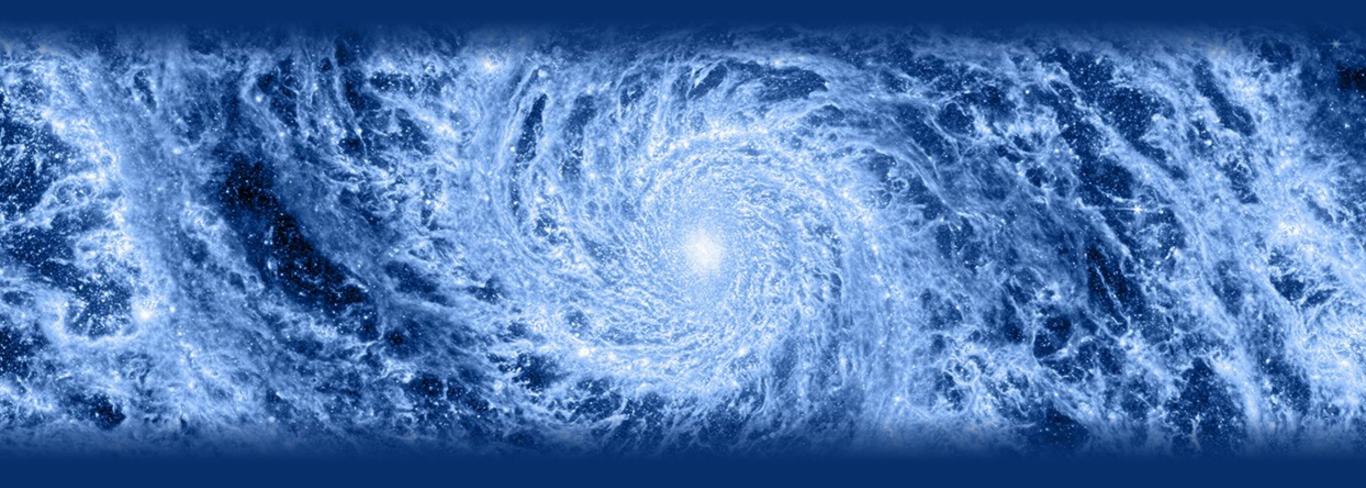


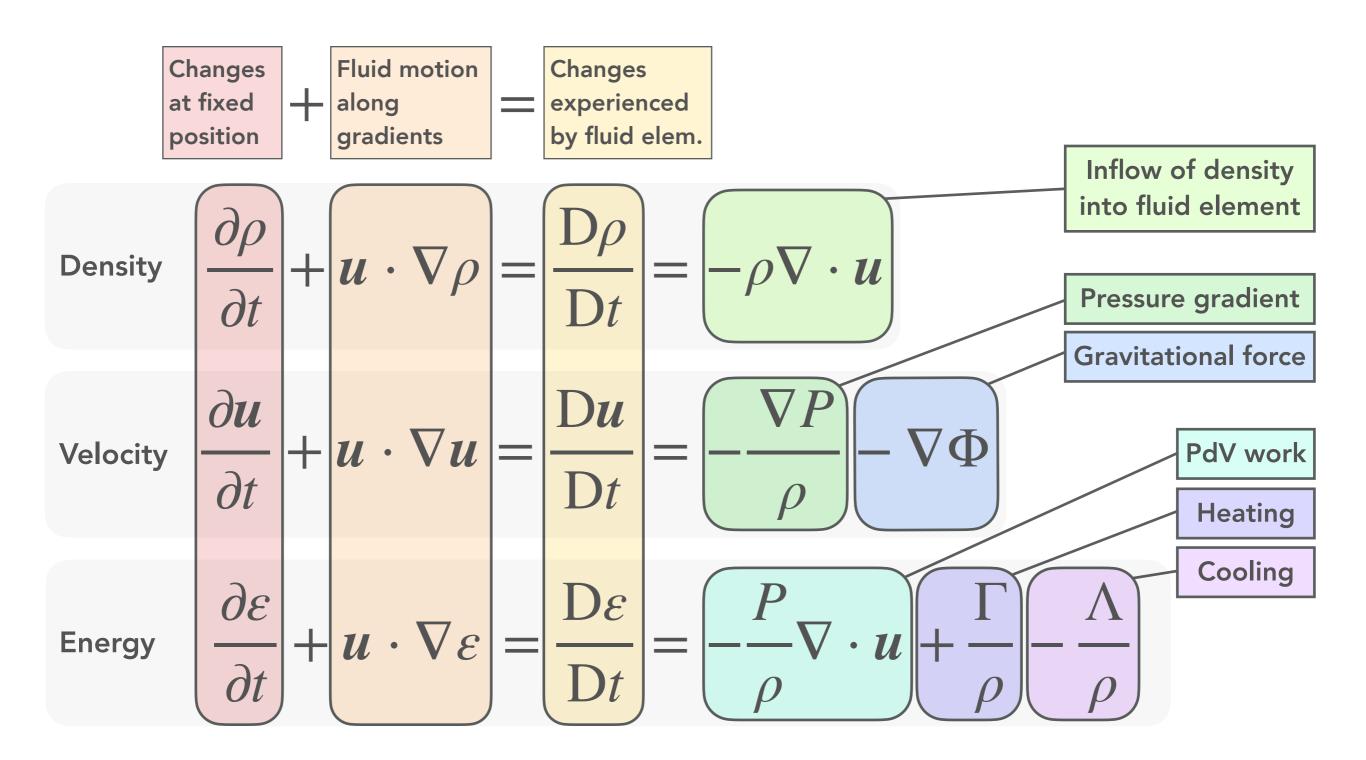
### Prof. Benedikt Diemer



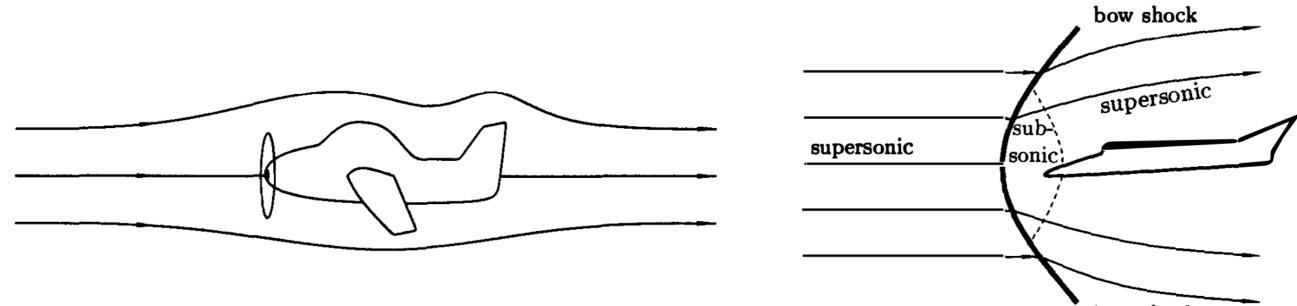
Chapter 6 • Gas accretion and cooling

### Background: Hydrodynamics and shocks

# **The Euler Equations**



### Subsonic vs. supersonic



bow shock

Figure from Shu

### Shocks

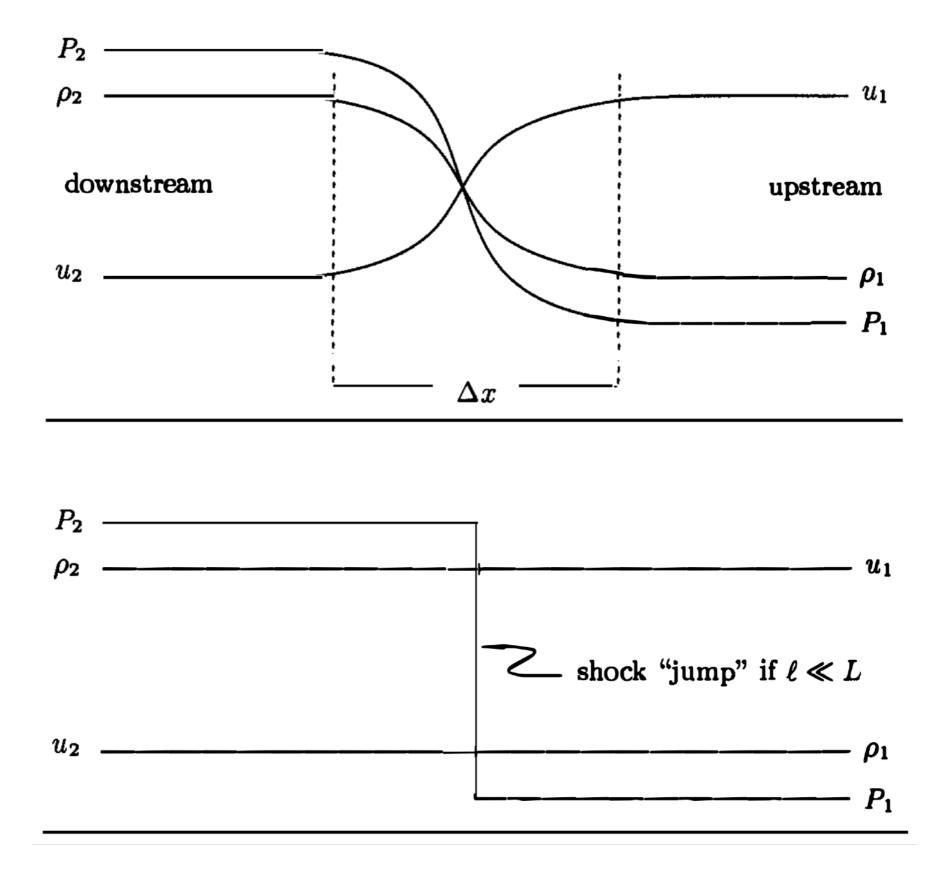
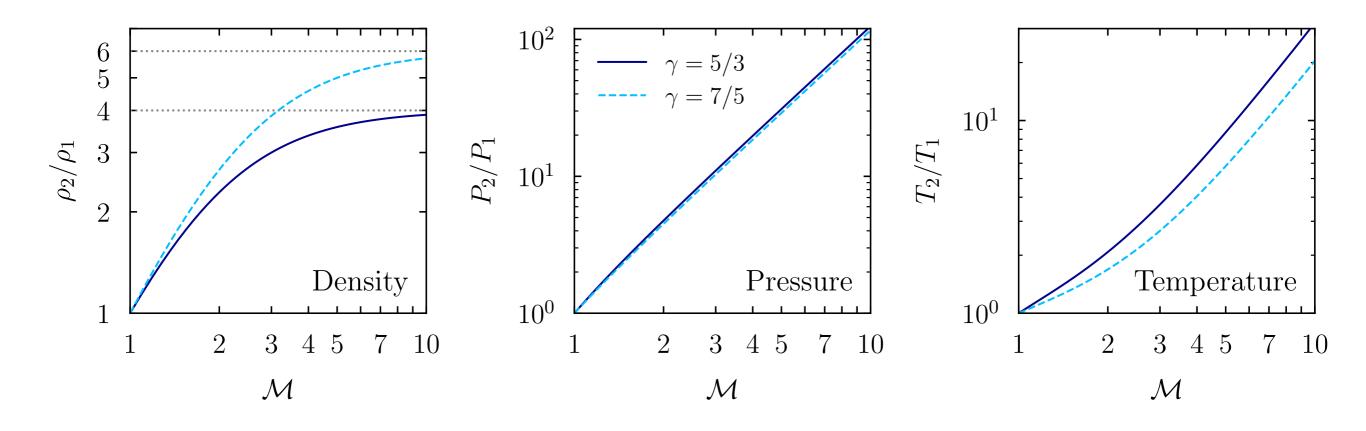


