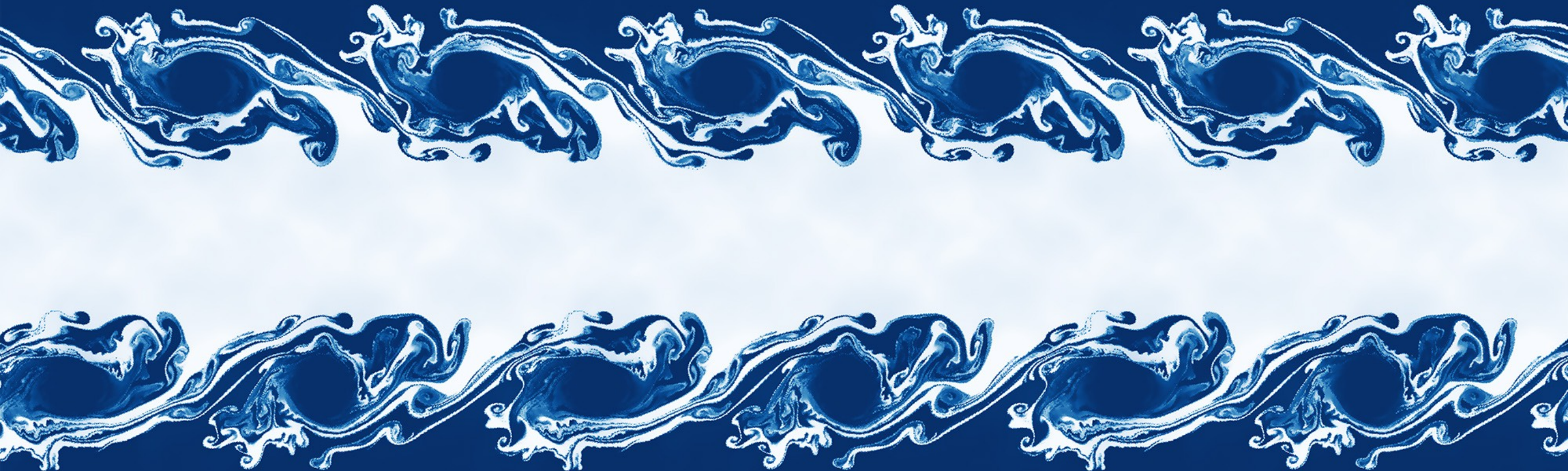


ASTR 670: Interstellar medium and gas dynamics

Prof. Benedikt Diemer

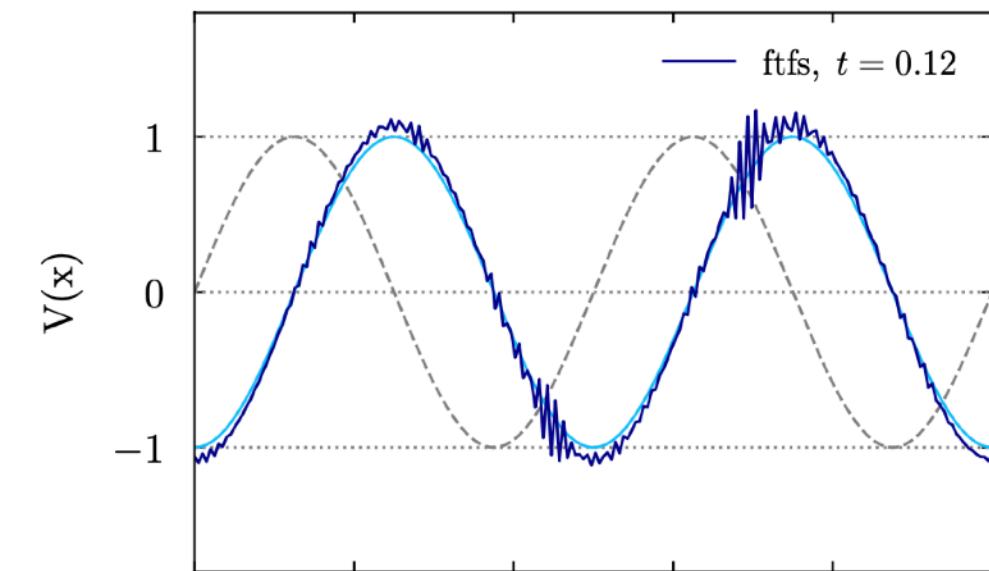


Chapter 8 • Computational hydro III: Finite-volume schemes

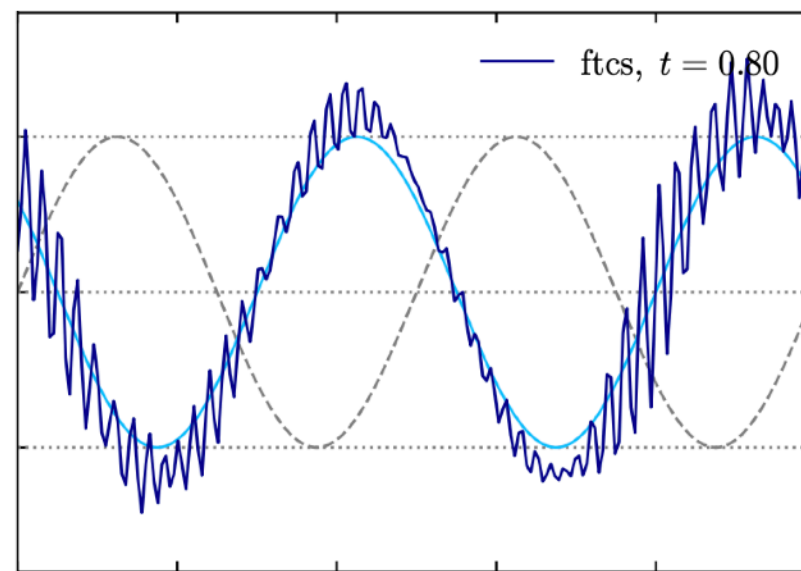
Recap: Finite-difference schemes

Finite-differencing tests

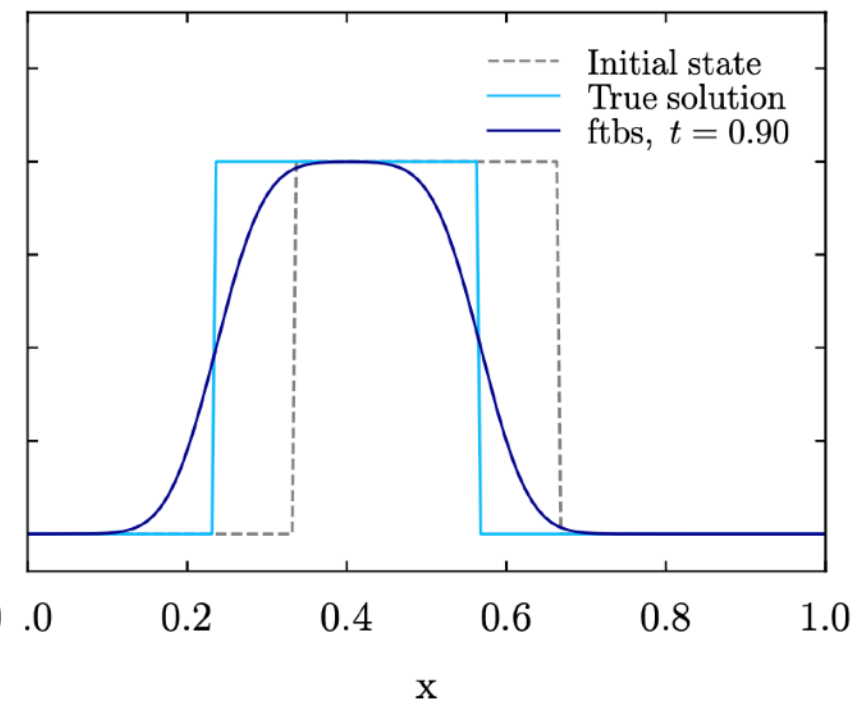
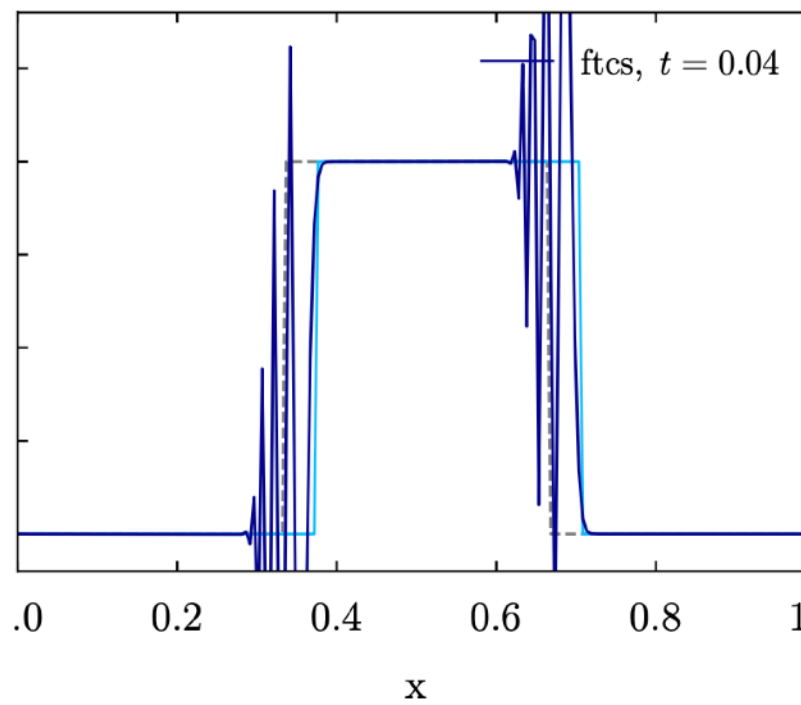
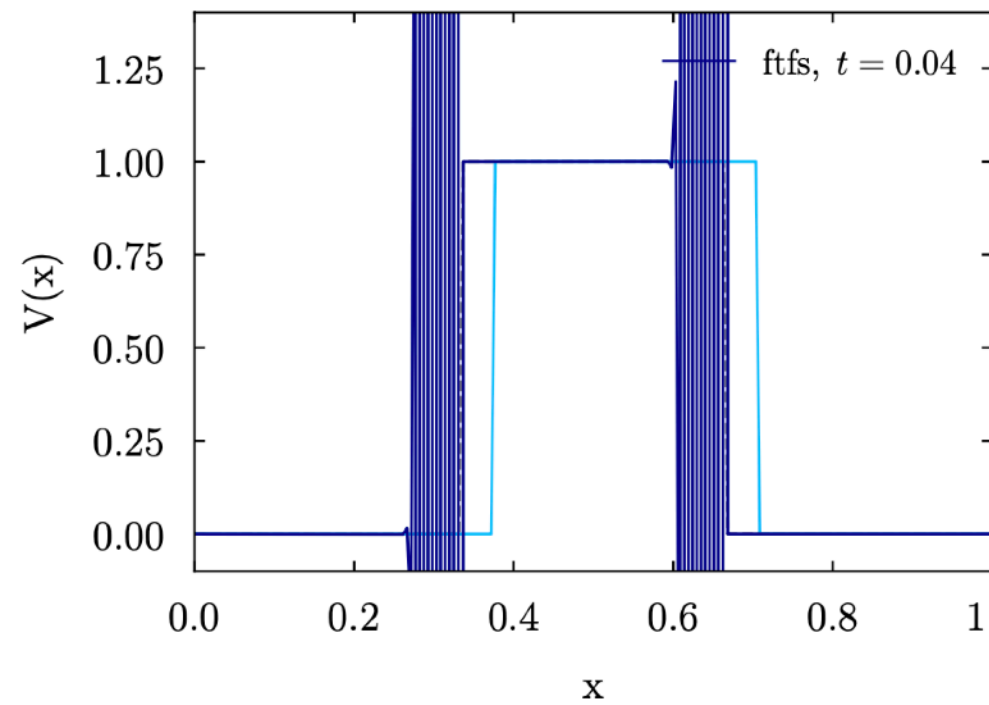
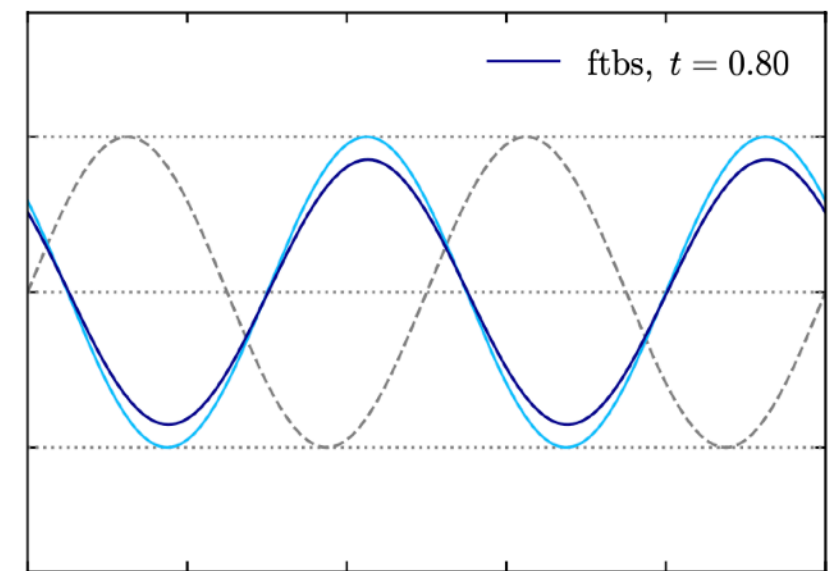
FTFS



