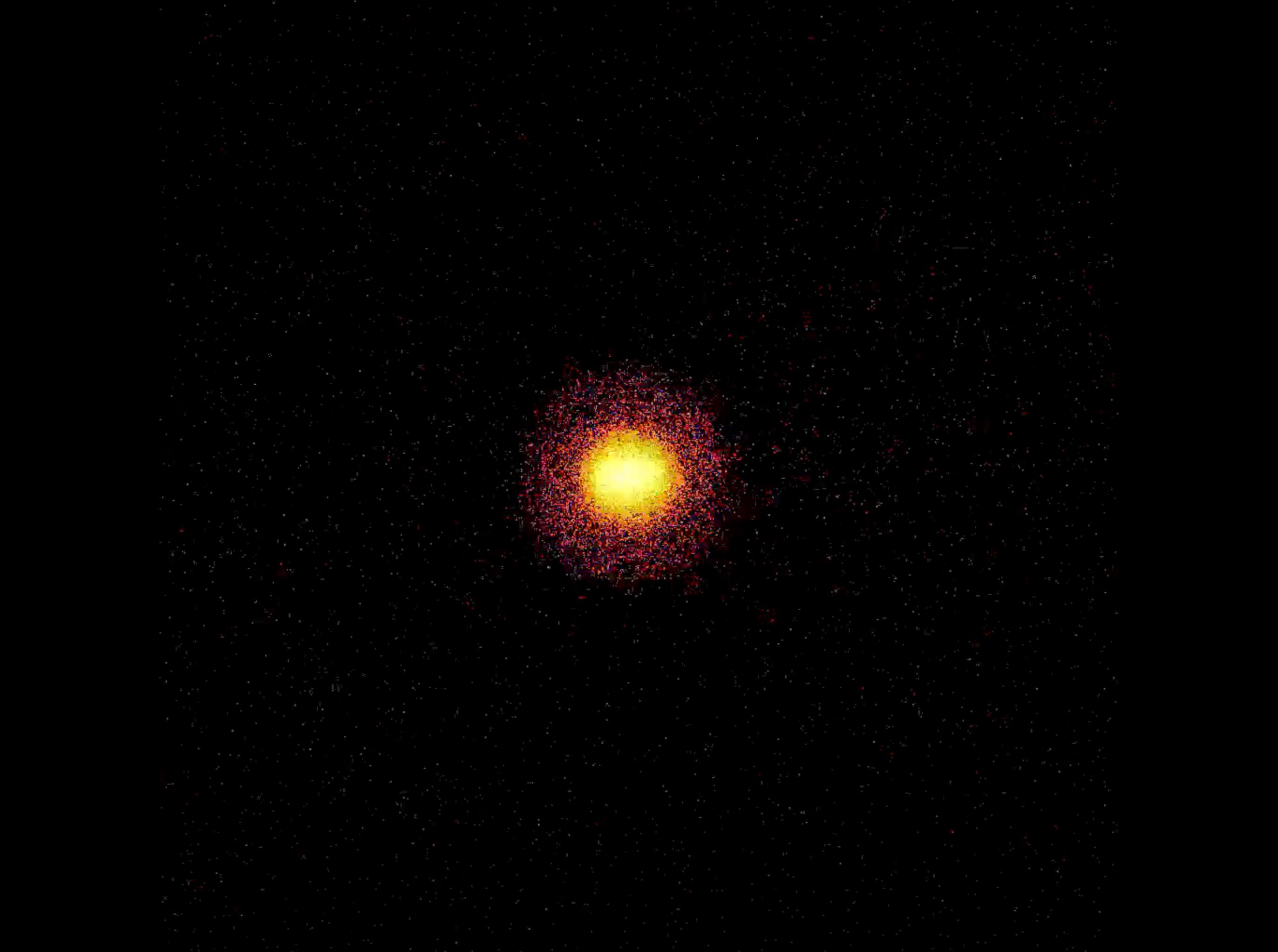
- SDSS observed about 1 million galaxies
- Newest surveys have covered 300 million galaxies
- Vera Rubin Observatory
  - Will observe 20 billion galaxies
  - 20 TB / night
- Euclid Satellite (ESA)
  - 1 billion galaxies
  - To redshift  $\sim 2$  (10 billion years ago!)



## Part 3: Making stars

# What happens when dark matter collapses?

- While collapsing, even cold dark matter acquires velocity
- Velocity means the dark matter cannot collapse into a point
- Halos cannot get rid of the dark matter's velocity (or kinetic energy) and thus stay extended instead of collapsing further



# Participation: Gas vs. dark matter



## TurningPoint:

What quantity is relevant for gas but not for dark matter?

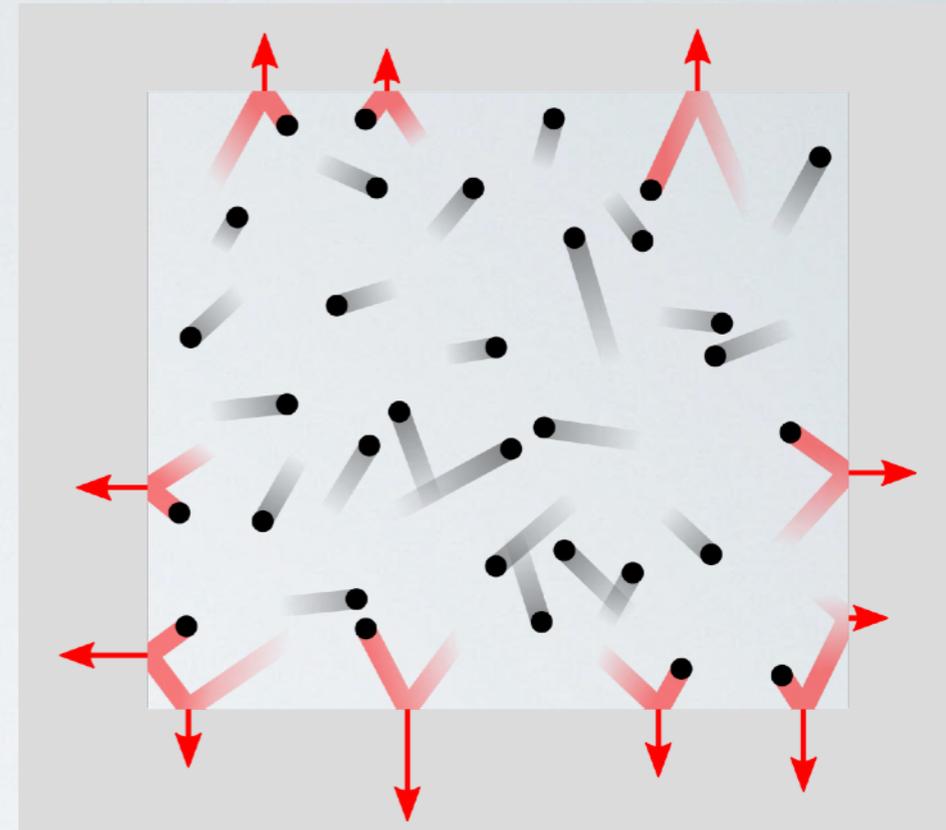
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# What happens when gas collapses?