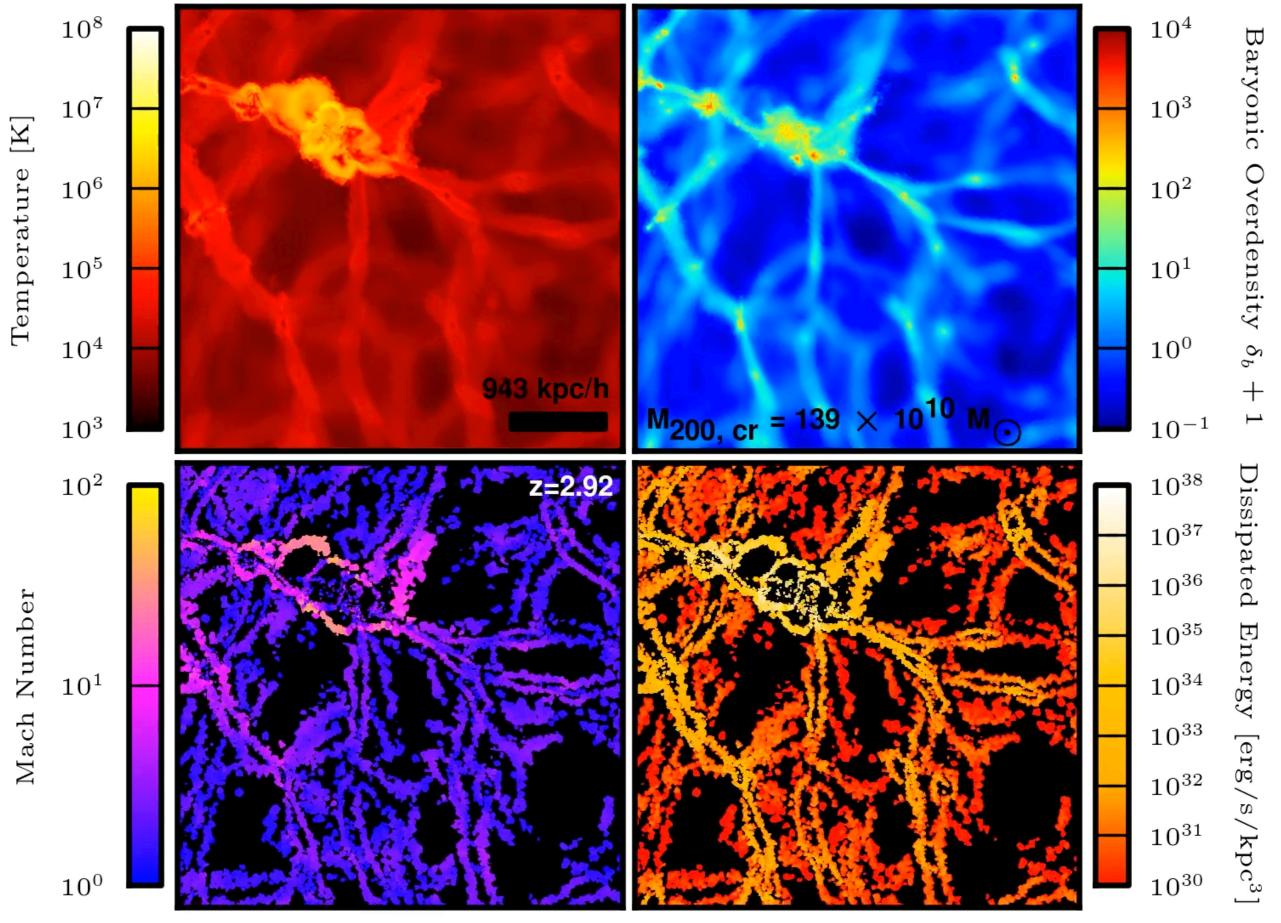
Figure from Shu

### Ideal gas shocks



### §6.1 • Accretion shocks and the virial temperature

### **Accretion shocks**

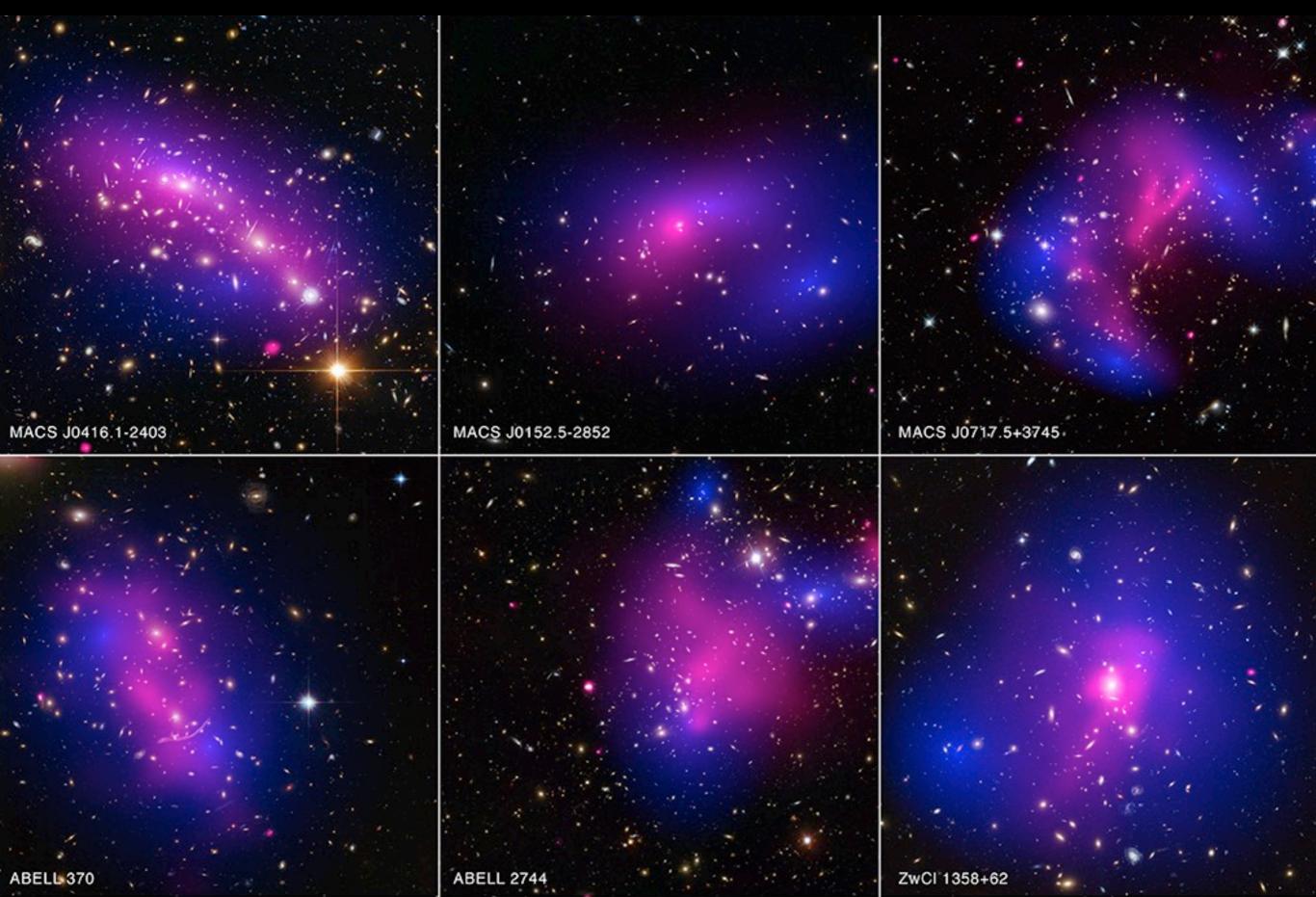


Kevin Schaal (<u>youtube</u>)

IllustrisTNG Collaboration • Marinacci et al. 2018 • Naiman et al. 2018 Nelson et al. 2018 • Pillepich et al. 2018ab • Springel et al. 2018 • Weinberger et al. 2017

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# **Clusters in X-rays (Chandra)**



### §6.2 • Cooling

# **Cooling processes**

- One-particle processes:
  - Electrons Compton-scatter off CMB photons, giving them energy (most relevant at high z)
- Two-particle processes:

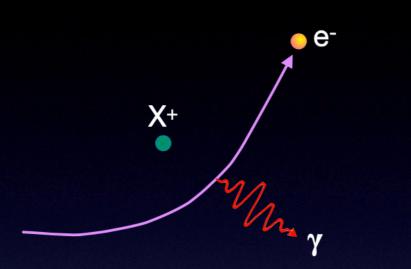
	type	reaction	name
1	free-free	e⁻ + X+ → e⁻ + X+ + γ	bremsstrahlung
2	free-bound	e⁻ + X+ <del>-&gt;</del> X + γ	recombination
3	bound-free	e⁻ + X → X+ + 2e⁻	collisional ionization
4	bound-bound	e⁻ + X → e⁻ + X' → e- + X + γ	collisional excitation

• Note that all of these processes involve free electrons

Slide by Frank van den Bosch

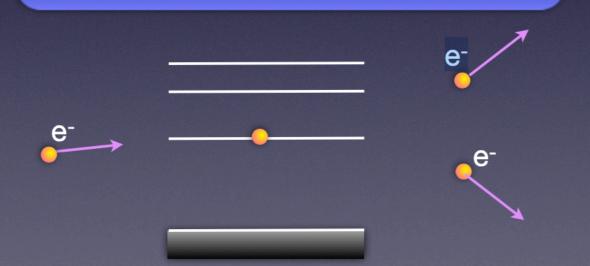
# **Cooling processes**

1) free-free (bremsstrahlung)