FTCS



FTBS

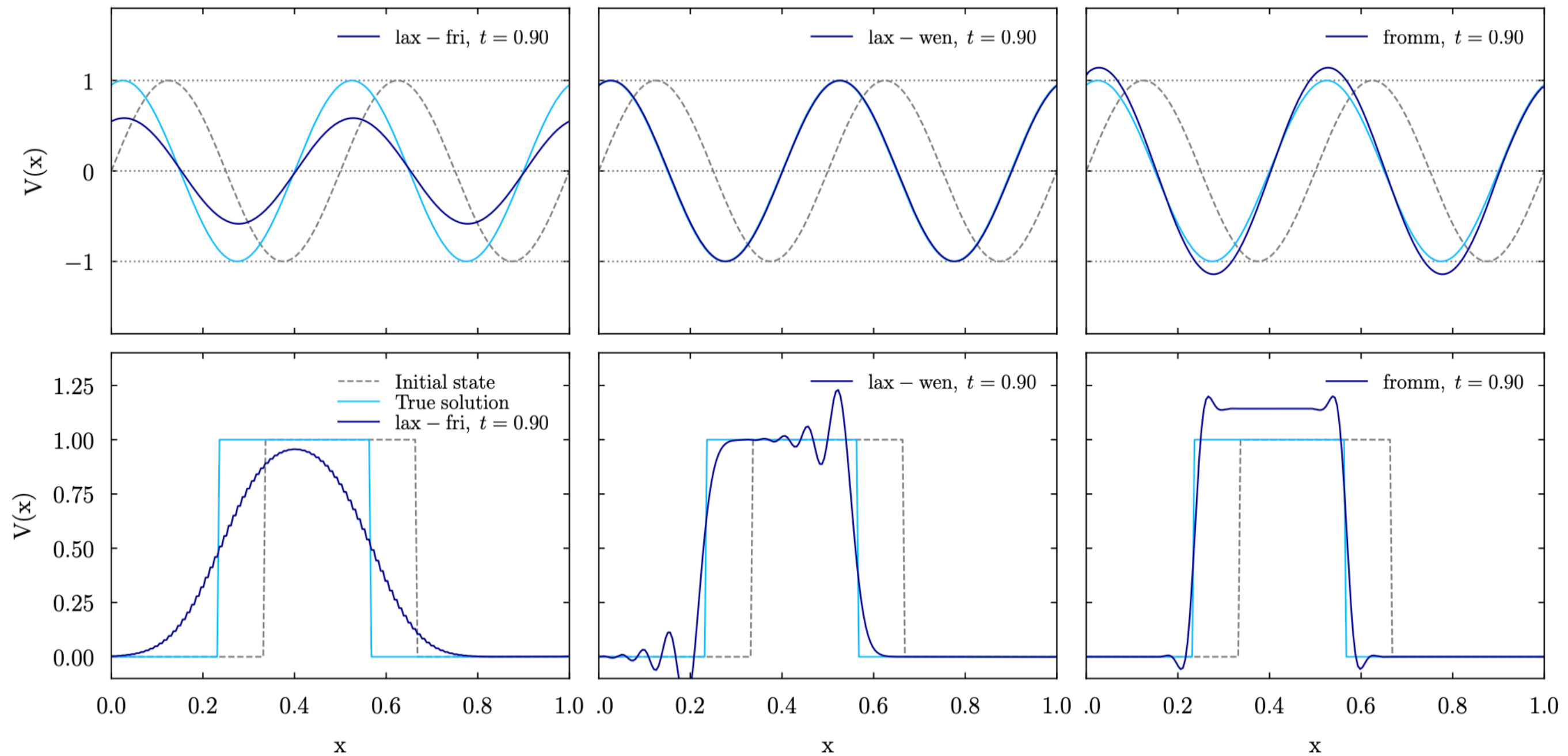


Finite-differencing tests

Lax-Friedrichs

Lax-Wendroff

Fromm

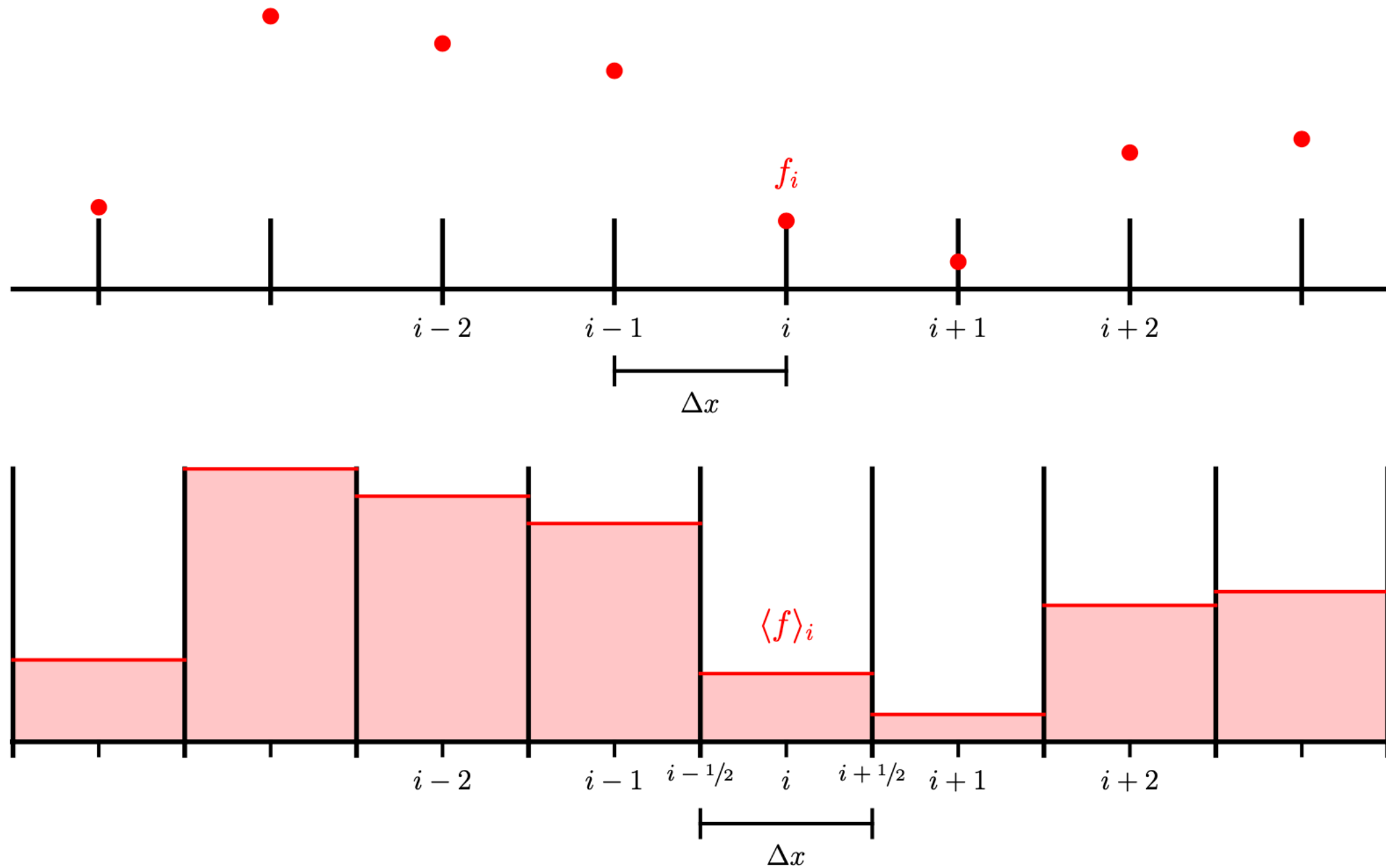


Issues with finite-difference schemes

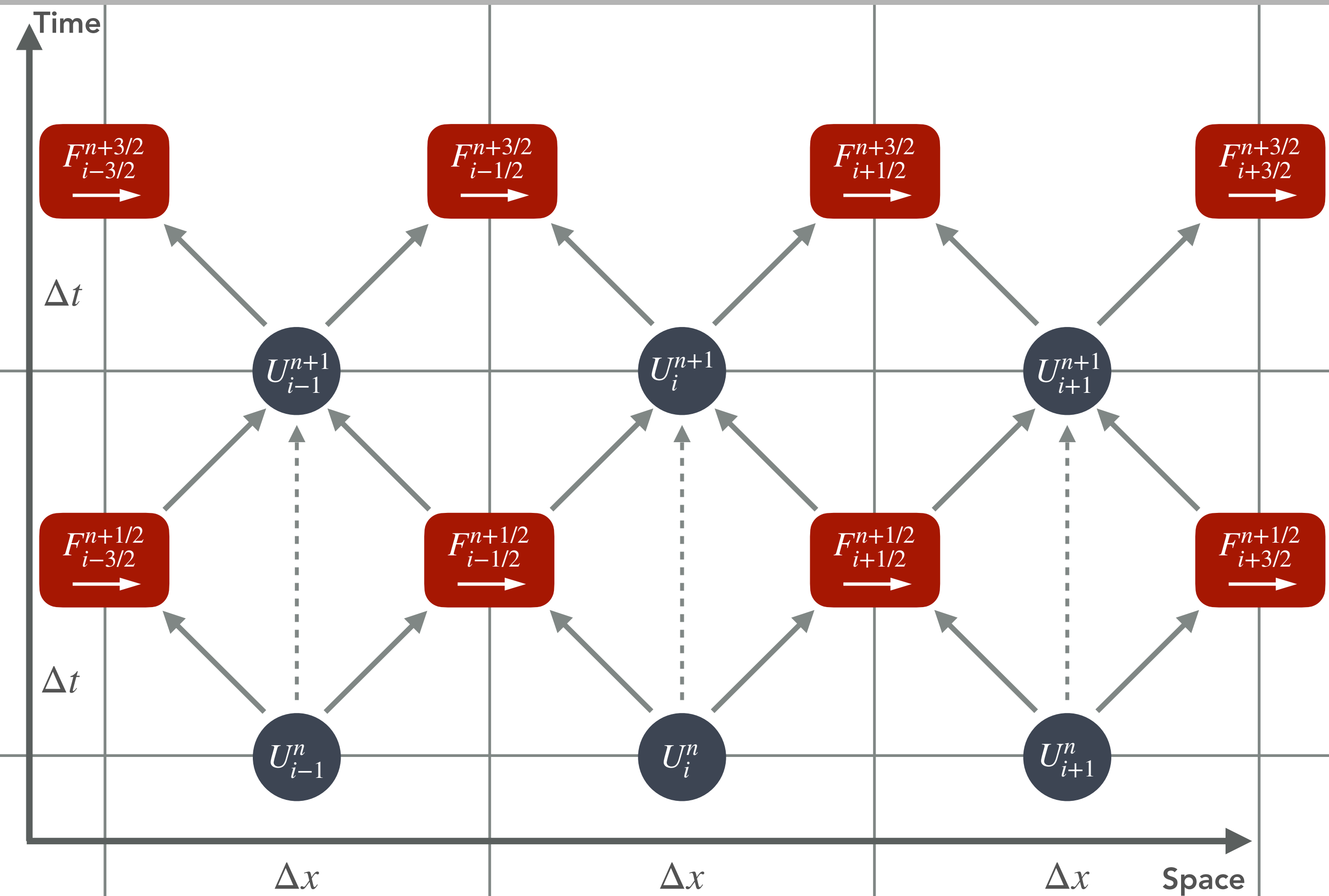
- Unstable (sometimes)
- Diffusing sharp features (stability vs diffusivity)
- Do not conserve mass/momentum/energy
 - Strictly positive quantities can go negative
- Cannot handle shocks

Finite-volume (Godunov) schemes

Finite difference vs. finite volume



Godunov scheme



Разностный метод численного расчета разрывных решений уравнений гидродинамики

С. К. Годунов (Москва)

Введение

Метод характеристик, применяющийся для численного расчета решений уравнений гидромеханики, отличается большой нестандартностью и поэтому неудобен для автоматизированных вычислений на электронных счетных машинах, особенно в задачах с большим числом ударных волн и контактных разрывов.

В 1950 г. Нейманом и Рихтмейером в работе [1] было предложено применять для расчета уравнений гидромеханики разностные уравнения, в которых искусственно вводилась вязкость, размазывавшая ударные волны на несколько счетных точек. При этом счет предполагалось вести сплошным образом через ударные волны.

В 1954 г. Лакс [2] опубликовал пригодную для счета через ударные волны схему «треугольник». Недостатком этой схемы является то, что она не допускает счета со слишком мелким шагом по времени (по сравнению с шагом по пространству, деленным на скорость звука), превращая в этом случае любые начальные данные в линейные функции. Кроме того, эта схема размазывает контактные разрывы.

Настоящая работа ставит своей целью выбор в некотором смысле наилучшей схемы, допускающей счет через ударные волны. Этот выбор производится для линейных уравнений, а затем по аналогии схема переносится и на общие уравнения гидродинамики.

По предлагаемой схеме было проведено большое число расчетов на советских электронных вычислительных машинах. Для контроля некоторые из этих расчетов сравнивались с расчетами по методу характеристик. Совпадение результатов было вполне удовлетворительным.

Как мне стало известно благодаря любезности Н. Н. Яненко, он тоже занимался исследованием схемы расчета гидродинамических задач, близкой к предлагаемой в этой работе.