- **Pressure** prevents gas from collapsing to a point mass
- Ideal gas law: **pressure is proportional to density times temperature**



Ideal gas law:

$$P = N_A k_B \rho T$$

$$N_A = 6.0 \times 10^{23} / \text{mol}$$

Avogadro Number

$$k_B = 1.38 \times 10^{-16} \frac{\text{erg}}{\text{K}}$$

Boltzmann constant

# The Jeans Mass

- Gravity tries to collapse gas
- Pressure resists collapse
- Gravity wins if cloud is larger than Jeans length, or has mass larger than Jeans mass



Sir James Hopwood Jeans

$$L_J = \sqrt{\frac{5\pi}{3} \frac{k_B T}{G m_p \rho}} = 8.0 \times 10^7 \text{ cm} \left(\frac{T}{K}\right)^{1/2} \left(\frac{\rho}{\text{g/cm}^3}\right)^{-1/2}$$

$$M_J = \frac{4\pi}{3} \left(\frac{L_J}{2}\right)^3 \rho \implies$$

$$M_J = \frac{\pi^{5/2}}{6} \left(\frac{5k_B T}{3Gm_p}\right)^{3/2} \rho^{-1/2} = 2.7 \times 10^{23} \text{ g} \left(\frac{T}{K}\right)^{3/2} \left(\frac{\rho}{\text{g/cm}^3}\right)^{-1/2}$$

$\rho, T$

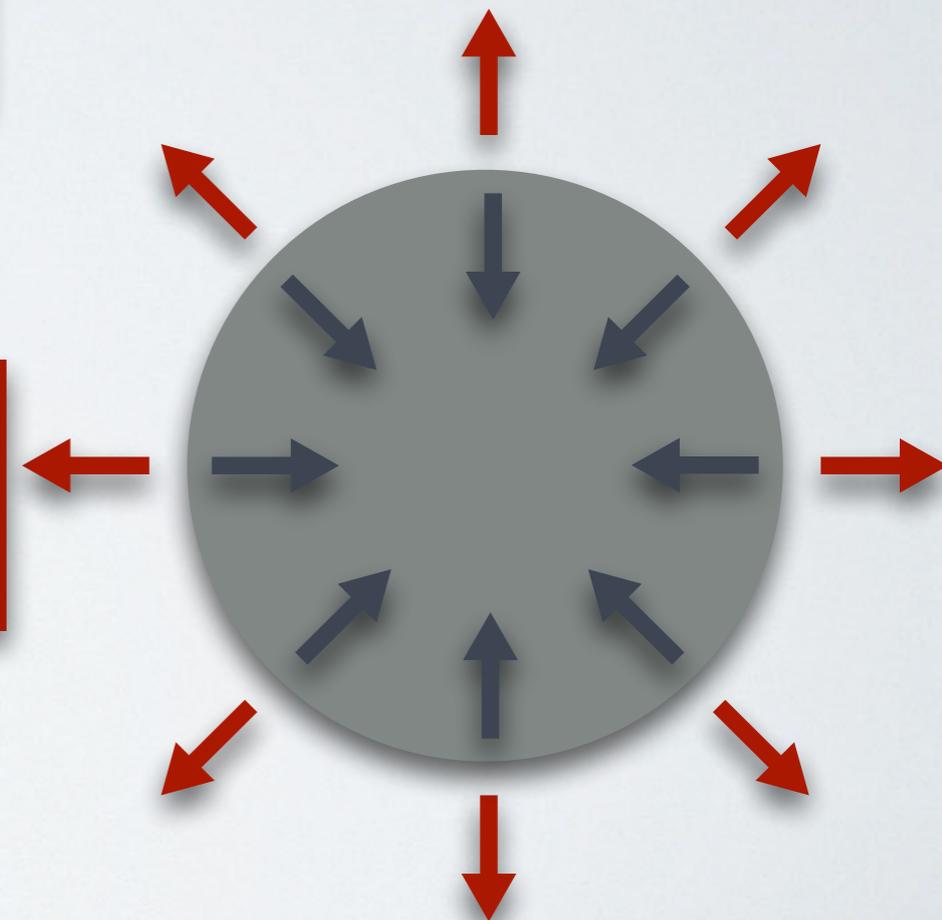
Gas density, temperature

$$k_B = 1.38 \times 10^{-16} \frac{\text{erg}}{K}$$

Boltzmann constant

$$m_p = 1.67 \times 10^{-24} \text{ g}$$

Proton mass



**Pressure**

vs.

**Gravity**

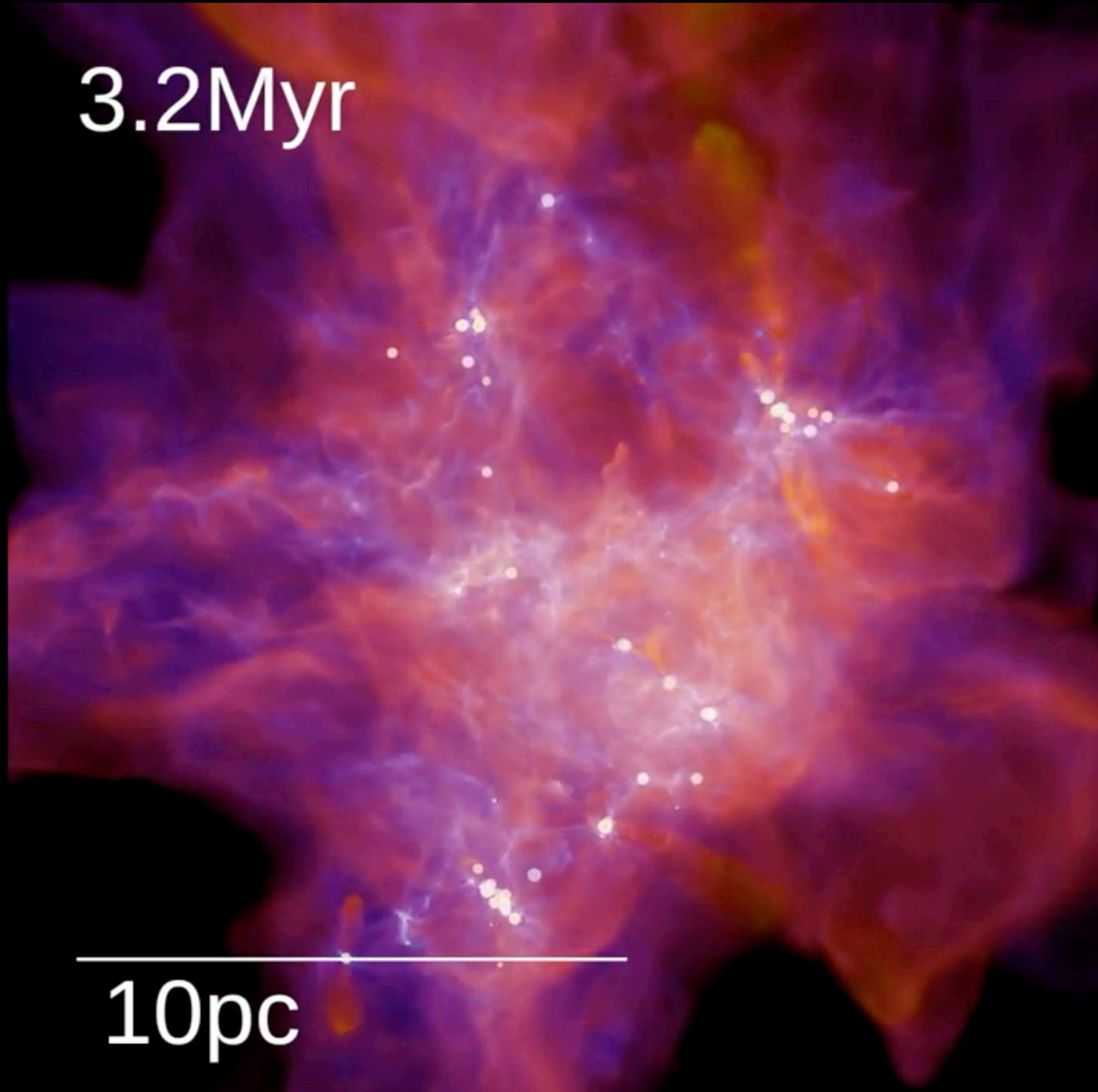
# What happens when gas collapses?