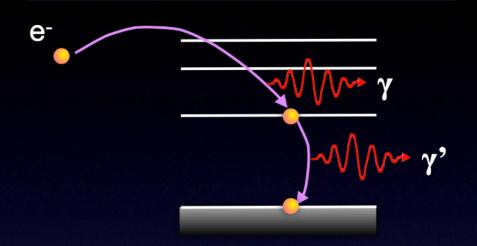
Free electron is accelerated by ion. Accelerated charges emit photons, resulting in cooling. For bremsstrahlung,  $\Lambda_{\rm x}T^{\prime_2}$ 

3) bound-free (collisional ionization)



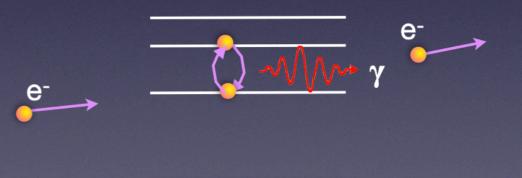
Impact of free electron ionizes a formerly bound electron, taking (kinetic) energy from the free electron

#### 2) free-bound (recombination)



Free electron recombines with ion. Binding energy plus free electron's kinetic energy are radiated away. If capture into an excited state, subsequent (line) emission may result as electron cascades down to ground level.

#### 4) bound-bound (collisional excitation)



Impact of free electron knocks bound electron to excited state. As it decays, it emits a photon. Note, in case of collisional de-excitation, no photon is emitted (no net cooling)

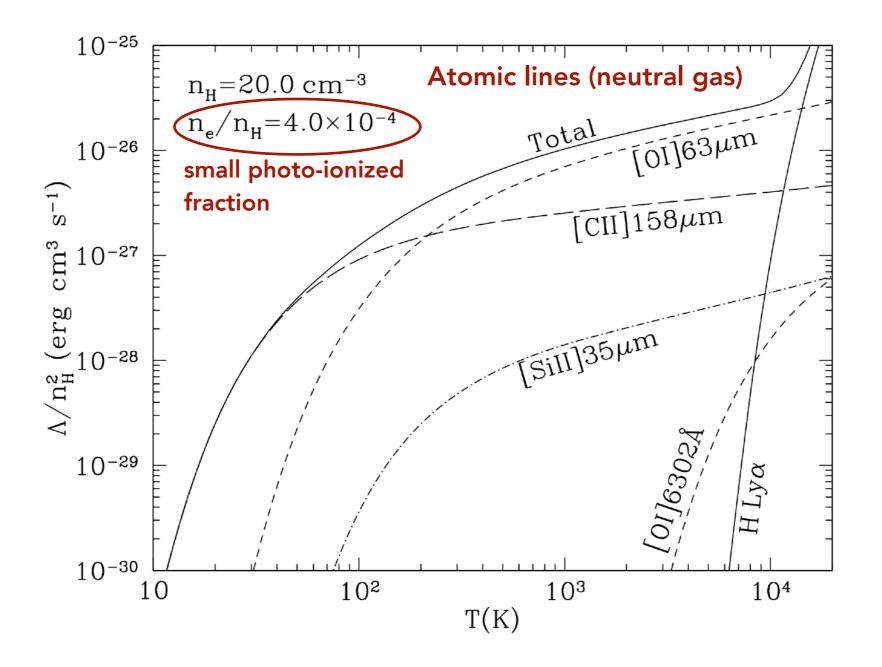
#### Slide by Frank van den Bosch

# The cooling function

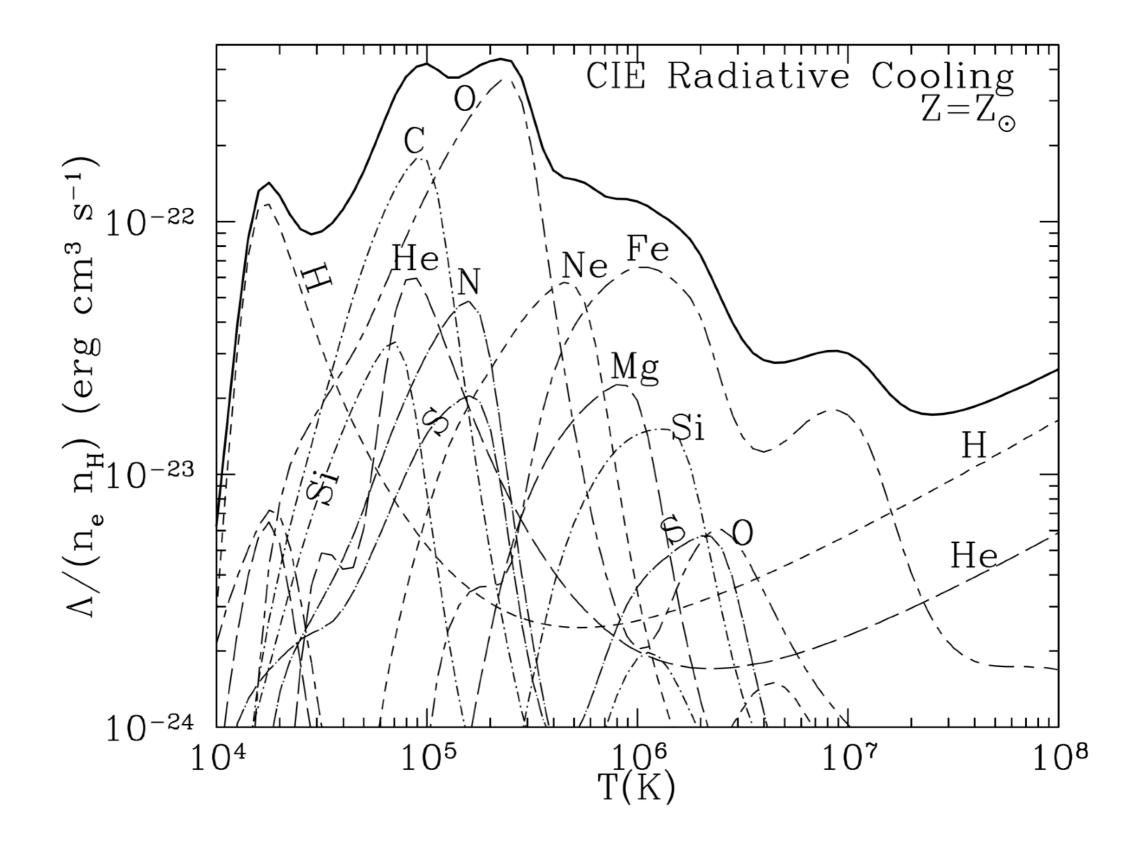
- As long as the density is not too high, we can assume that every collisional excitation is followed by a deexcitation before the next collision; the respective energy is radiated away
- For other processes such as Bremsstrahlung, there is no reason they should not scale as n<sup>2</sup>
- Thus, we can write down a **cooling function** that is independent of density:

$$\mathscr{C} = \left(\frac{\Lambda}{n^2}\right) \qquad \qquad \left[\frac{\Lambda}{n^2}\right] = \operatorname{erg} \, \operatorname{cm}^3/\mathrm{s}$$