Глава I

Разностные схемы для линейных уравнений

§ 1. Одно новое требование к разностным схемам

Для решения дифференциальных уравнений математической физики часто применяется метод конечных разностей. Естественно требовать от решения, полученного приближенно, чтобы качественное его поведение



Sergei Godunov

$$\frac{\partial u}{\partial t} + B \frac{\partial p(v, E)}{\partial x} = 0,$$

$$\frac{\partial v}{\partial t} - B \frac{\partial u}{\partial x} = 0,$$

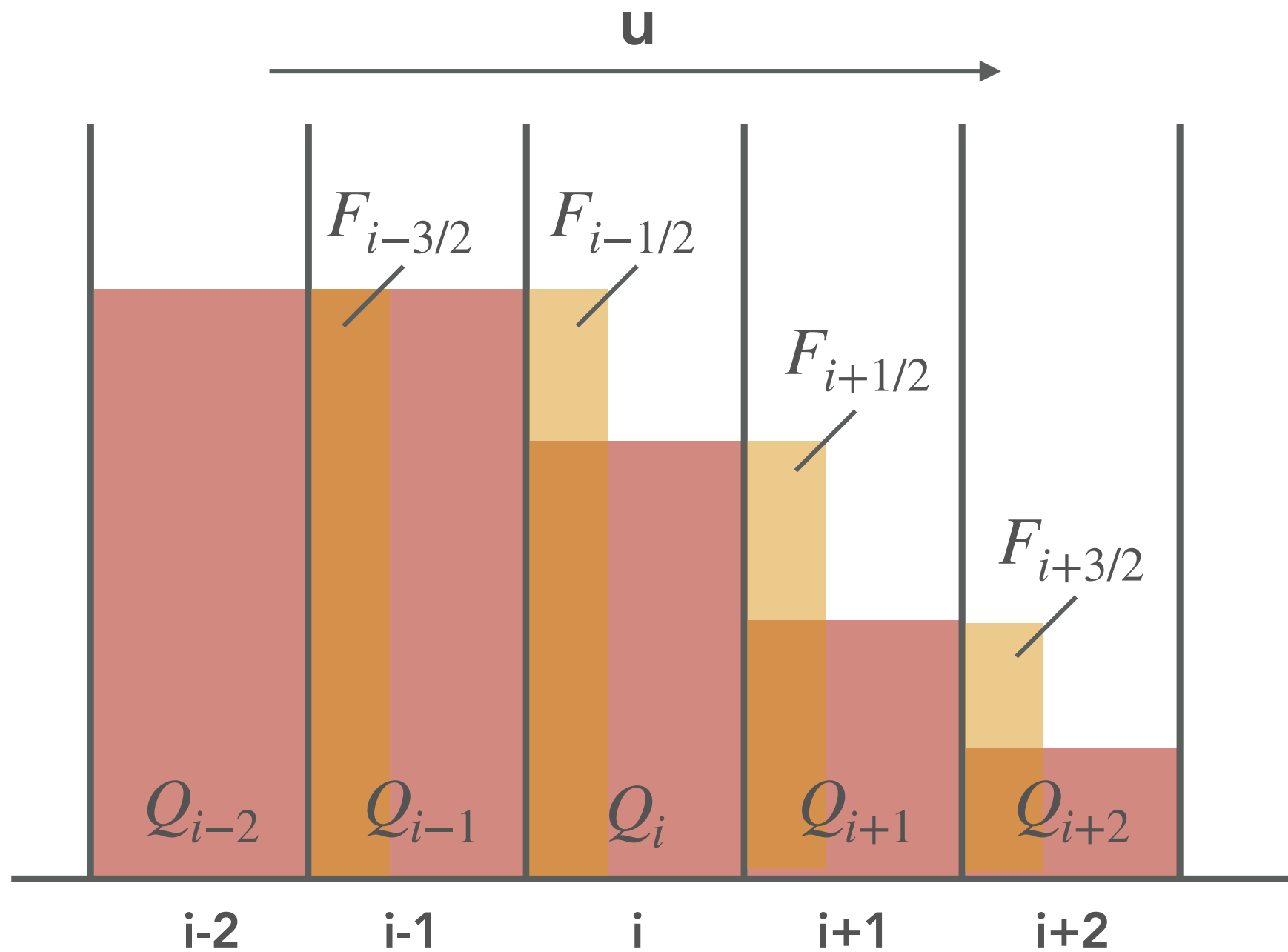
$$\frac{\partial \left(E + \frac{u^2}{2} \right)}{\partial t} + B \frac{\partial pu}{\partial x} = 0.$$

$$u^{m+\frac{1}{2}} = u_{m+\frac{1}{2}} - \frac{\tau B}{h} (P_{m+1} - P_m),$$

$$v^{m+\frac{1}{2}} = v_{m+\frac{1}{2}} + \frac{\tau B}{h} (U_{m+1} - U_m),$$

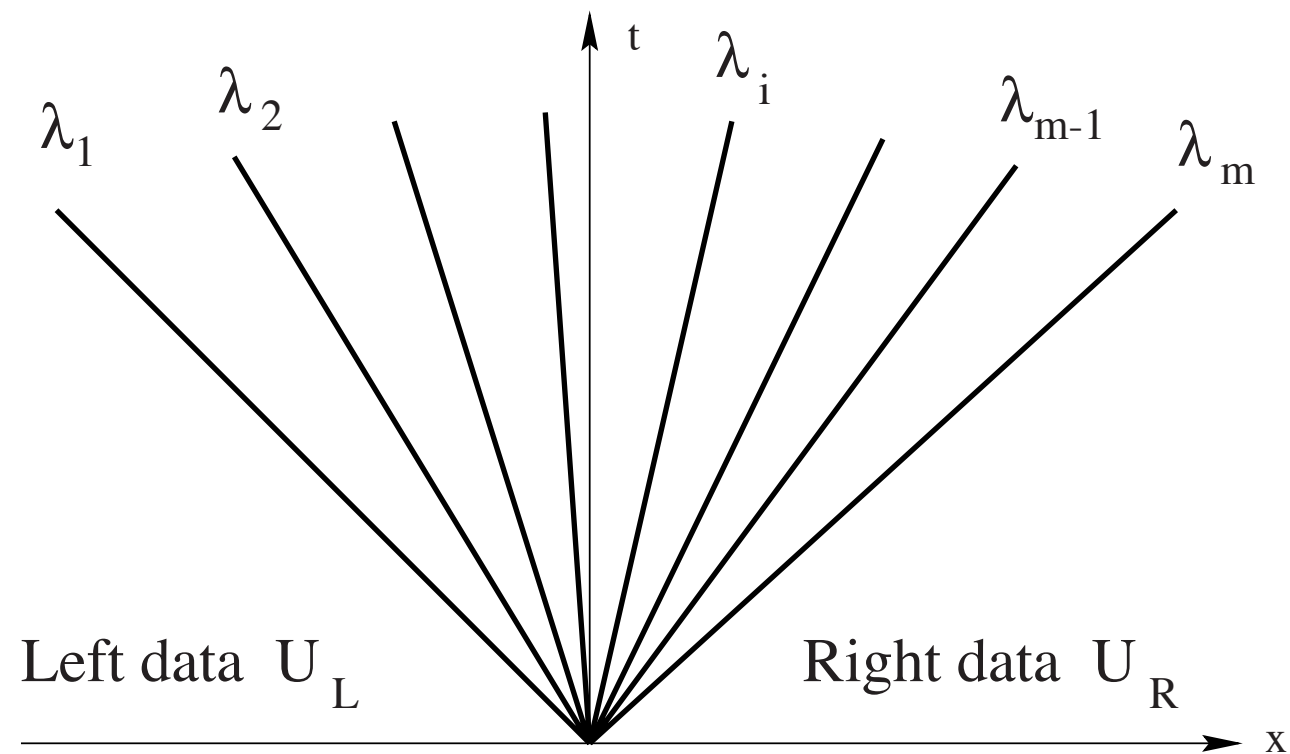
$$E^{m+\frac{1}{2}} = E_{m+\frac{1}{2}} + \frac{\left(u_{m+\frac{1}{2}}\right)^2}{2} - \frac{\left(u^{m+\frac{1}{2}}\right)^2}{2} - \frac{\tau B}{h} (P_{m+1} U_{m+1} - P_m U_m).$$

Godunov scheme for advection

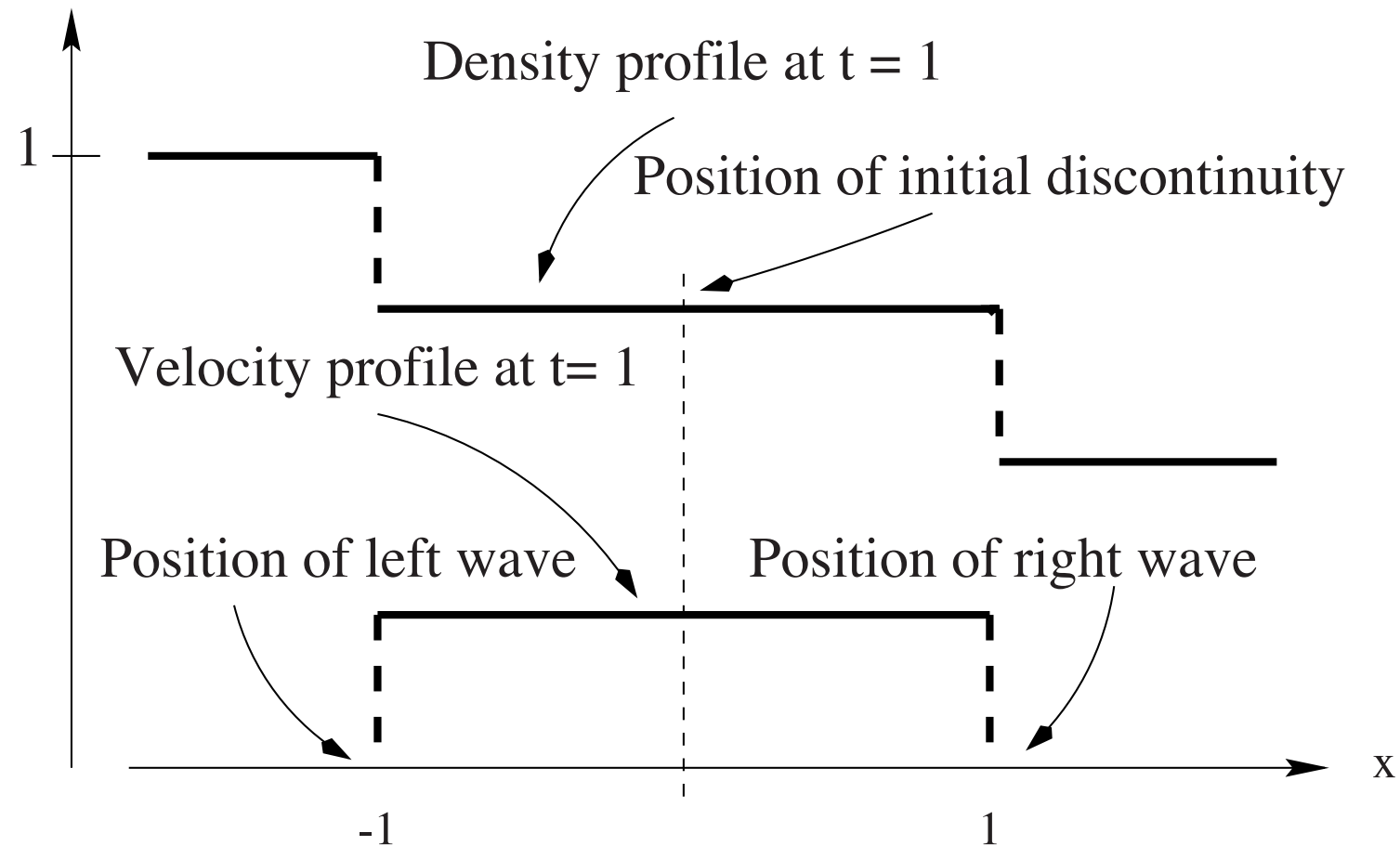


The Riemann problem

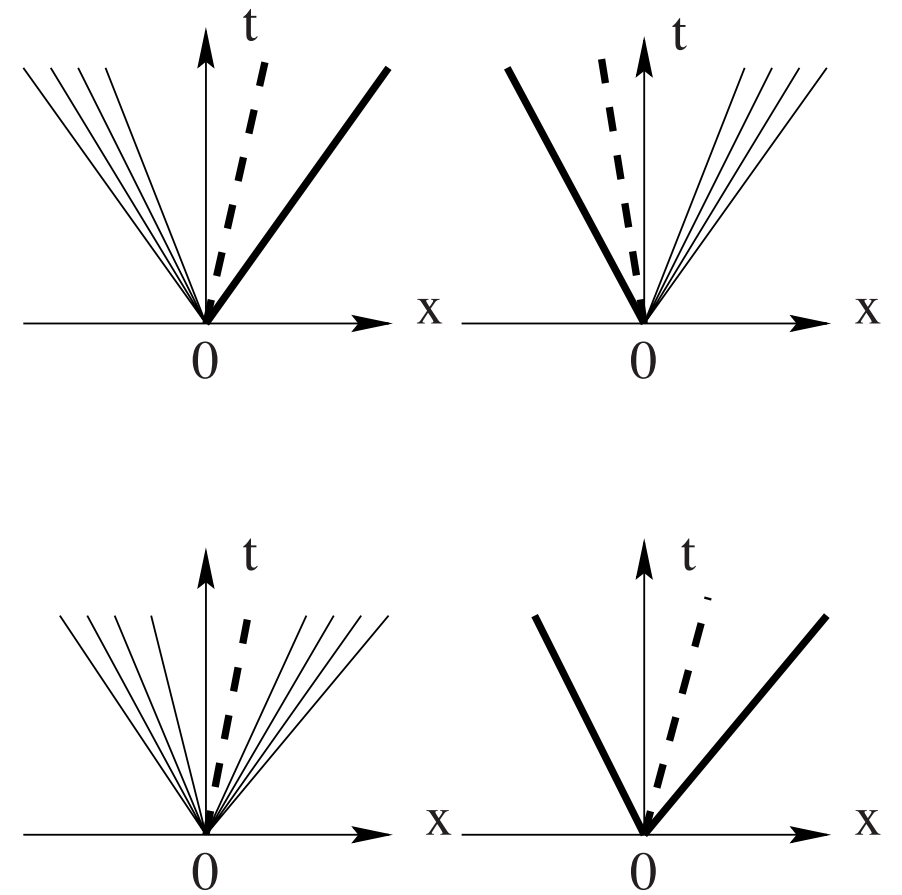
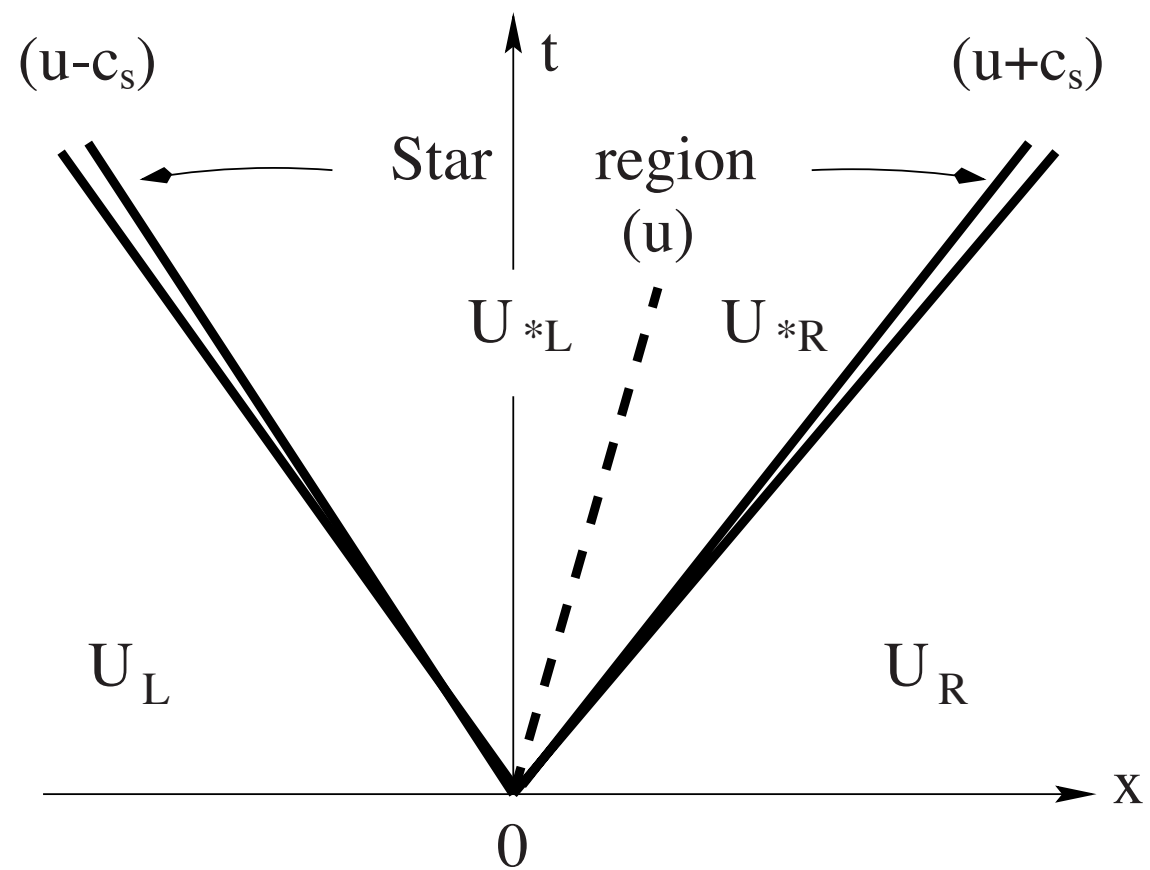
The Riemann problem