- In the Universe as a whole, we can work out the Jeans mass of gas right after recombination:  $M_{J,\text{recombination}} \approx 10^6 M_{\odot}$
- To further collapse, the **gas must cool**
- Galaxies cool by **emitting radiation** from the gas
- But most of the gas in galaxies remains relatively hot, about 10,000 K
- Some gas cools further to make **denser clouds that collapse to stars**

$$M_J = \frac{\pi^{5/2}}{6} \left( \frac{5k_B T}{3Gm_p} \right)^{3/2} \rho^{-1/2}$$

# Star formation simulation

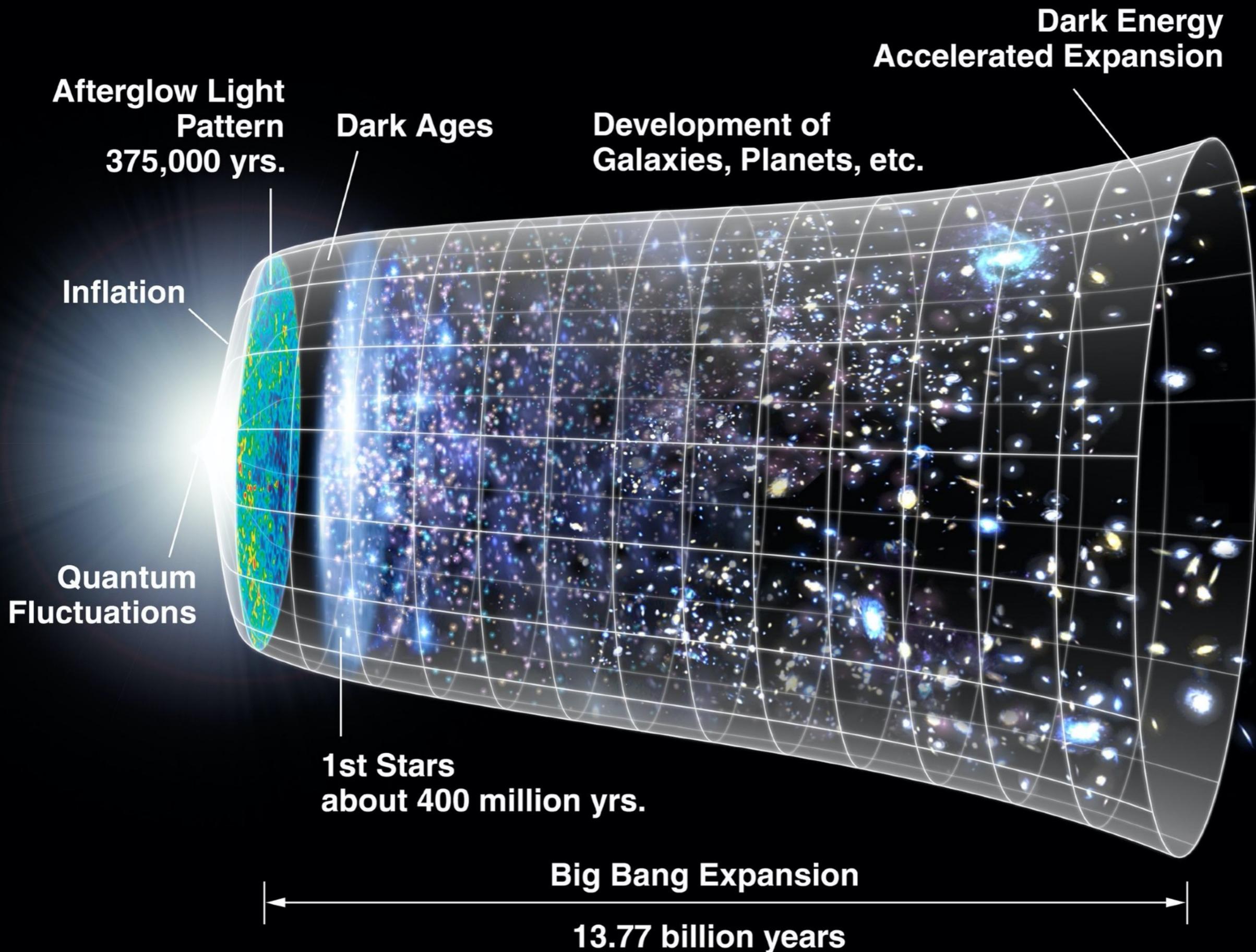
3.2Myr



10pc

## Part 4: The end of the dark ages

# History of the Universe



# Element Origins

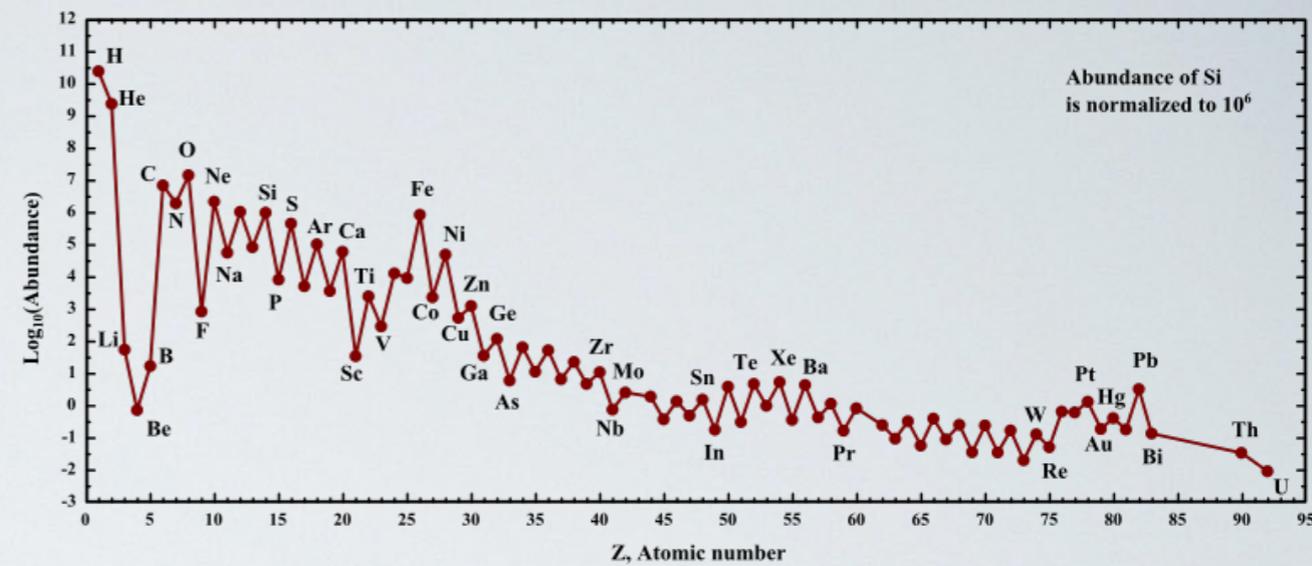
1 H																	2 He	
3 Li	4 Be											5 B	6 C	7 N	8 O	9 F	10 Ne	
11 Na	12 Mg											13 Al	14 Si	15 P	16 S	17 Cl	18 Ar	
19 K	20 Ca	21 Sc	22 Ti	23 V	24 Cr	25 Mn	26 Fe	27 Co	28 Ni	29 Cu	30 Zn	31 Ga	32 Ge	33 As	34 Se	35 Br	36 Kr	
37 Rb	38 Sr	39 Y	40 Zr	41 Nb	42 Mo	43 Tc	44 Ru	45 Rh	46 Pd	47 Ag	48 Cd	49 In	50 Sn	51 Sb	52 Te	53 I	54 Xe	
55 Cs	56 Ba			72 Hf	73 Ta	74 W	75 Re	76 Os	77 Ir	78 Pt	79 Au	80 Hg	81 Tl	82 Pb	83 Bi	84 Po	85 At	86 Rn
87 Fr	88 Ra																	
		57 La	58 Ce	59 Pr	60 Nd	61 Pm	62 Sm	63 Eu	64 Gd	65 Tb	66 Dy	67 Ho	68 Er	69 Tm	70 Yb	71 Lu		
		89 Ac	90 Th	91 Pa	92 U													