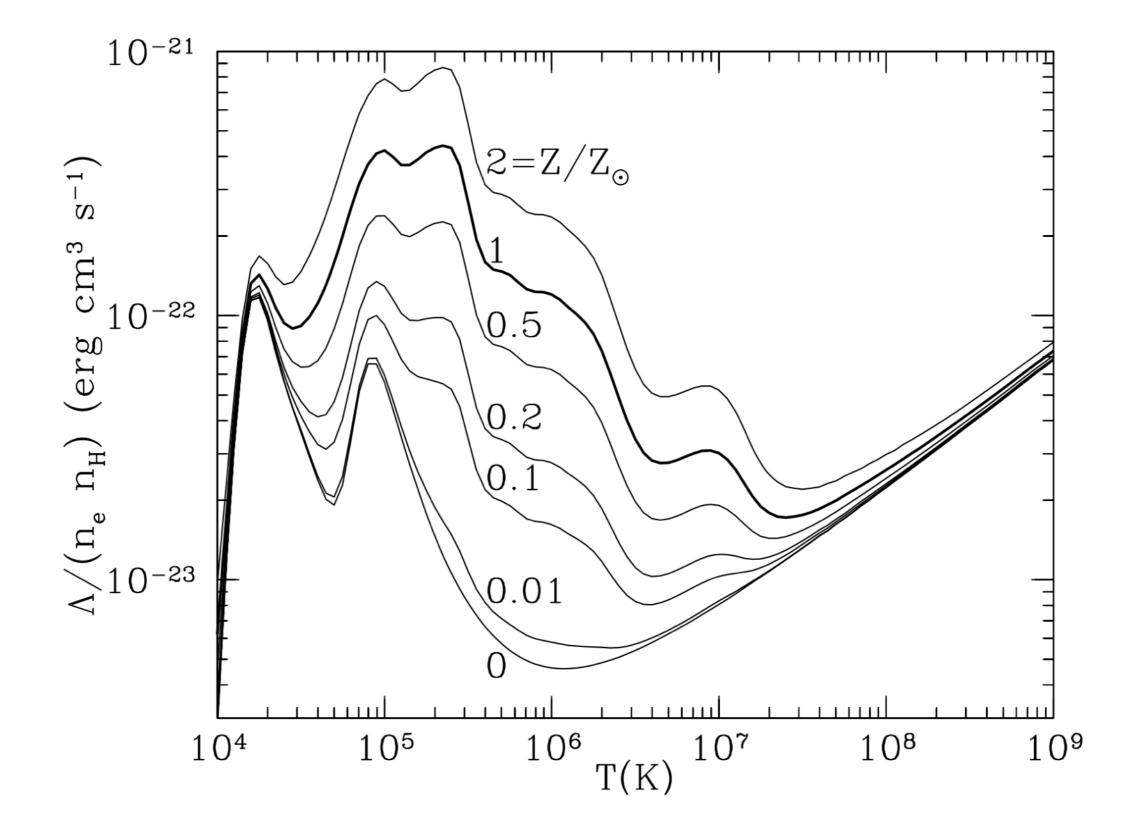
### Low temperature: collisional excitation



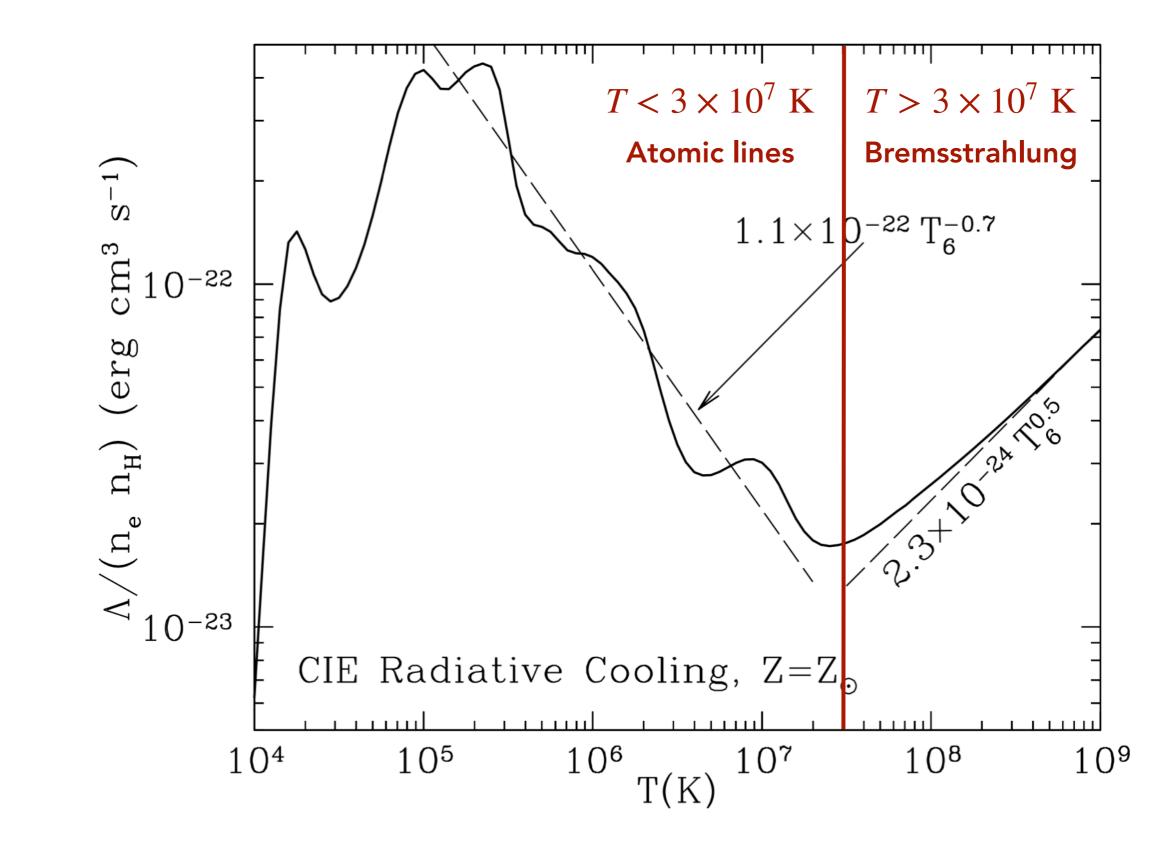
## Intermediate temperature: collisional exc./ion.