The Riemann problem (linearized Euler)



The Riemann problem (for the 1D Euler equations)

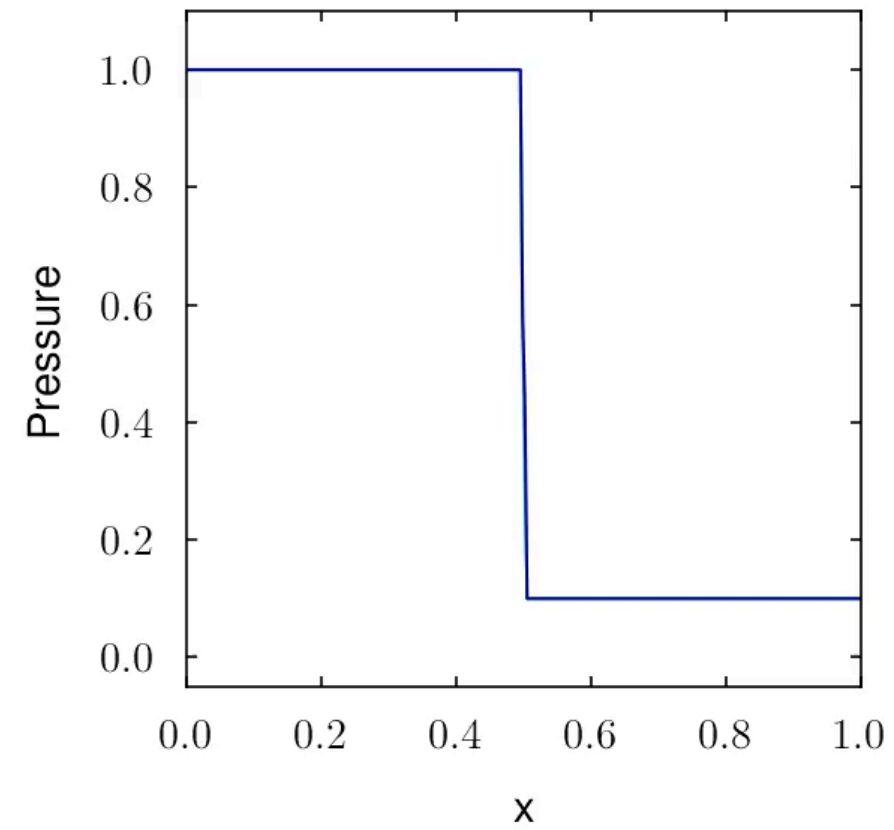
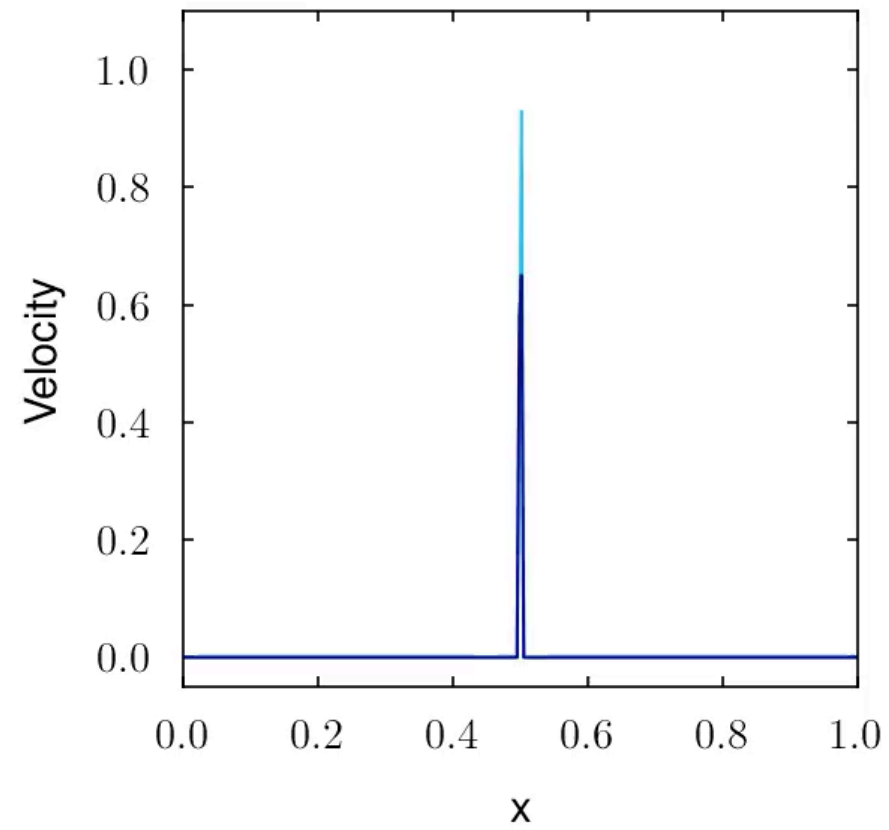
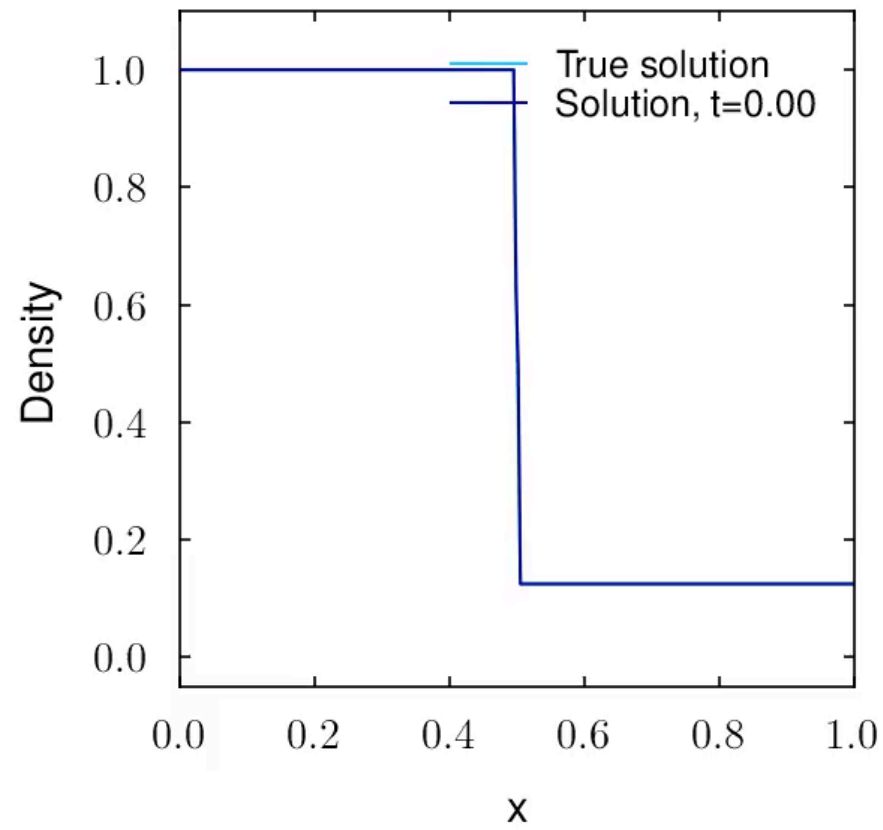


HLL Riemann solver

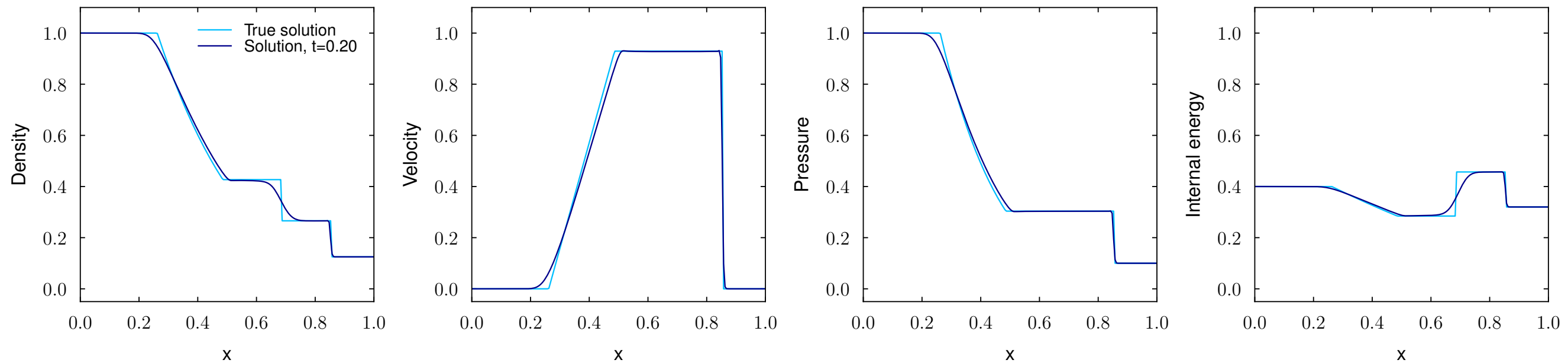
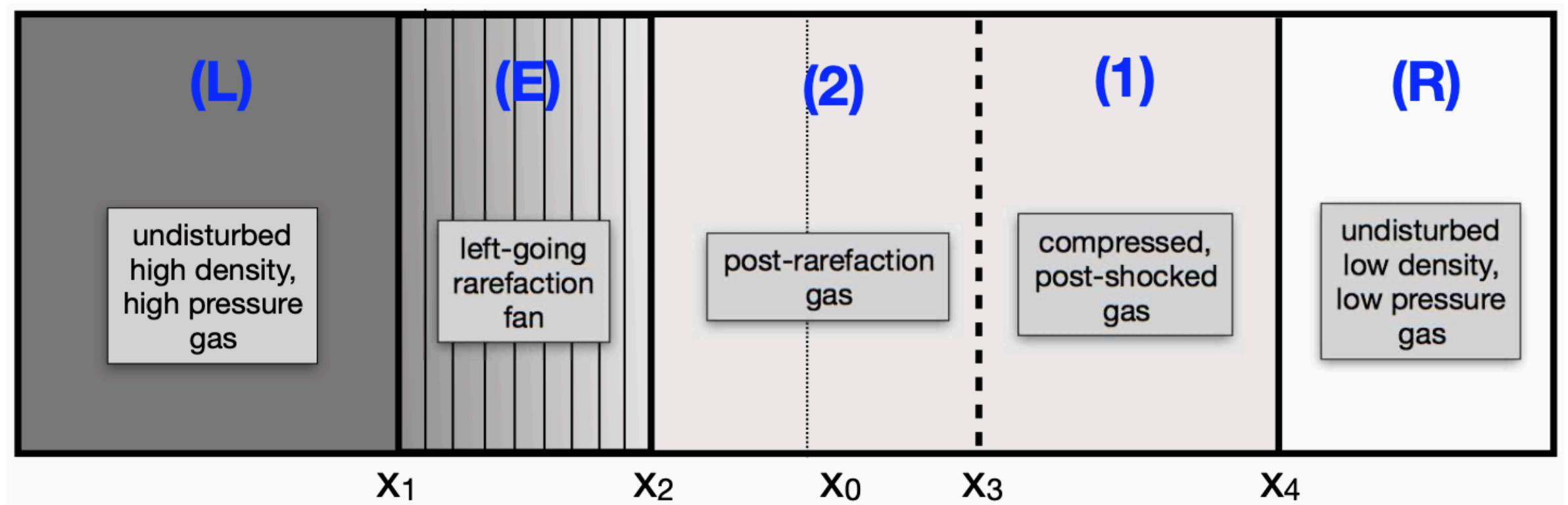
$$\mathcal{F}_{i\pm 1/2}^{\text{HLL}} = \begin{cases} \mathcal{F}_L & \forall \ S_L \geq 0 \\ \frac{S_R \mathcal{F}_L - S_L \mathcal{F}_R + S_L S_R (\mathbf{U}_R - \mathbf{U}_L)}{S_R - S_L} & \text{otherwise} \\ \mathcal{F}_R & \forall \ S_R \leq 0 \end{cases} \quad (9.11)$$