**Merging Neutron Stars**  
**Dying Low Mass Stars**

**Exploding Massive Stars**  
**Exploding White Dwarfs**

**Big Bang**  
**Cosmic Ray Fission**

# Stellar populations



- **Pop I stars**

- Normal stars like the Sun (composed by 2%-3% "metals" by mass)

- **Pop II stars**

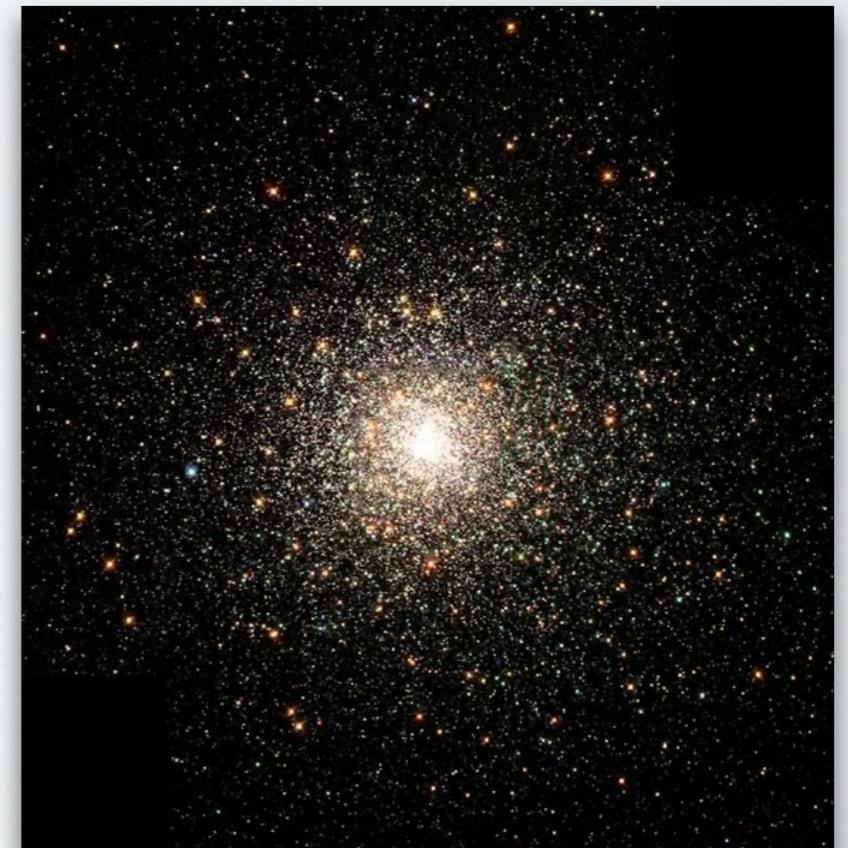
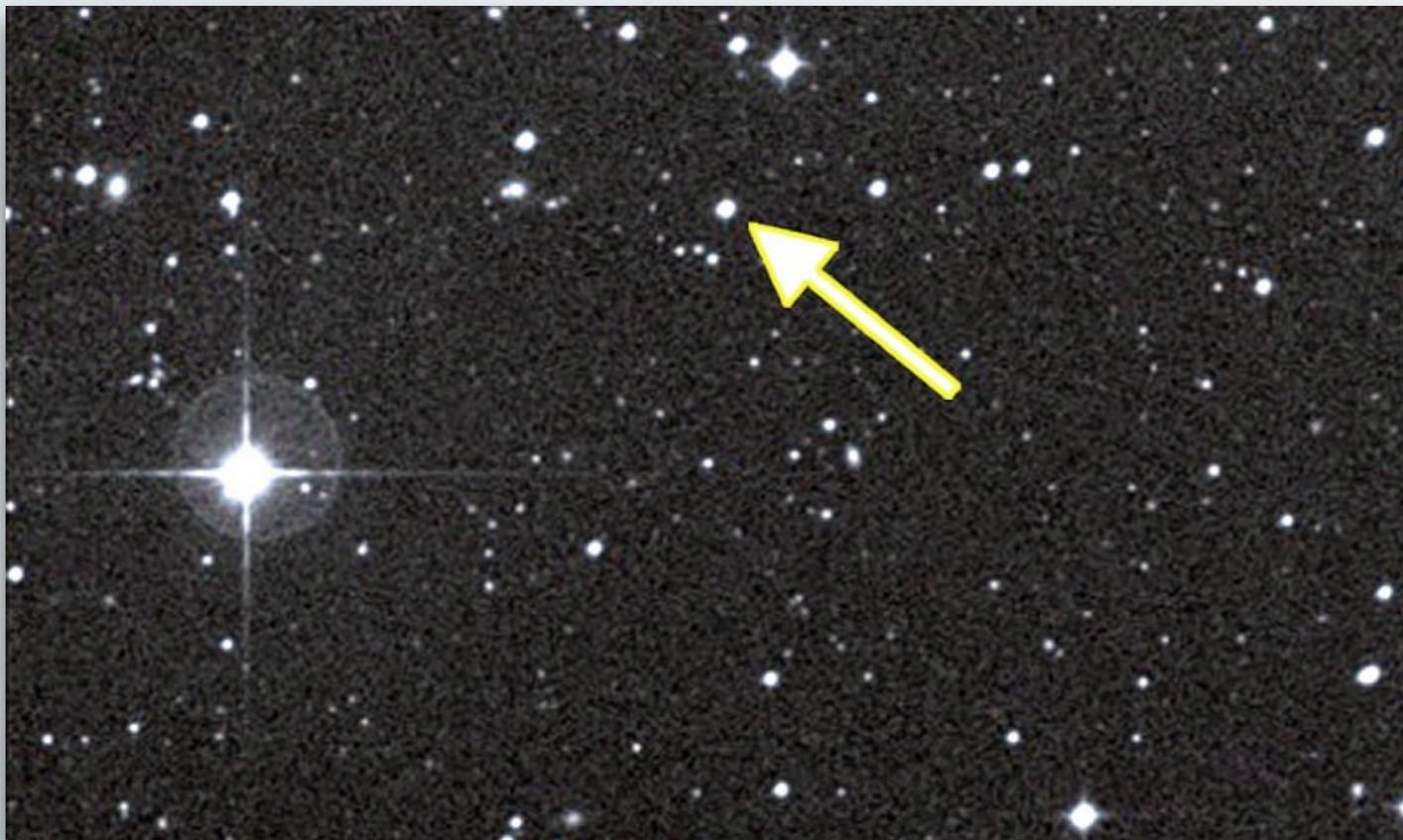
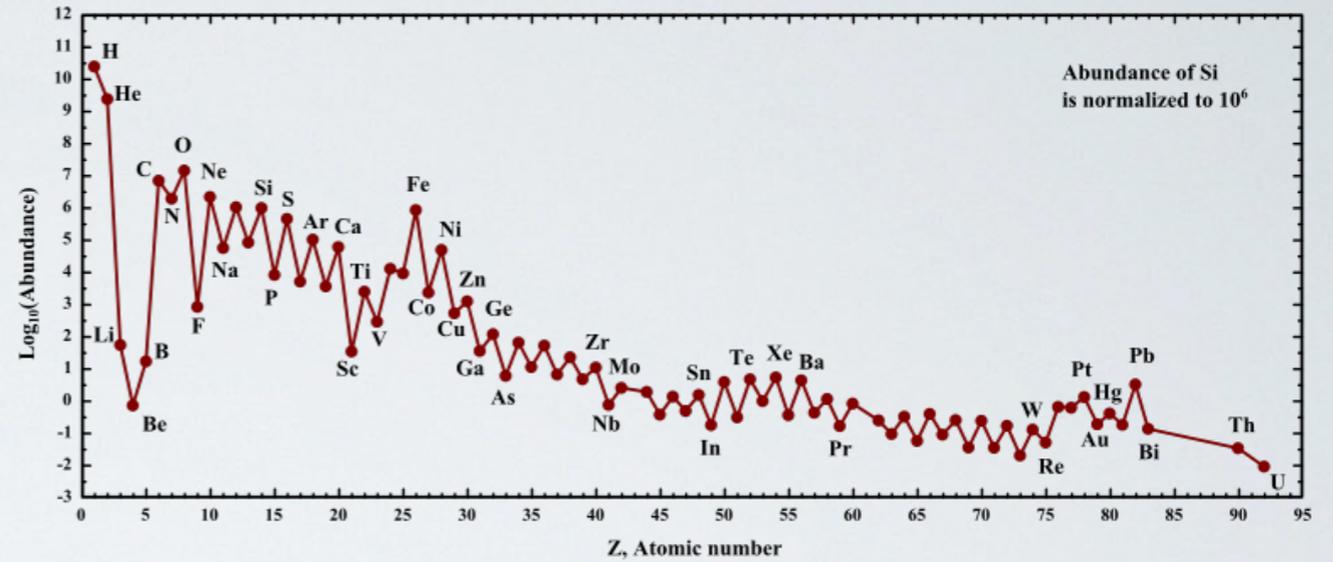
- Old, very deficient in heavy elements (about 0.1% metals by mass)
- Found in the globular clusters, galactic bulge, galactic halo