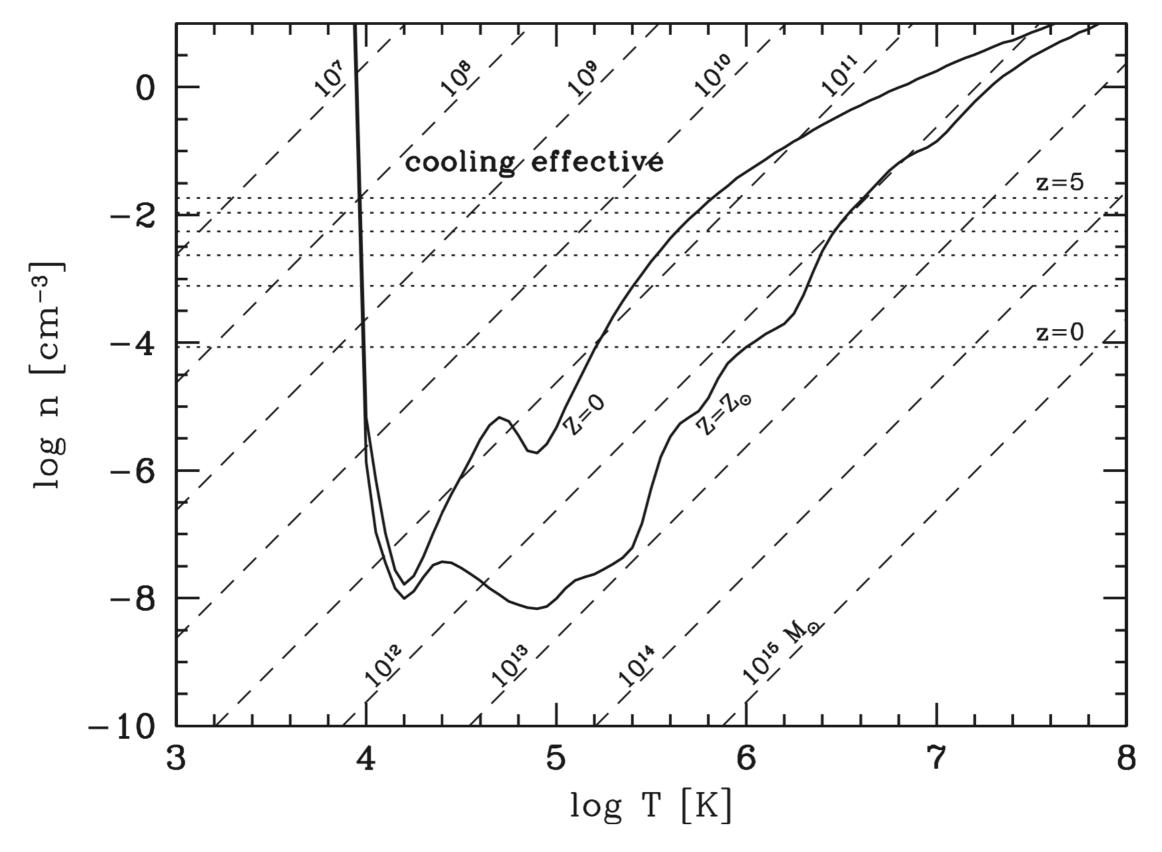
## Intermediate temperature: collisional exc./ion.