We have adopted a common notation of L and R subscripts, which indicate the cells to the left and right of an interface (cells i and $i + 1$ for the $i + 1/2$ interface, for example). Similarly, $\mathcal{F}_L$ is the cell-centered flux in the left cell, and so on. Moreover, S_L and S_R are the velocities of the fastest possible waves going left and right, which we approximate as $S_L = u_L - c_s$ and $S_R = u_R + c_s$. If $S_L > 0$, all waves are traveling to the right and we can use the flux corresponding to the left state (as in the advection equation with positive velocity). The opposite case is that $S_R < 0$, meaning that all waves travel to the left. In the majority of cases, we will end up in the intermediate “star region,” where we use the averaged HLL flux (Equation 9.11). Importantly, we have ignored the

Sod shocktube

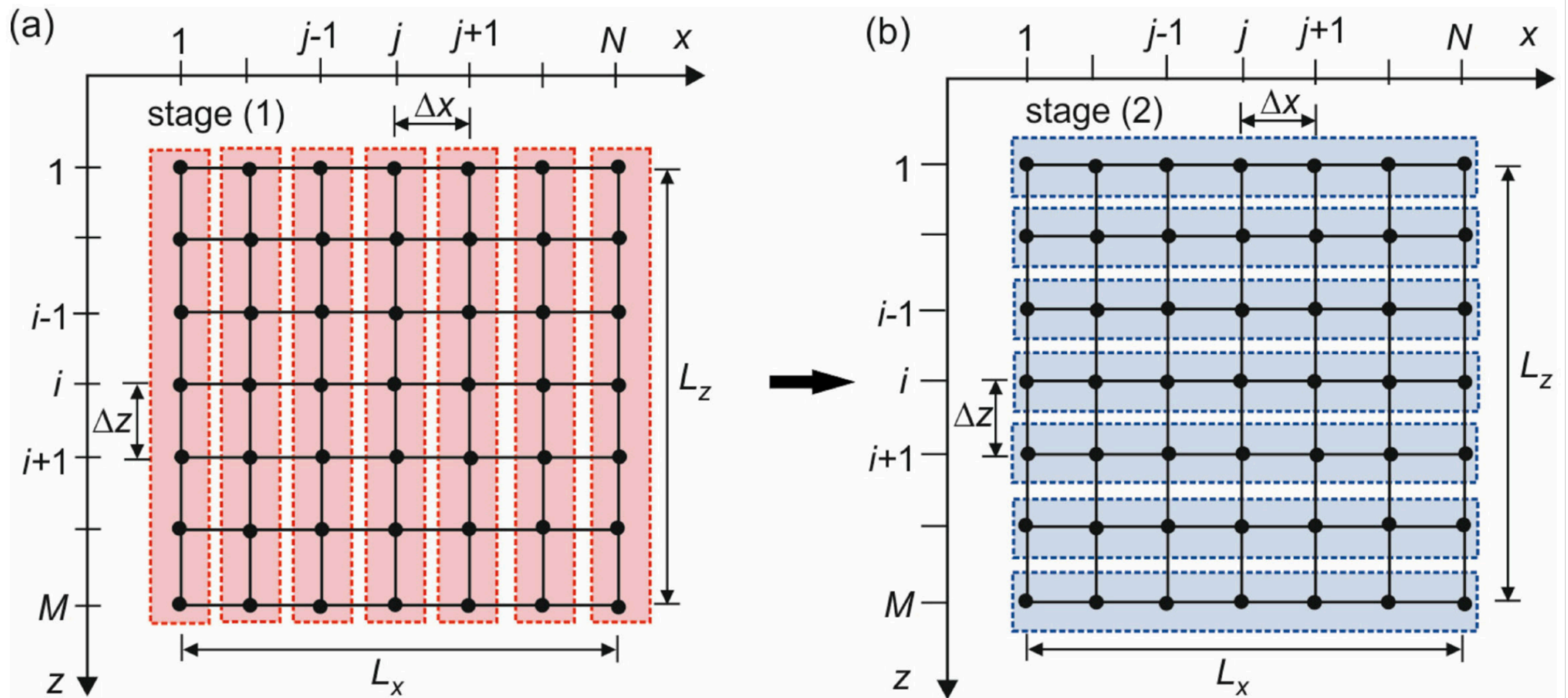


The Riemann problem (1D Euler)

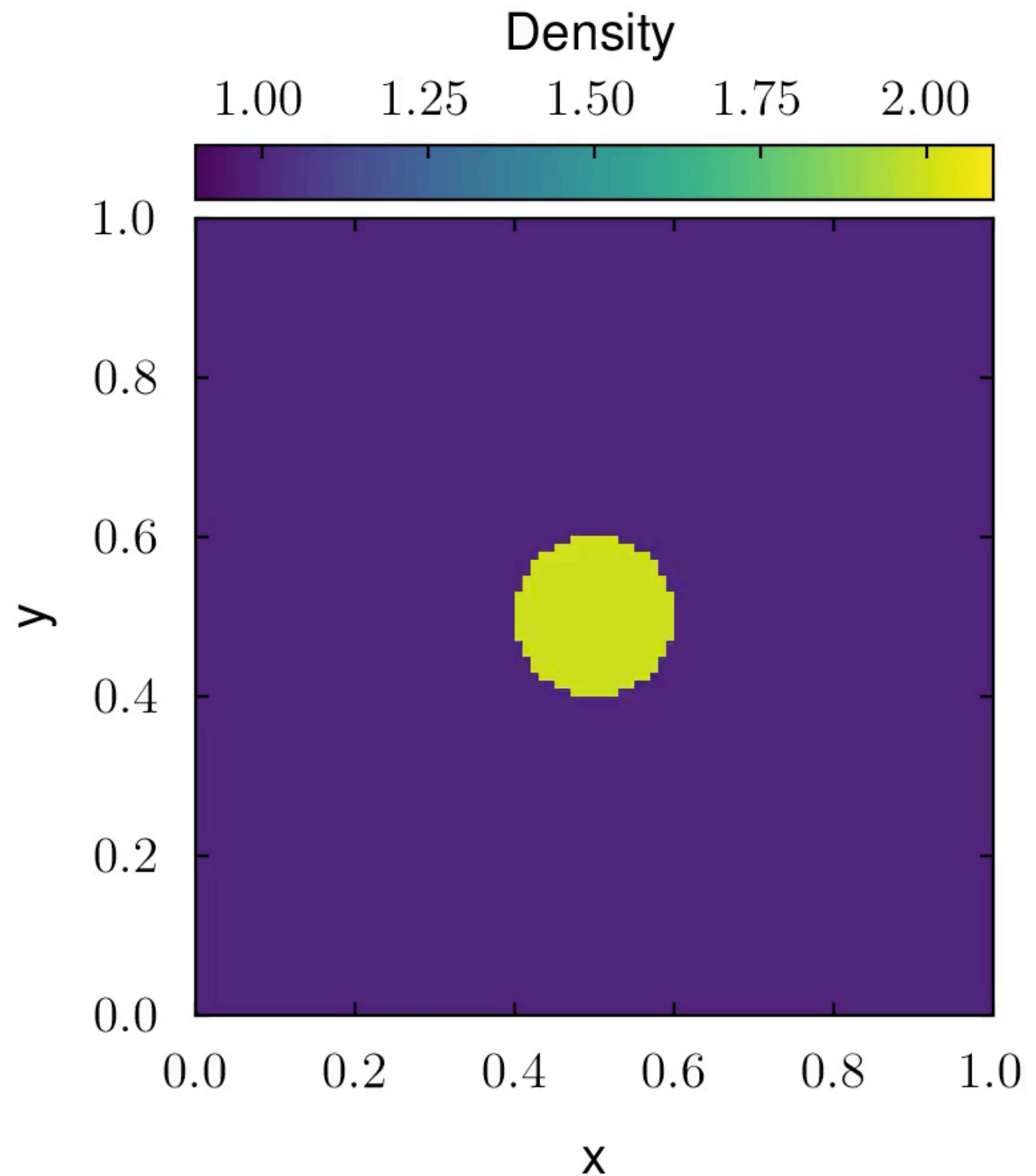


Higher-order Godunov schemes

Dimensional splitting



Advection in 2D

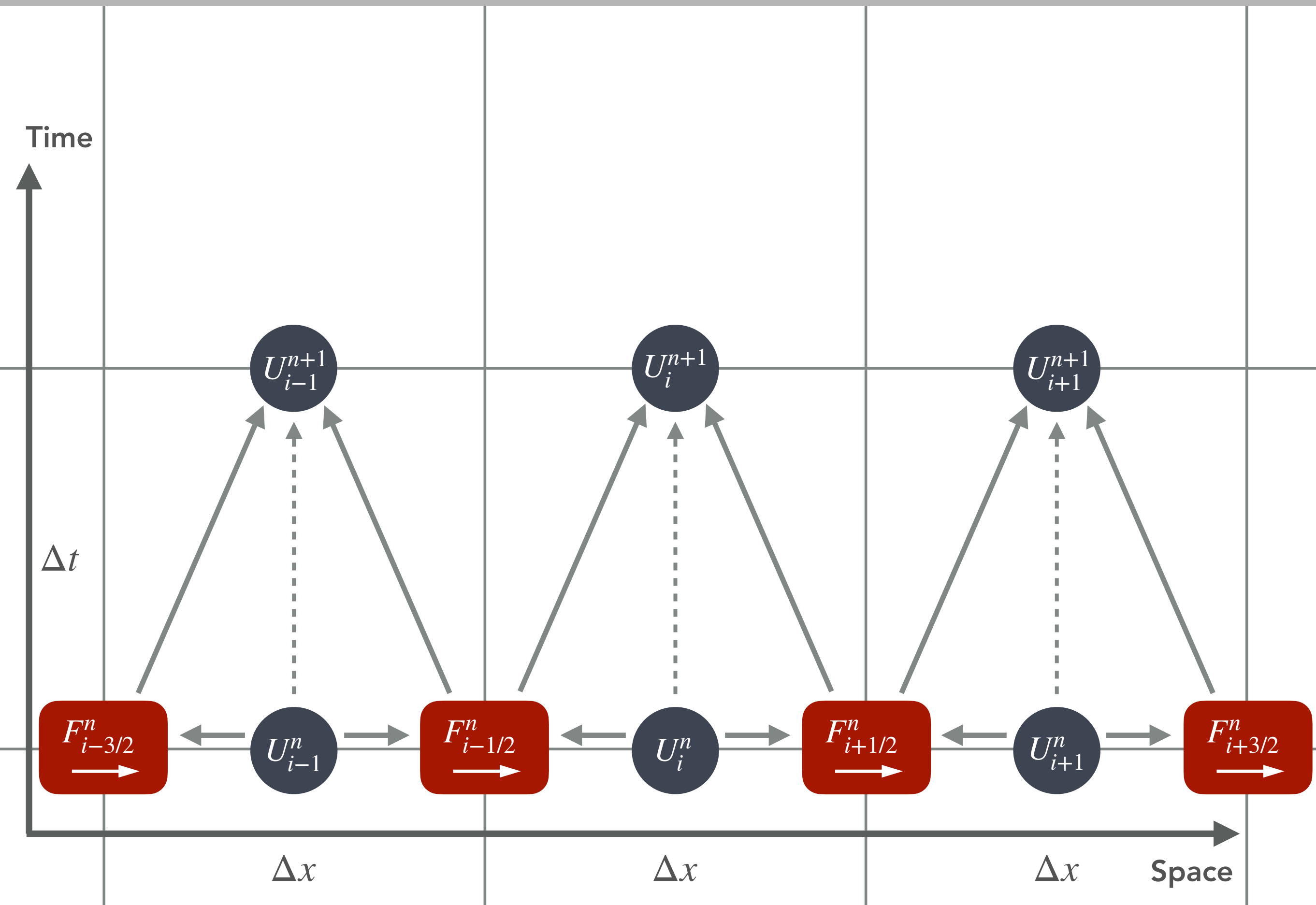


1st-order in space (constant)