- **Pop III stars**

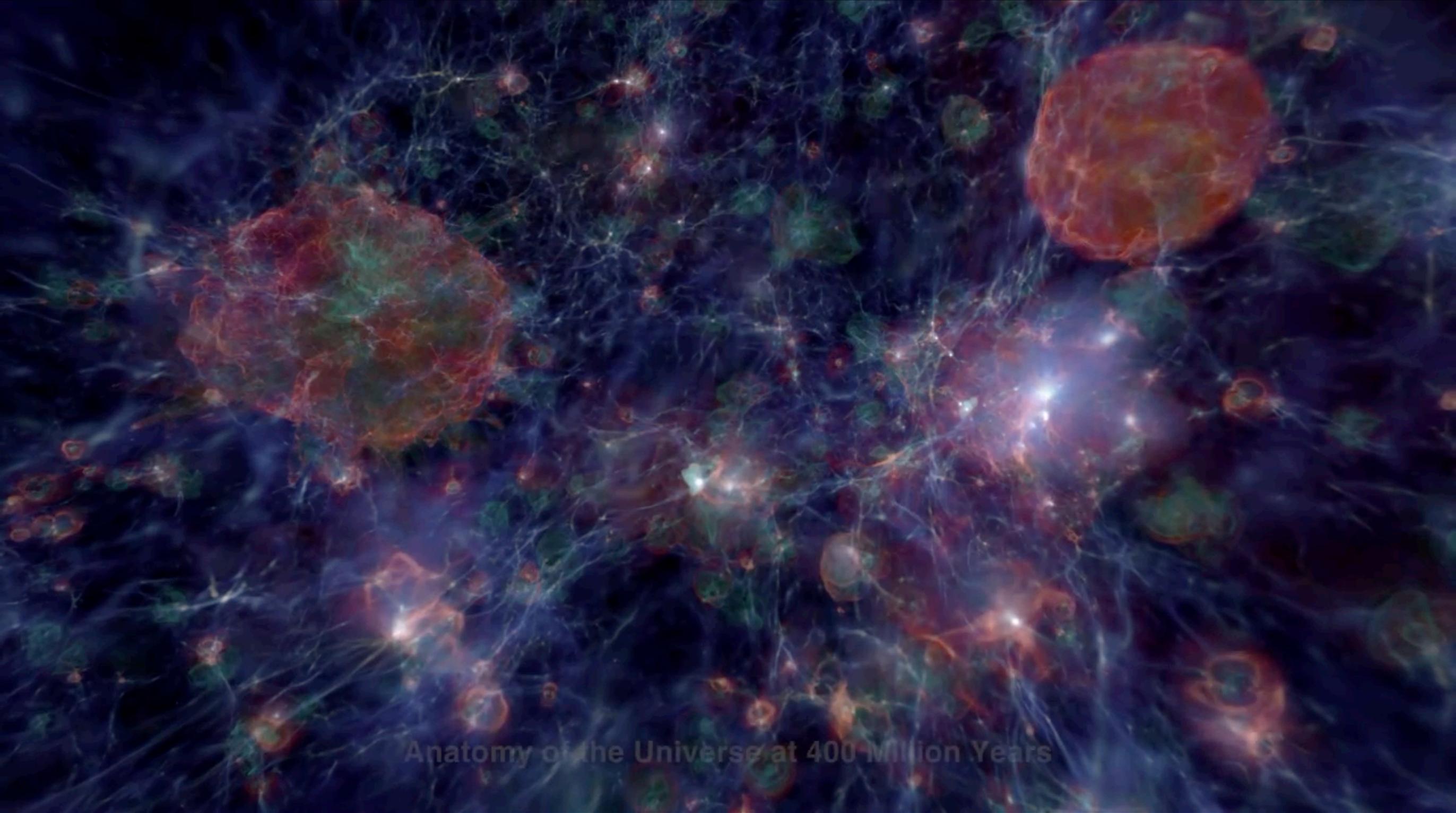
- The first stars with no metals
- The composition is set by Big Bang Nucleosynthesis:  
H, He, Li (with traces of B and Be)
- Were likely very massive and extremely bright
- Very short-lived (explode as Supernovae)
- Reason: gas clouds without metals cannot cool efficiently, so have to be very massive to collapse in the first place
- Could be seeds for supermassive black holes?