## High temperature: Bremsstrahlung

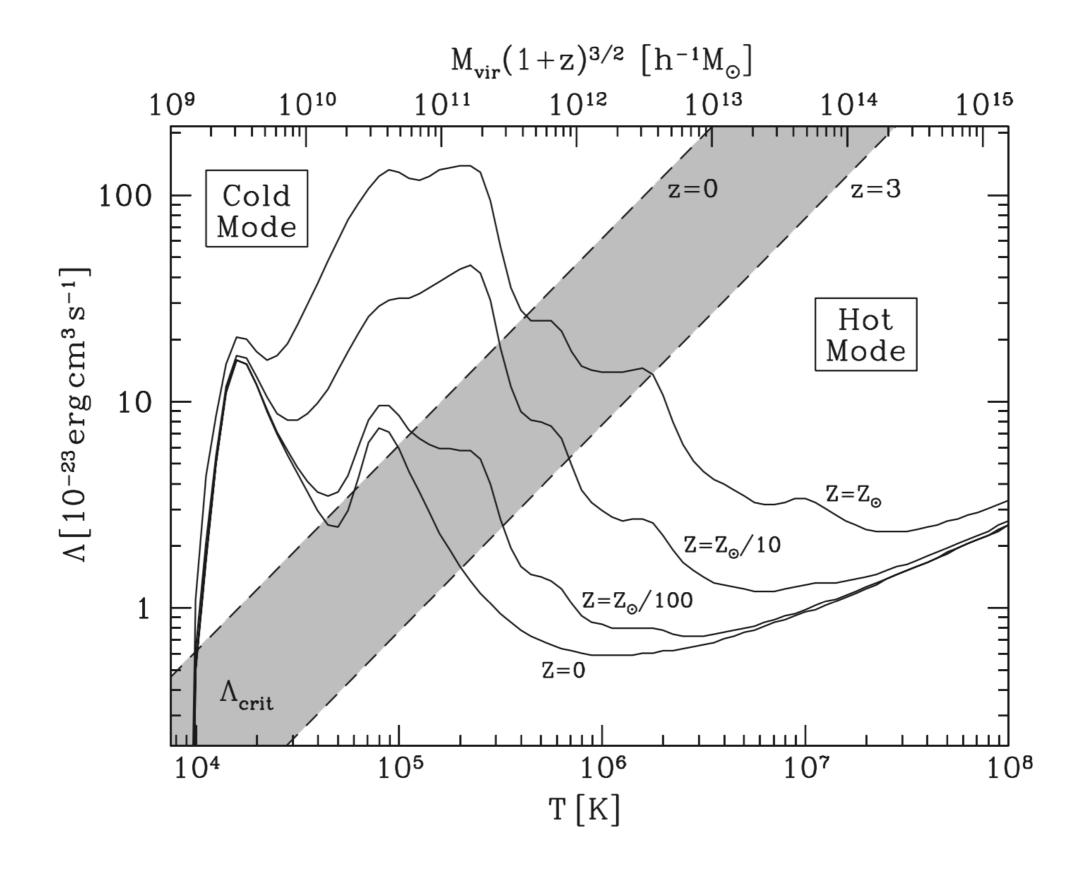


## When is cooling effective?

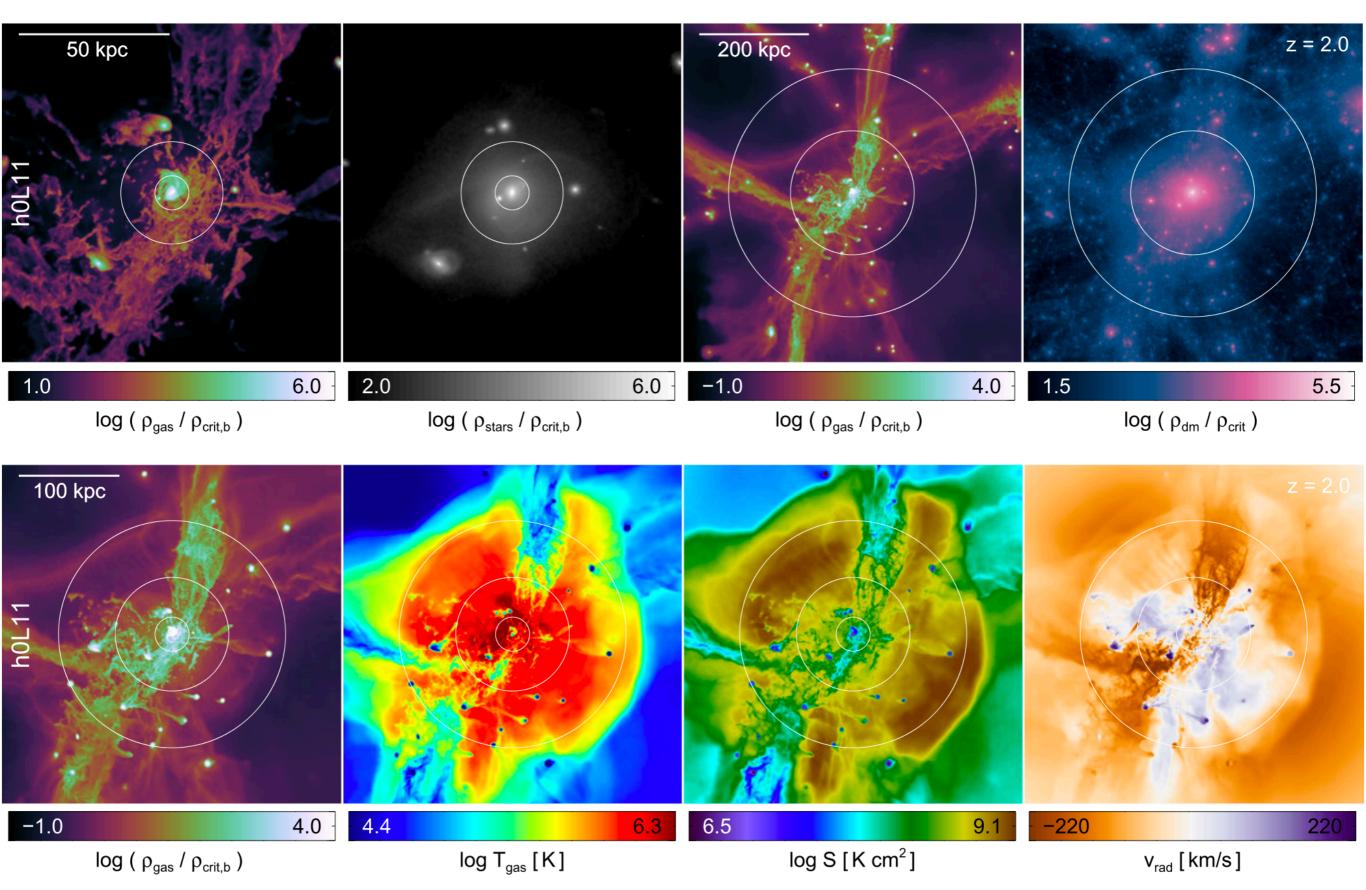


MvdBW §8.4.1

### Hot vs. cold mode accretion



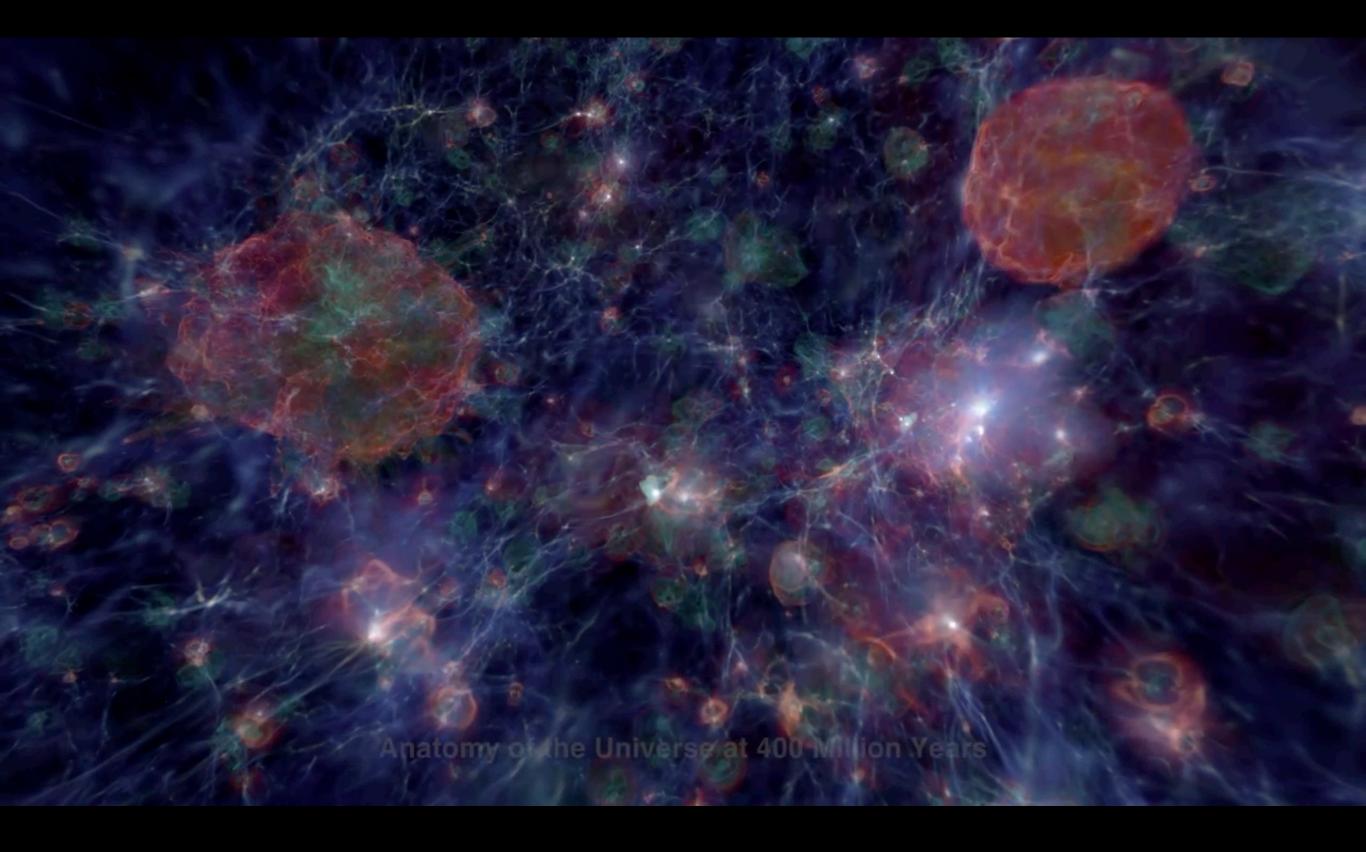