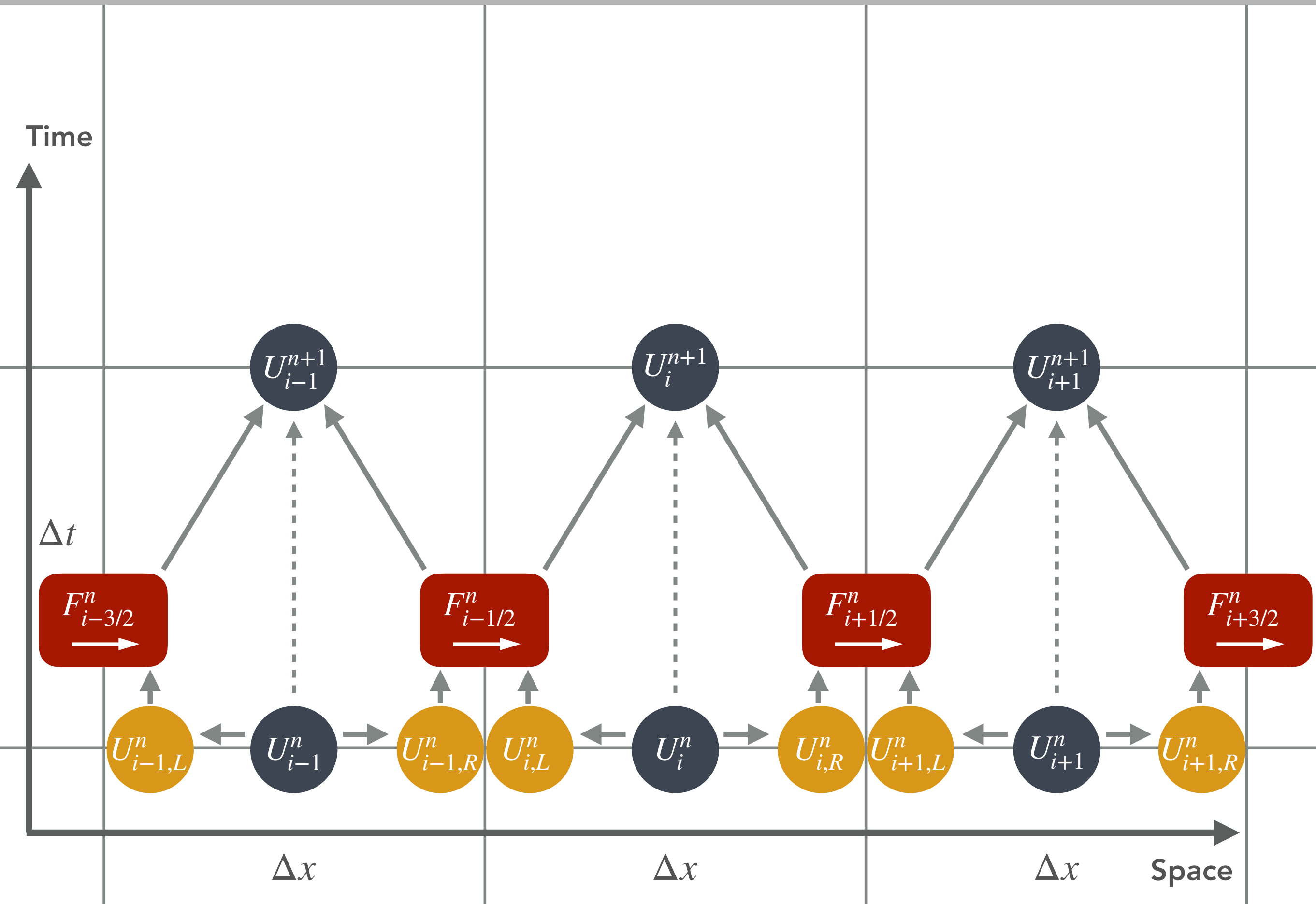
1st-order in time

$\alpha_{\text{cfl}} = 0.8$

Godunov scheme (1st order in space and time)



With reconstruction (2nd order in space, 1st in time)



Linear Reconstruction

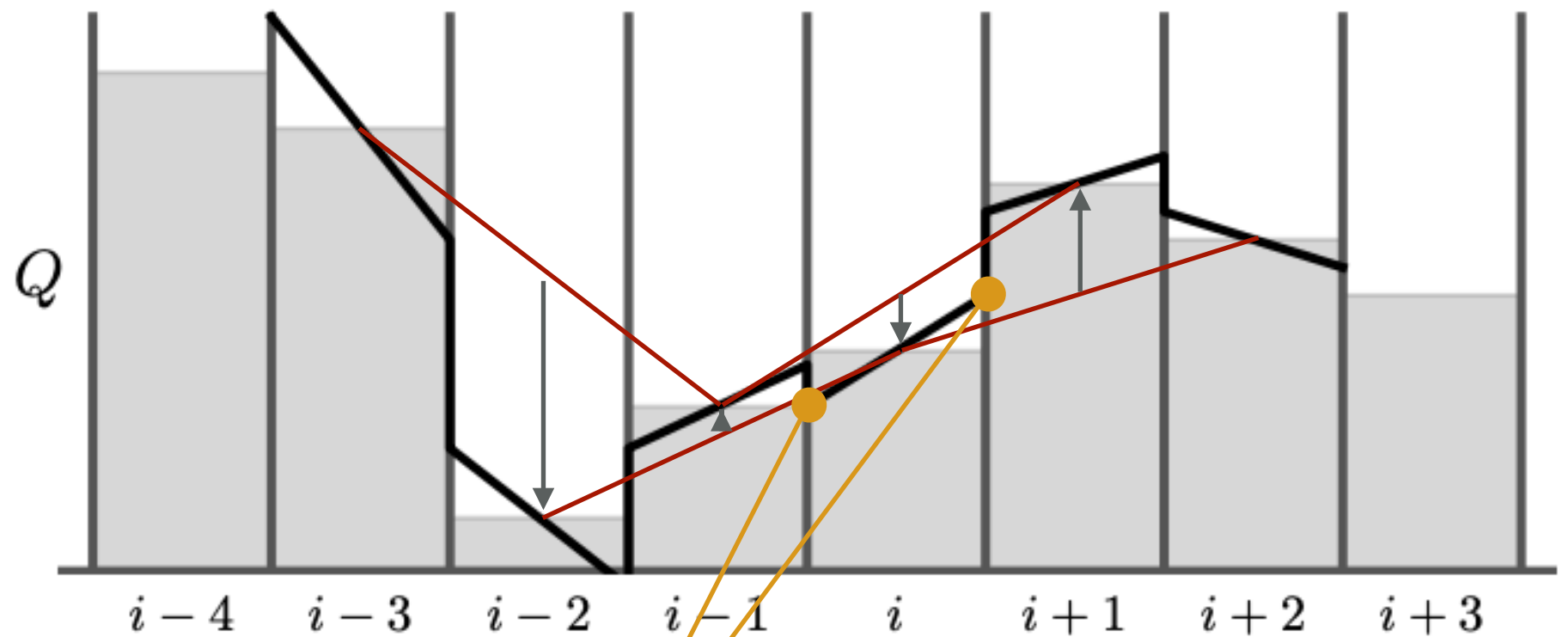
Define:

$$\mathbf{s}_L \equiv \frac{V_i - V_{i-1}}{\Delta x} \quad \mathbf{s}_R \equiv \frac{V_{i+1} - V_i}{\Delta x} \quad \mathbf{s}_C \equiv \frac{\mathbf{s}_L + \mathbf{s}_R}{2} = \frac{V_{i+1} - V_{i-1}}{2\Delta x}$$

Central derivative:

$$V(x) = V_i + \mathbf{s}_C(x - x_i)$$

Example:



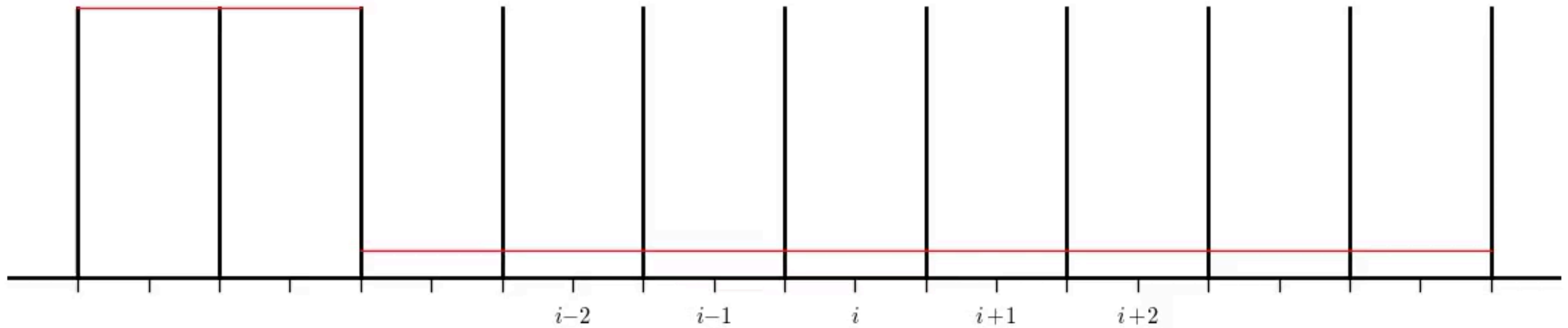
Cell edge states:

$$V_{i \mp 1/2} = V_i \mp \frac{\Delta x}{2} \mathbf{s}_C$$

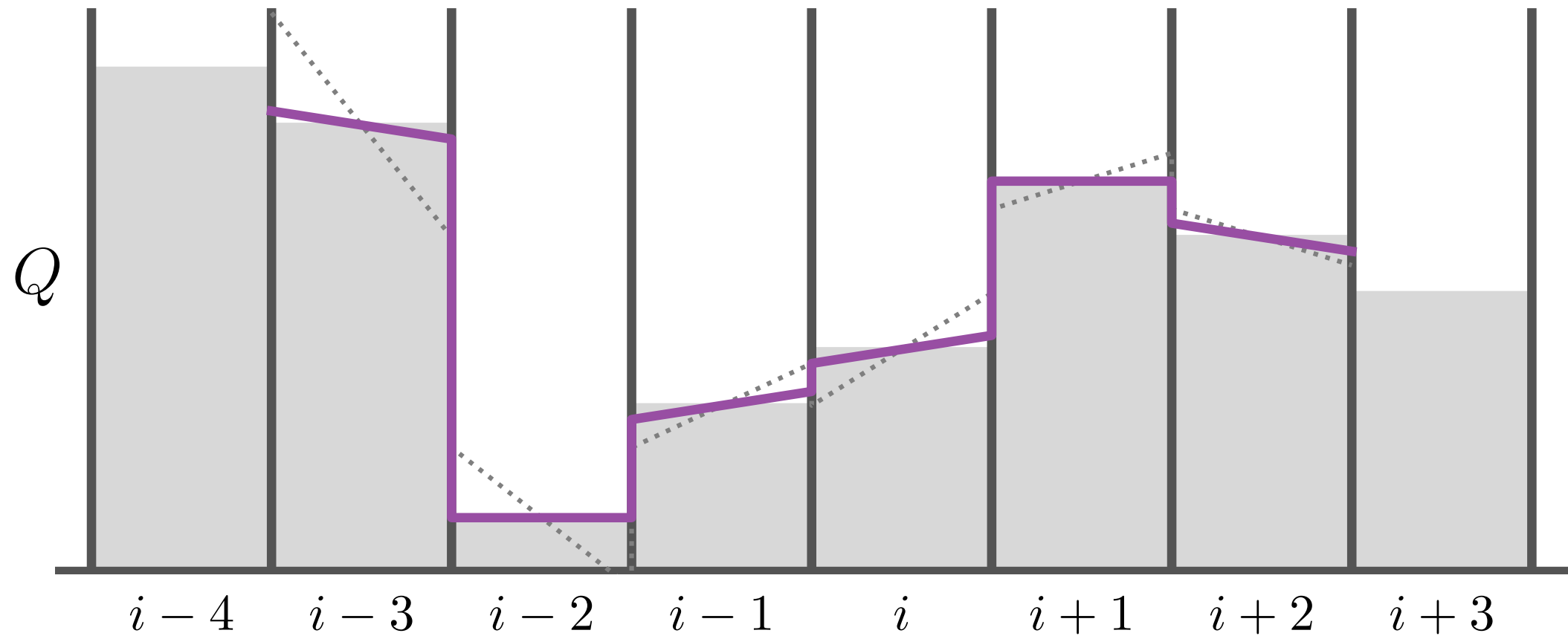
Linear Reconstruction

Piecewise Linear Method for Linear Advection

initial state (cell averages)