# Oldest observed star

- Record holder:  
SMSS J031300.36–670839.3
- 13.6 billion years old
- Metallicity  $< -7$ , meaning 10 million times less iron than in Sun!
- Often found in globular clusters



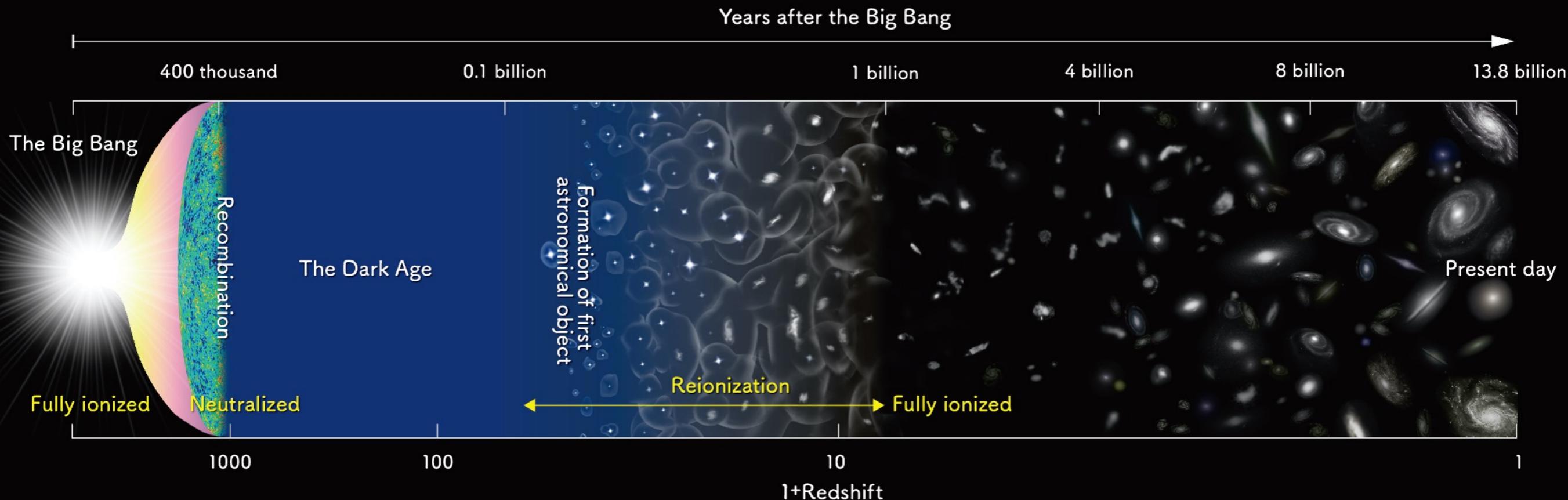
# First galaxies lighting up the Universe (simulation)

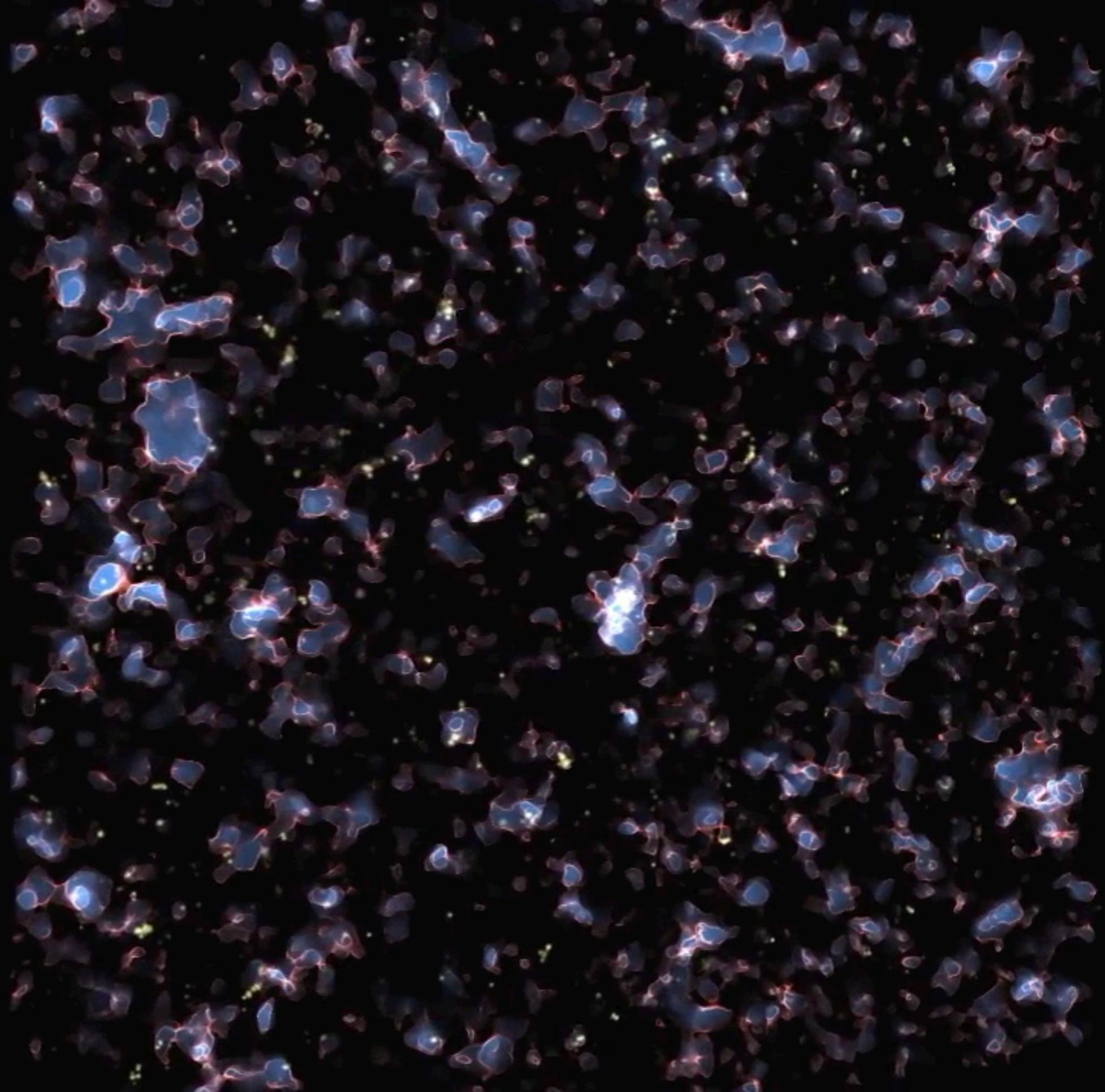


Anatomy of the Universe at 400 Million Years

# Reionization

- Gas is neutral (atoms) after recombination at  $z \sim 1100$
- Massive stars produce ultraviolet radiation
- Radiation will escape from galaxies and reionizes the hydrogen/helium gas in the Universe





# Participation: Highest-z galaxy



## TurningPoint:

How far back can we see galaxies (measured in years since the Big Bang)?

Session ID: diemer



30 seconds

# Highest redshift galaxy



- GN-z11, observed with Hubble Space Telescope
- Redshift  $\sim 11$  (400 million years after Big Bang)

# James Webb Space Telescope

- James Webb Space Telescope (JWST) will be high-resolution infrared telescope in space
- Cost: \$11 billion (oops!)
- Will perhaps see the first galaxies?