### Hot vs. cold mode accretion



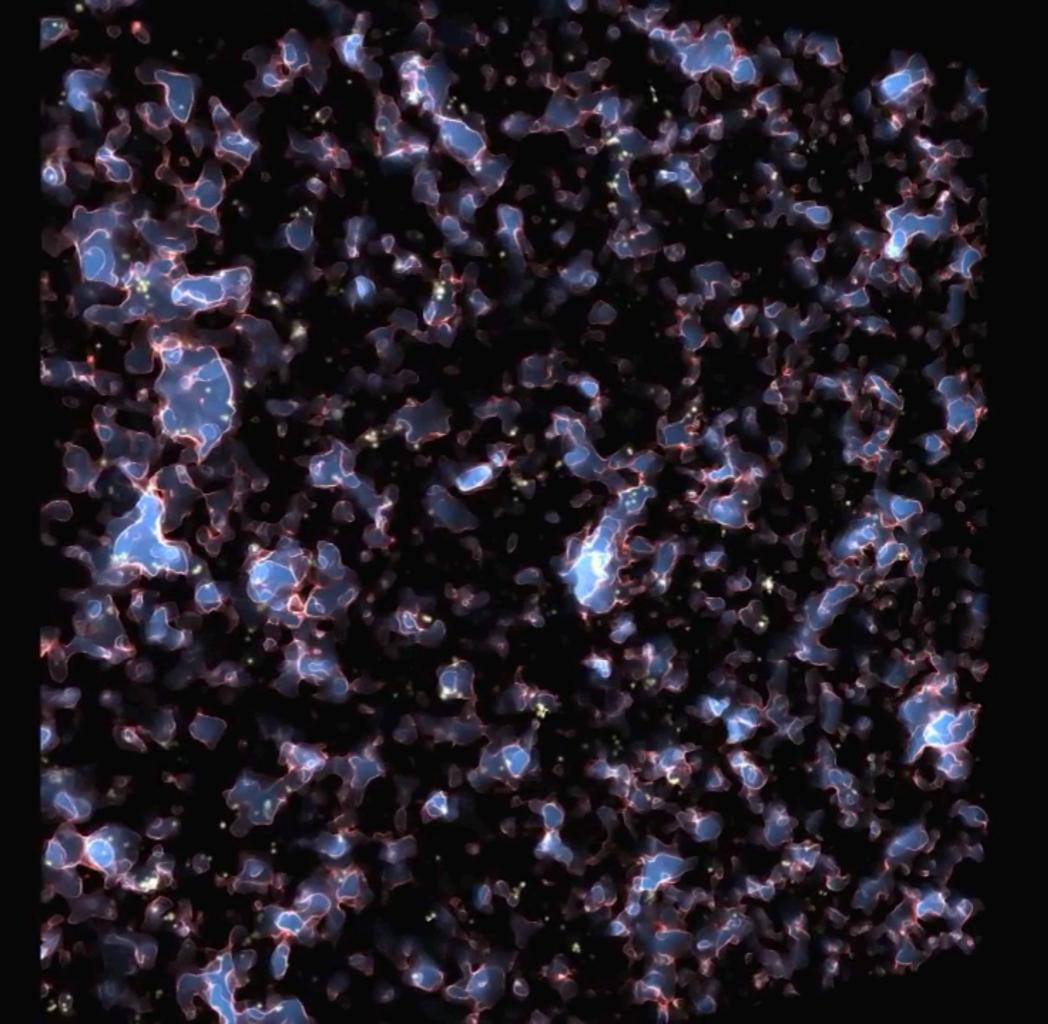
Nelson et al. 2015

§6.3 • Reionization and a mass limit for baryon accretion

# First galaxies lighting up the Universe (simulation)

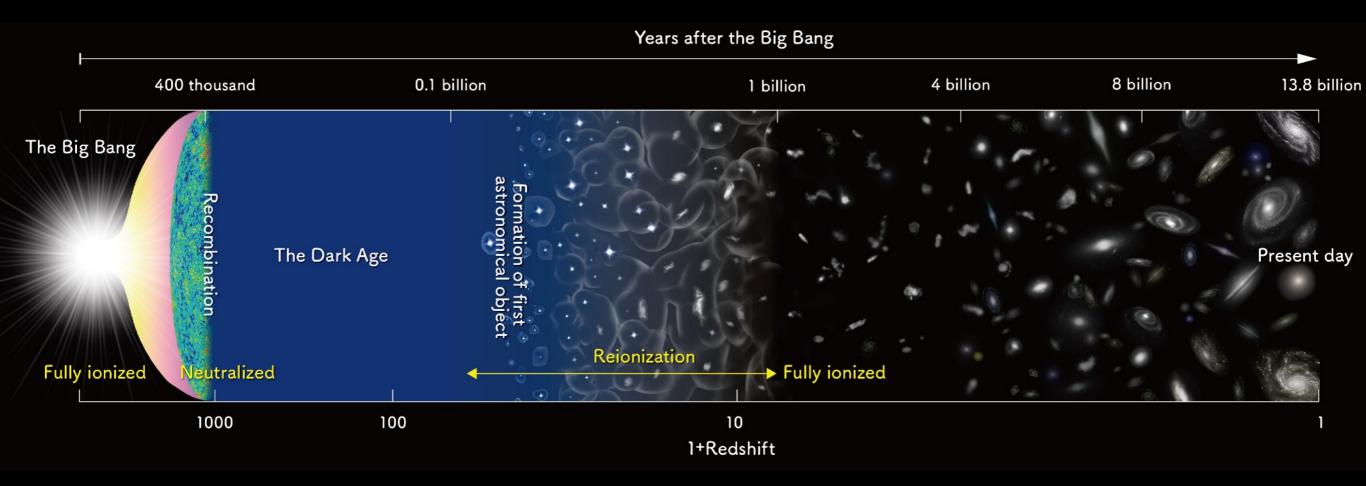


Video by M. Norman et al. (youtube)