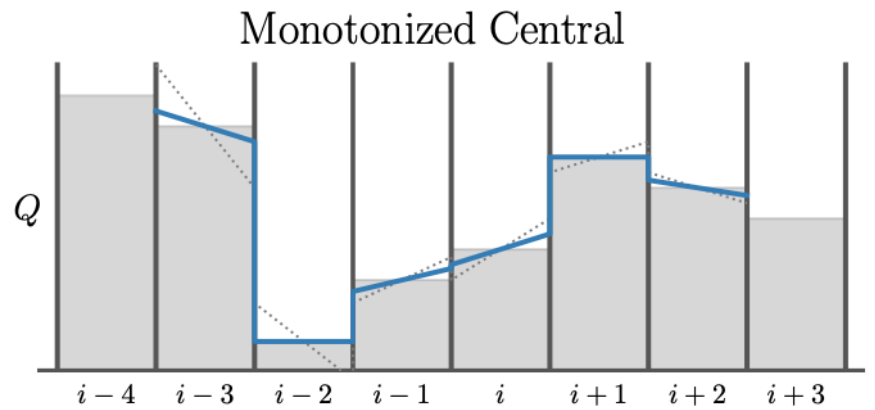
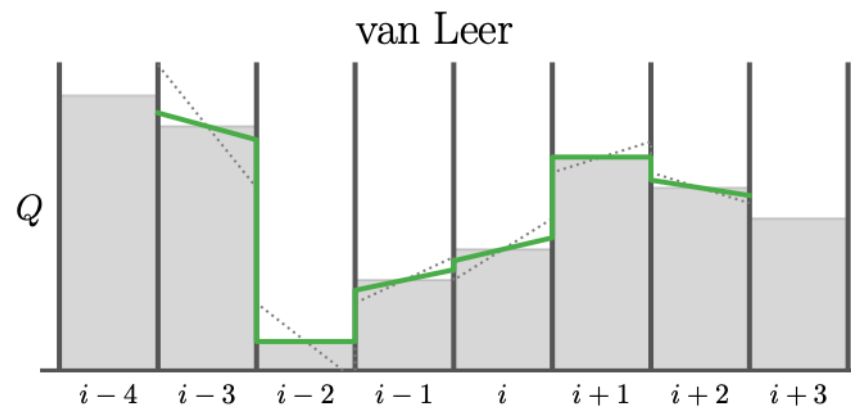
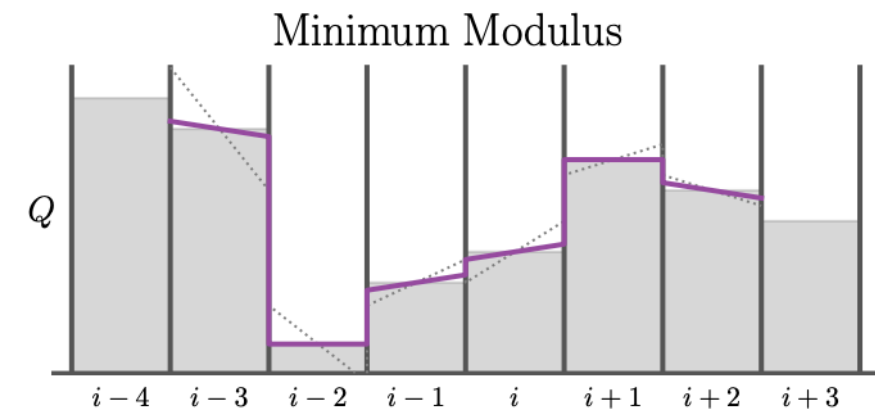
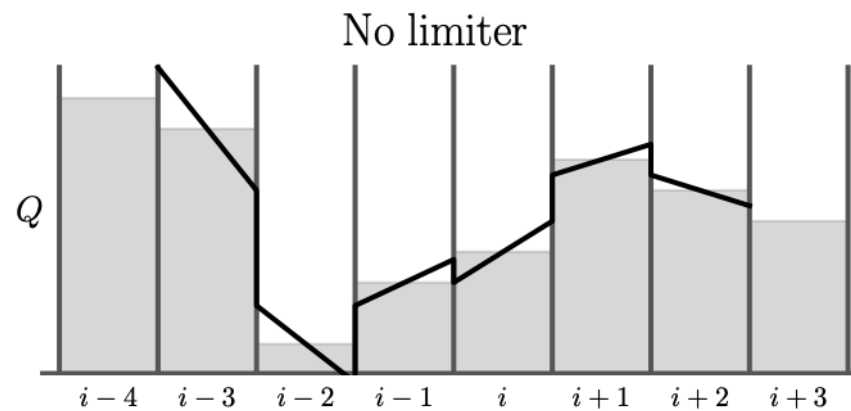
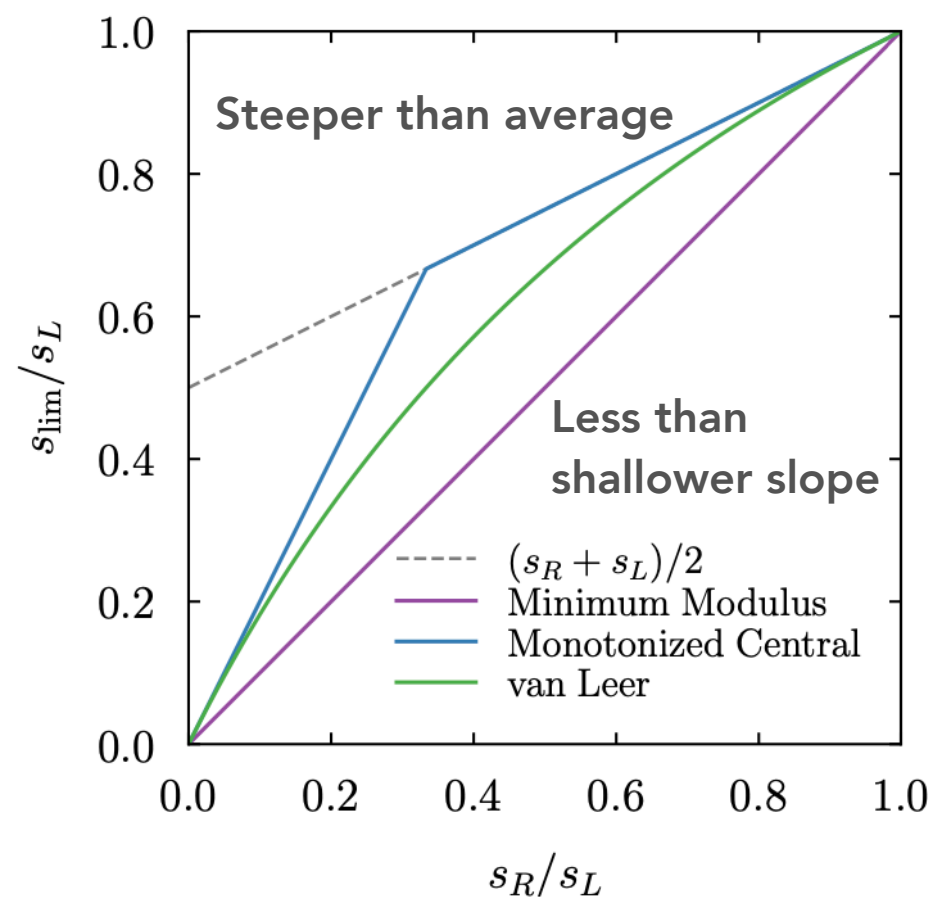
Slope limiters



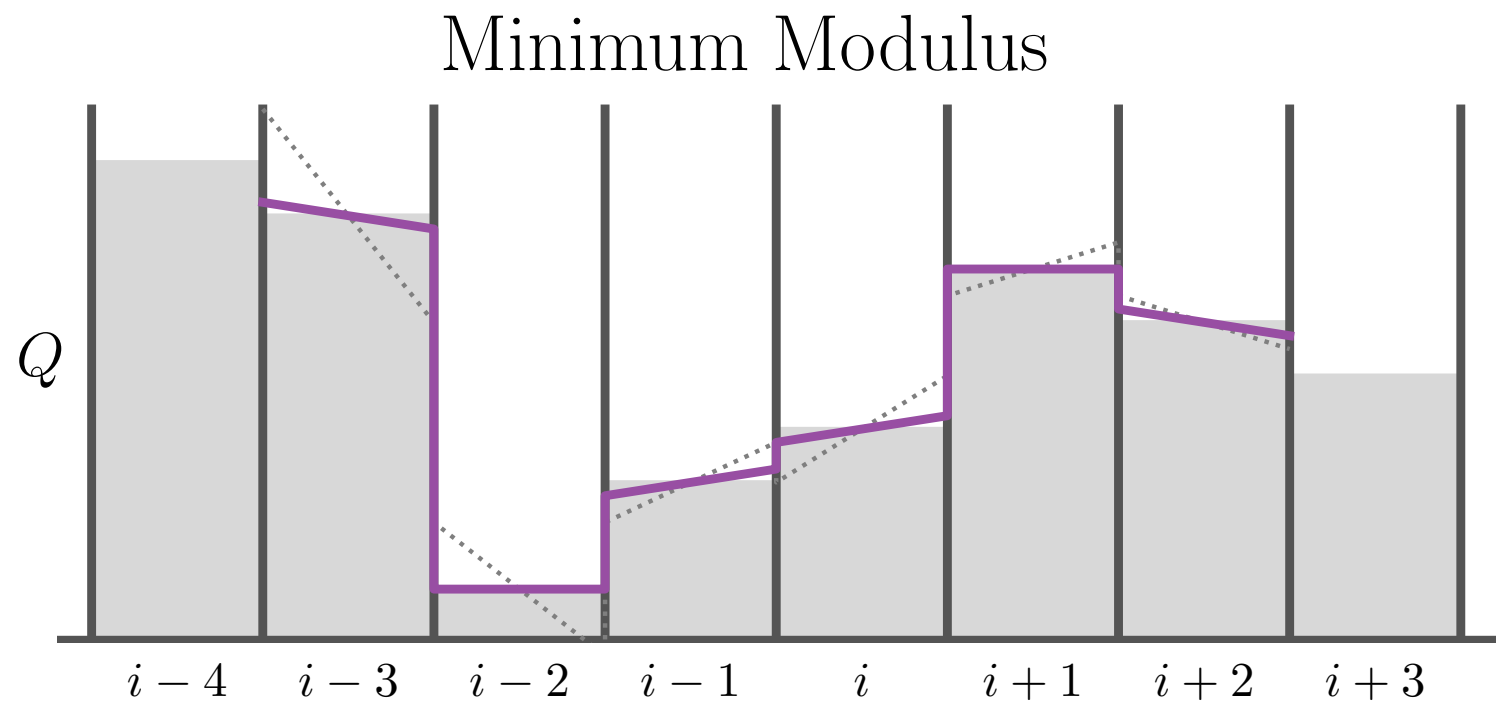
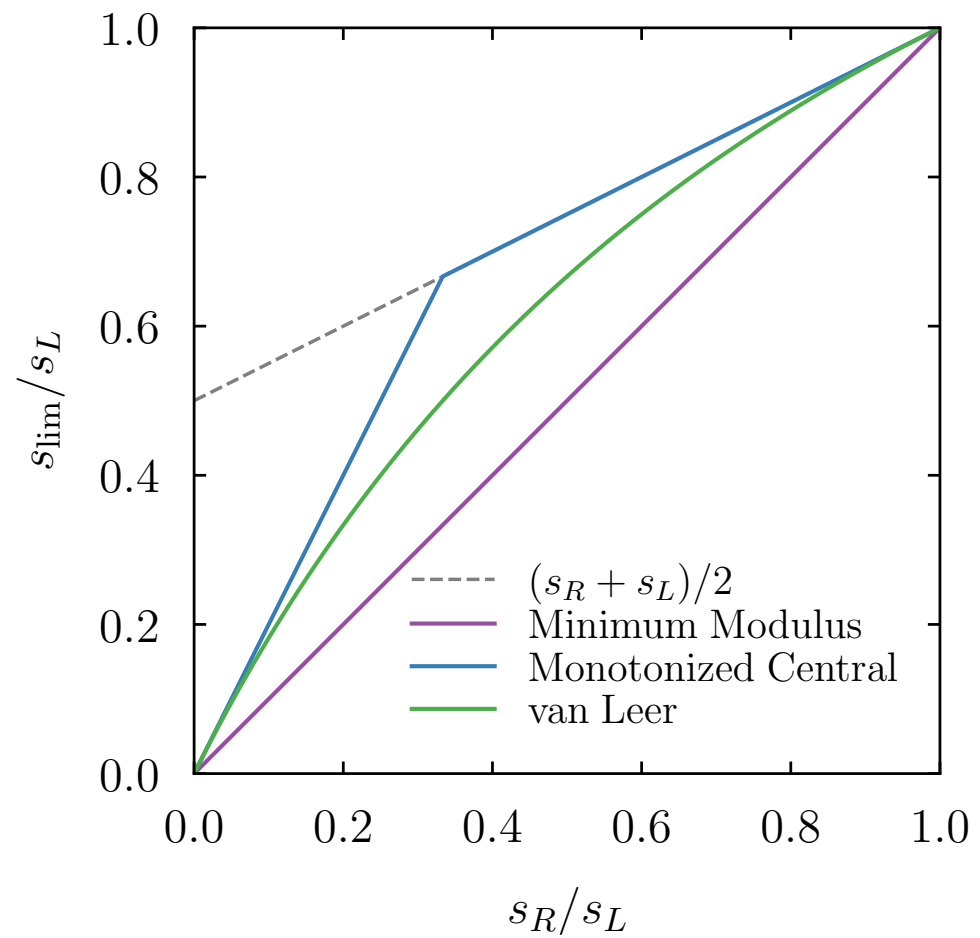
"Minimum Modulus:"

Out of s_L and s_R , take the one with the smaller absolute value, or zero if they have opposite signs.