# James Webb Space Telescope

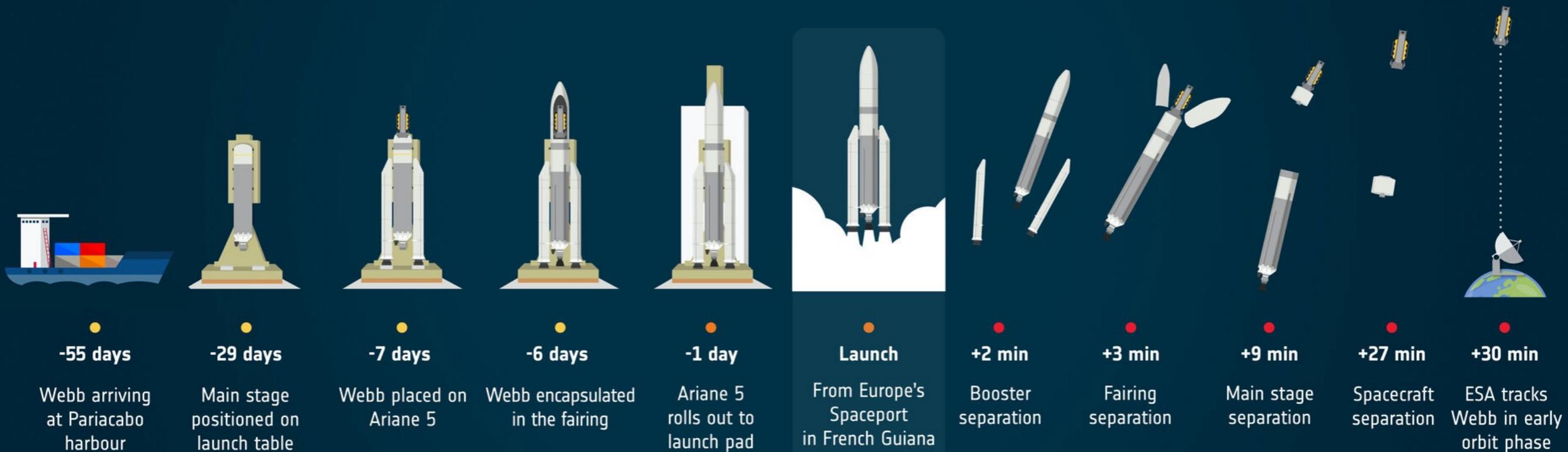


## LAUNCH TIMELINE AT EUROPE'S SPACEPORT

ASSEMBLY AND INTEGRATION

LAUNCH

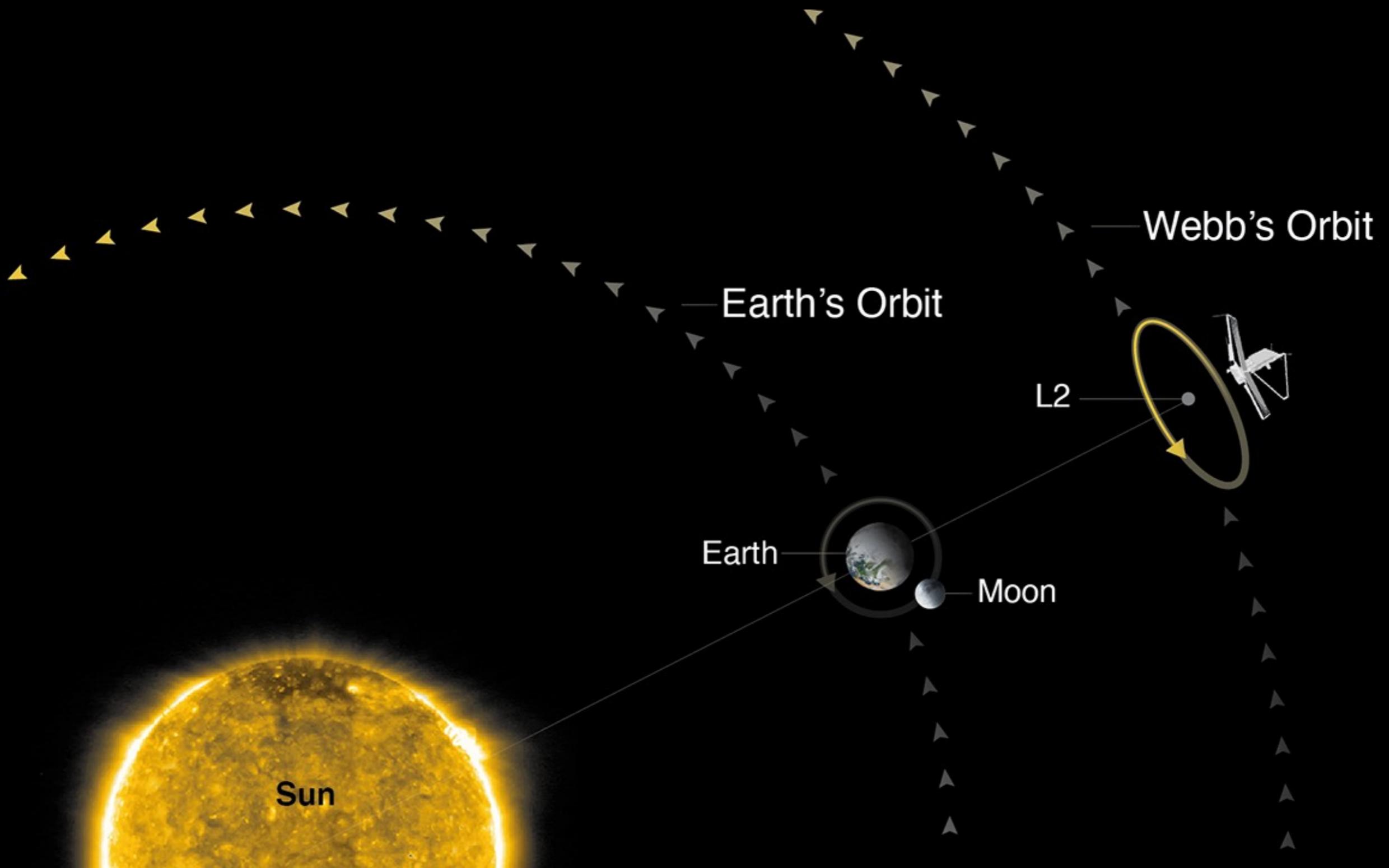
EN ROUTE TO L2



Europe's Spaceport in French Guiana



# James Webb Space Telescope

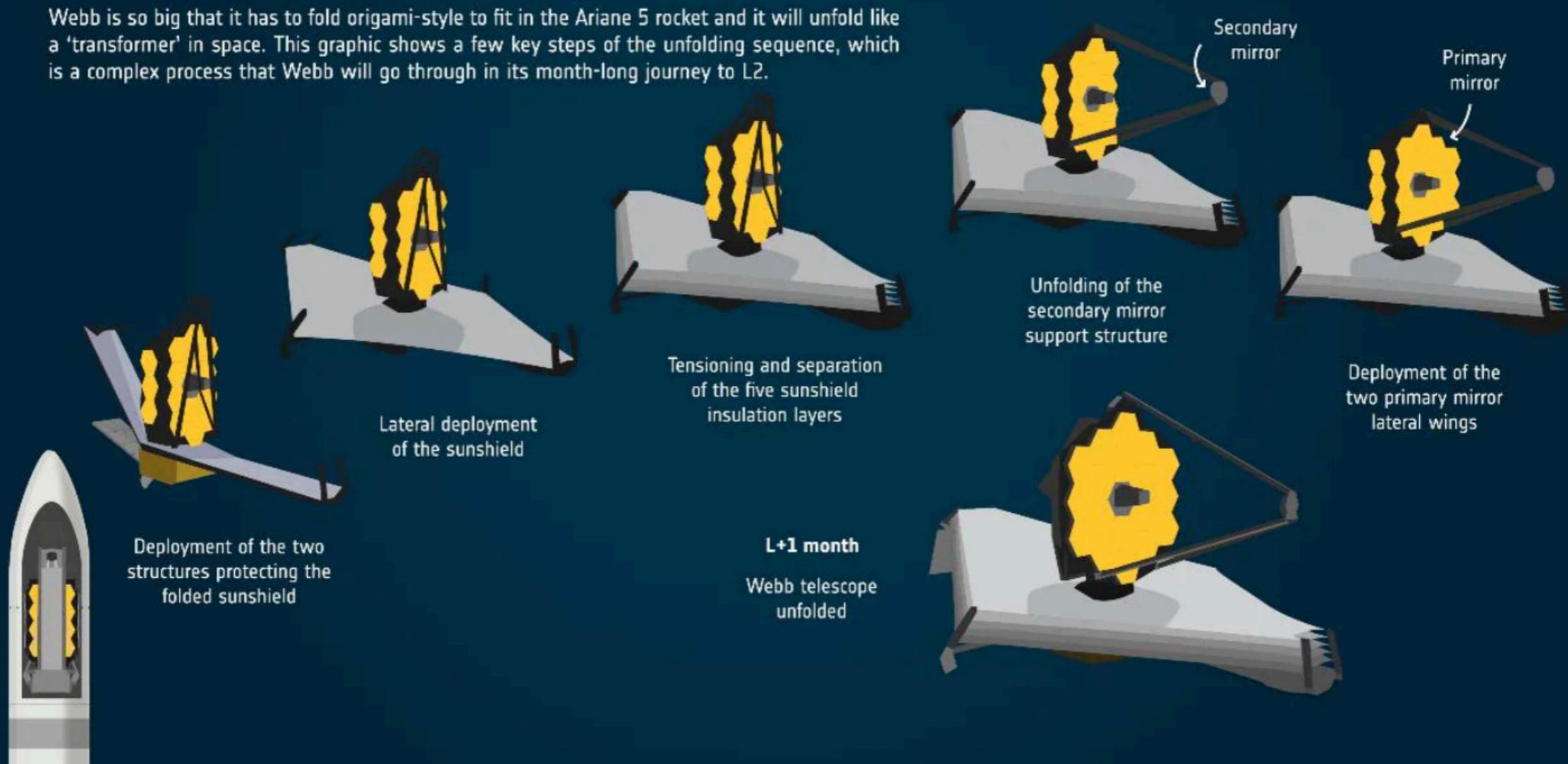


# James Webb Space Telescope



## WEBB UNFOLDING SEQUENCE

Webb is so big that it has to fold origami-style to fit in the Ariane 5 rocket and it will unfold like a 'transformer' in space. This graphic shows a few key steps of the unfolding sequence, which is a complex process that Webb will go through in its month-long journey to L2.



# James Webb Space Telescope

● Sun

(L+ 3.2 min)  
Fairing Separation

Earth

(L+ 30 min)  
Separation from LV

(L+ 33 min)  
Solar Array  
Deployment

(L + 2.7 days)  
Sunshield Fwd UPS  
Deployment

(L + 120 min)  
Gimbaled Antenna Assy  
(GAA) Deployment

(L + 5.5 days)  
Sunshield Full  
Deployment

(L + 3.1 days)  