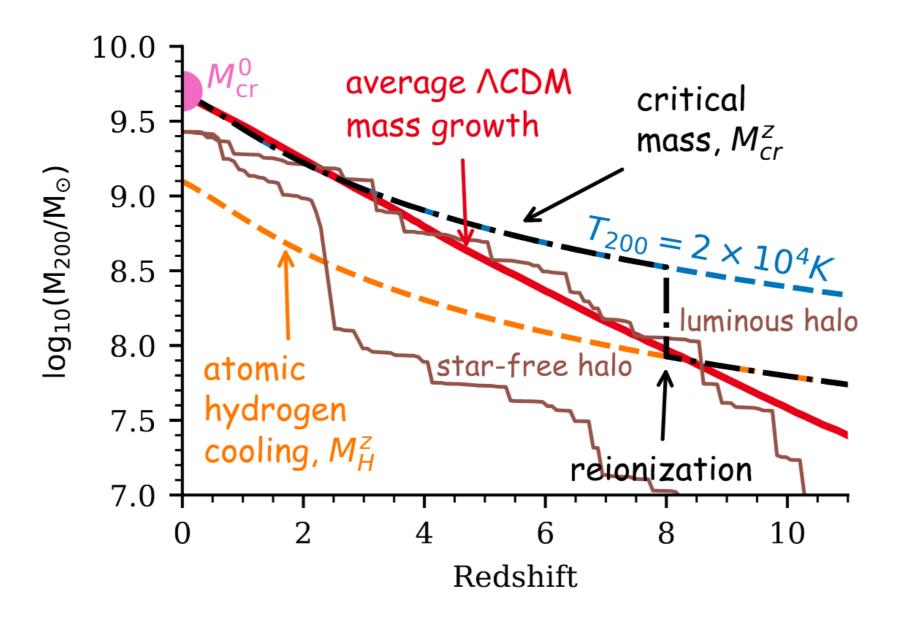
Alvarez, Kaehler & Abel (<u>youtube</u>)

## Reionization



# **Filtering mass**

Schematic picture of the impact of cosmic reionization on galaxy formation



### Reading

- CFN §8.1.1, §8.2, §9.4, §9.9
- MvdBW §8.1-8.5