Sunshield Aft UPS  
Deployment

(L + 7.5 & 8.6 days)  
PMBA Wing  
Deployments

(L + 6.3 days)  
SMSS Deployment

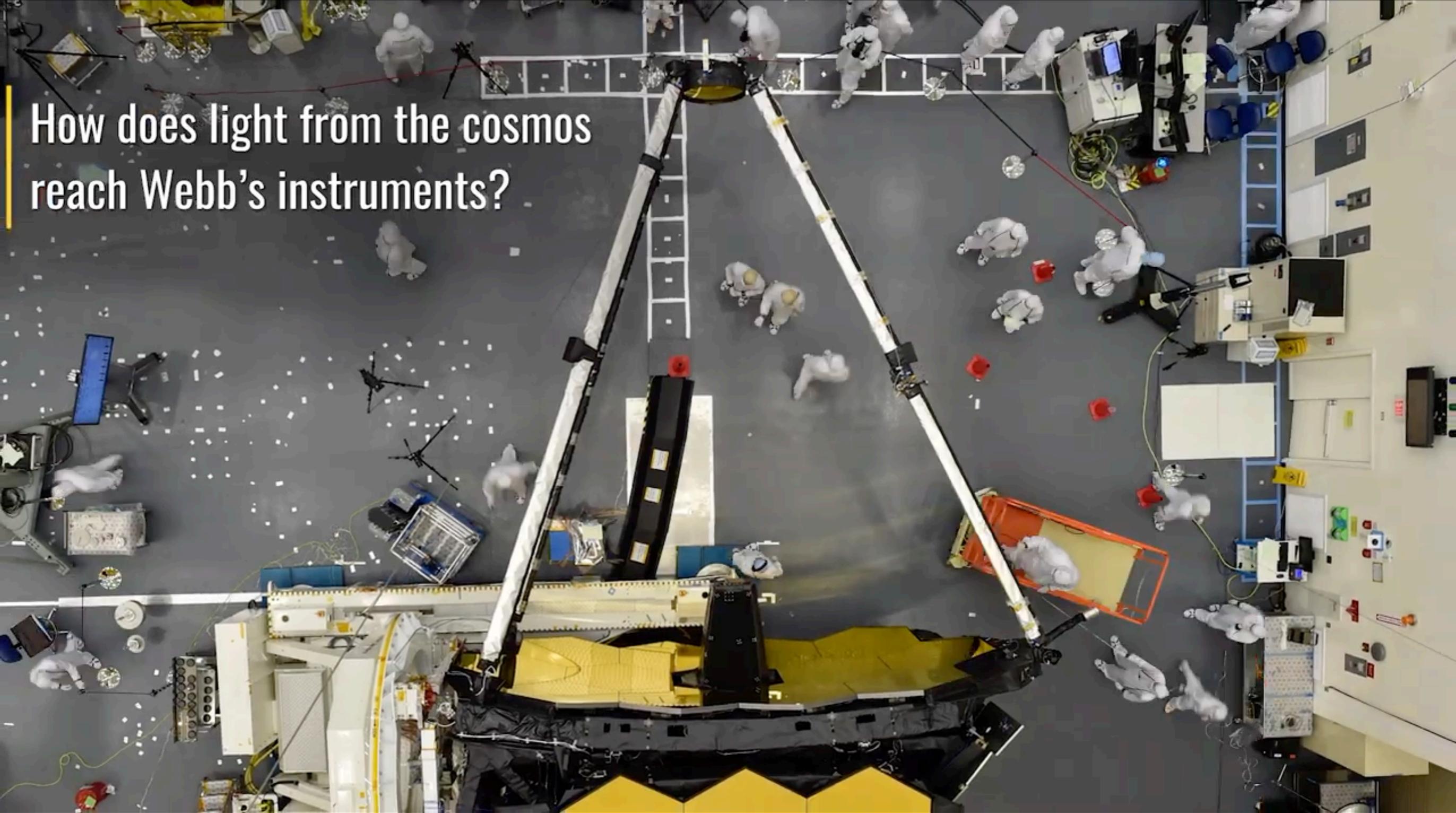
(L + 14 days)  
Secondary Mirror  
Assy Deployment

(L + 9.1 days)  
Primary Mirror  
Segment Assy  
Deployment

L2

# James Webb Space Telescope

How does light from the cosmos reach Webb's instruments?



# Take-aways

- We observe structure in the Universe via weak lensing and via **galaxy surveys**
- **Galaxies live at the centers of halos**; with some simple assumptions, dark matter simulations predict patterns of galaxies that are statistically like the real Universe
- Galaxies form through the gravitational collapse of gas, which is counteracted by **pressure**
- Gas can **cool** to form even denser clouds, which eventually collapse to make **stars**

# Next time...

## We'll talk about:

- Galaxy evolution

## Assignments

- Post-lecture quiz (by tomorrow night)
- Homework 5 (by 12/2)

## Reading:

- H&H Chapter 15