Linear Reconstruction



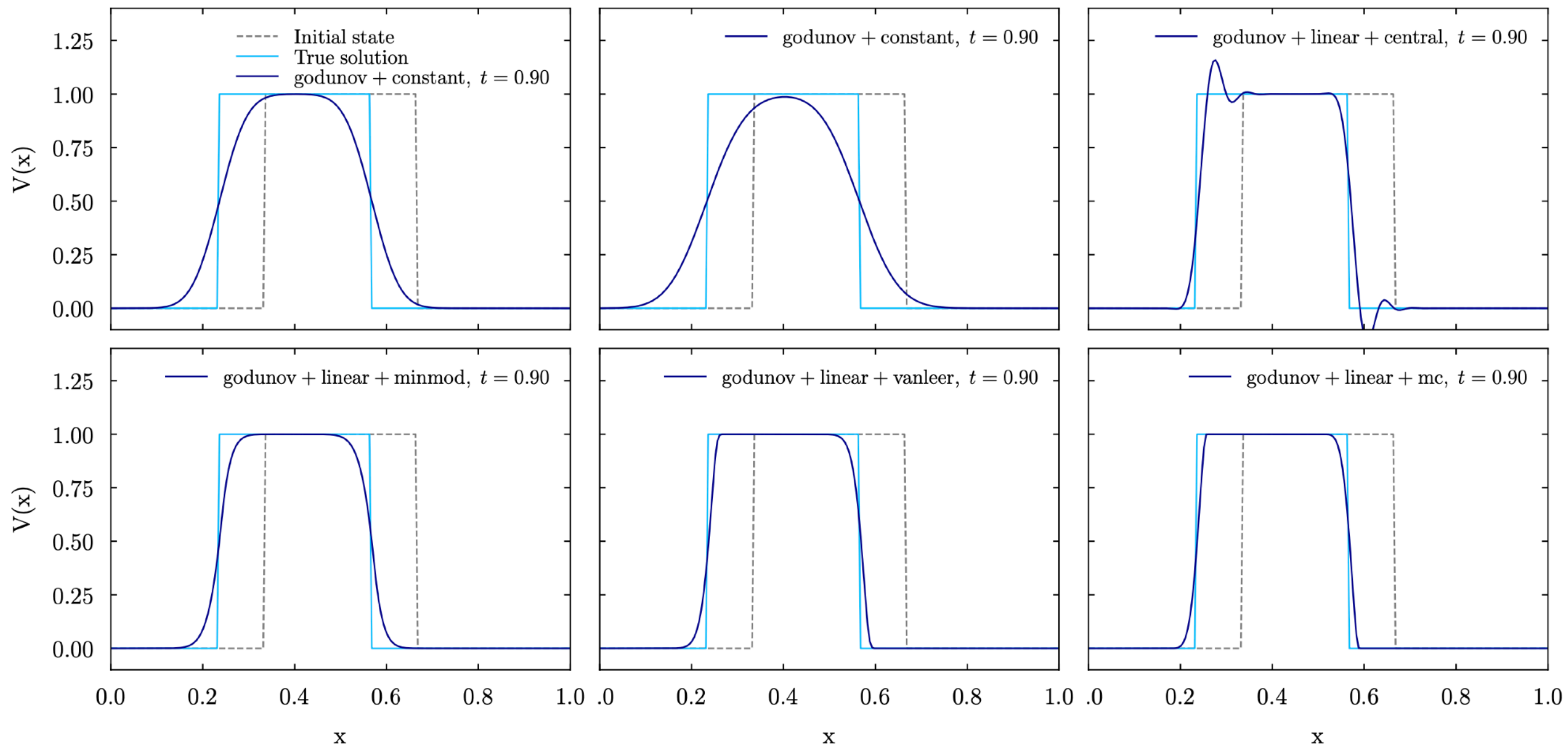
Slope limiters



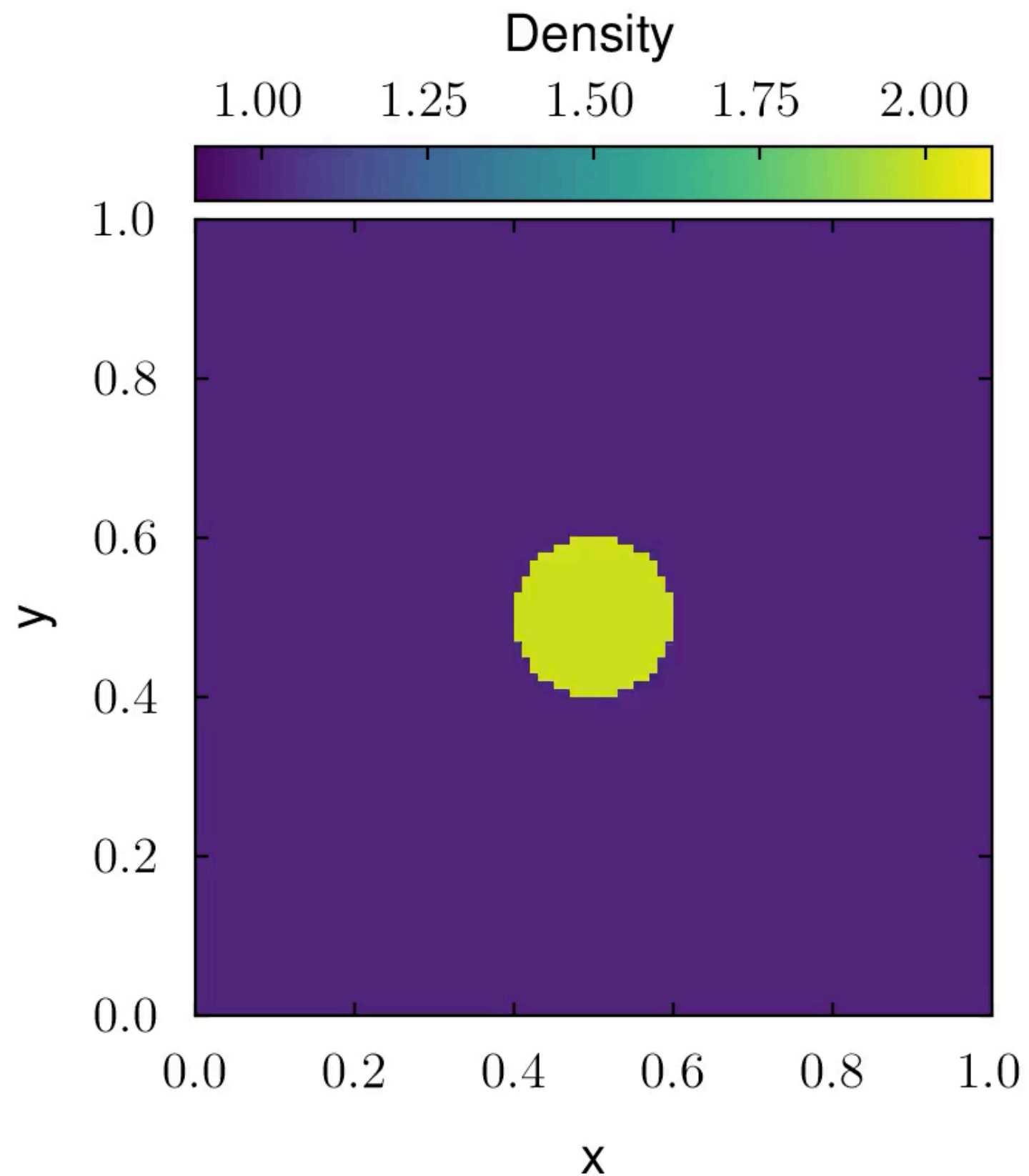
The Riemann problem (1D Euler)

$\alpha_{\text{cfl}} = 0.5$

$\alpha_{\text{cfl}} = 0.01$



Advection in 2D



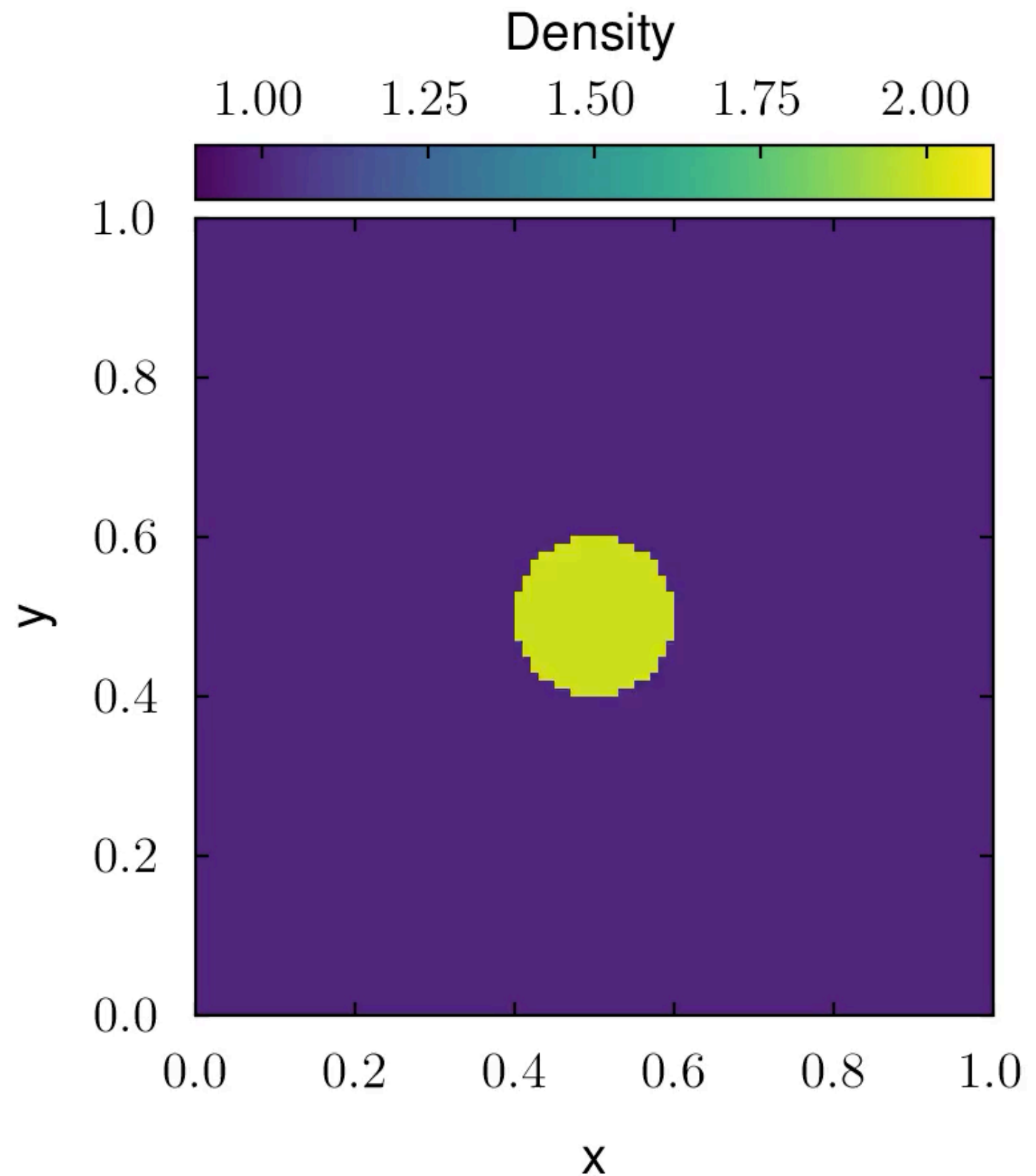
2nd-order in space (linear)

MinMod limiter

1st-order in time

$\alpha_{\text{cfl}} = 0.8$

Advection in 2D



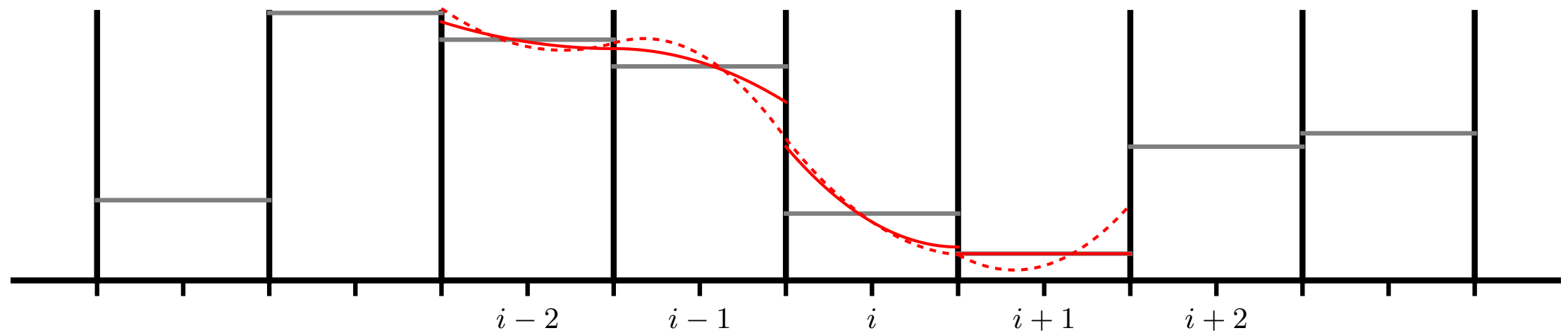
2nd-order in space (linear)

MC limiter

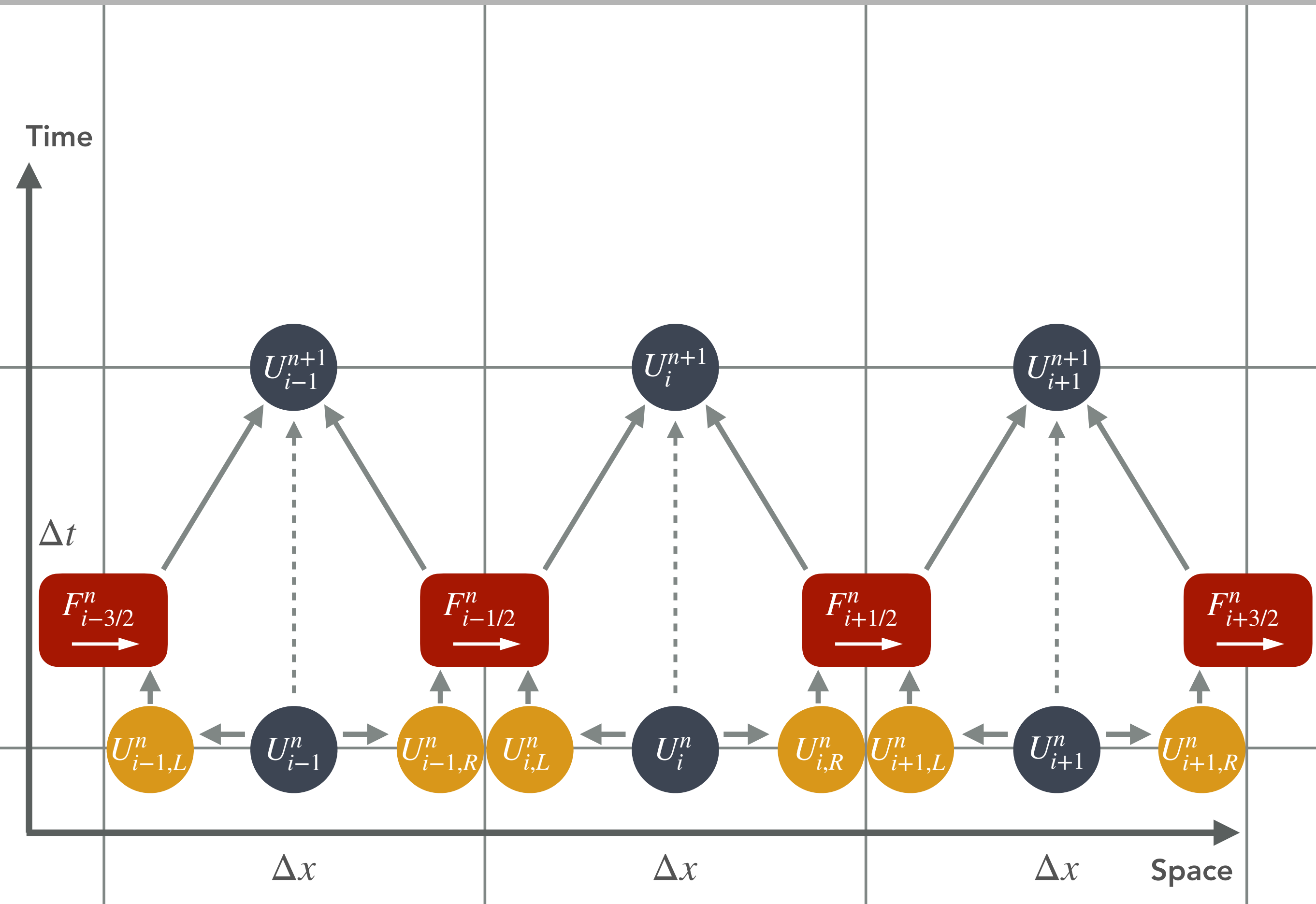
1st-order in time

$\alpha_{\text{cfl}} = 0.8$

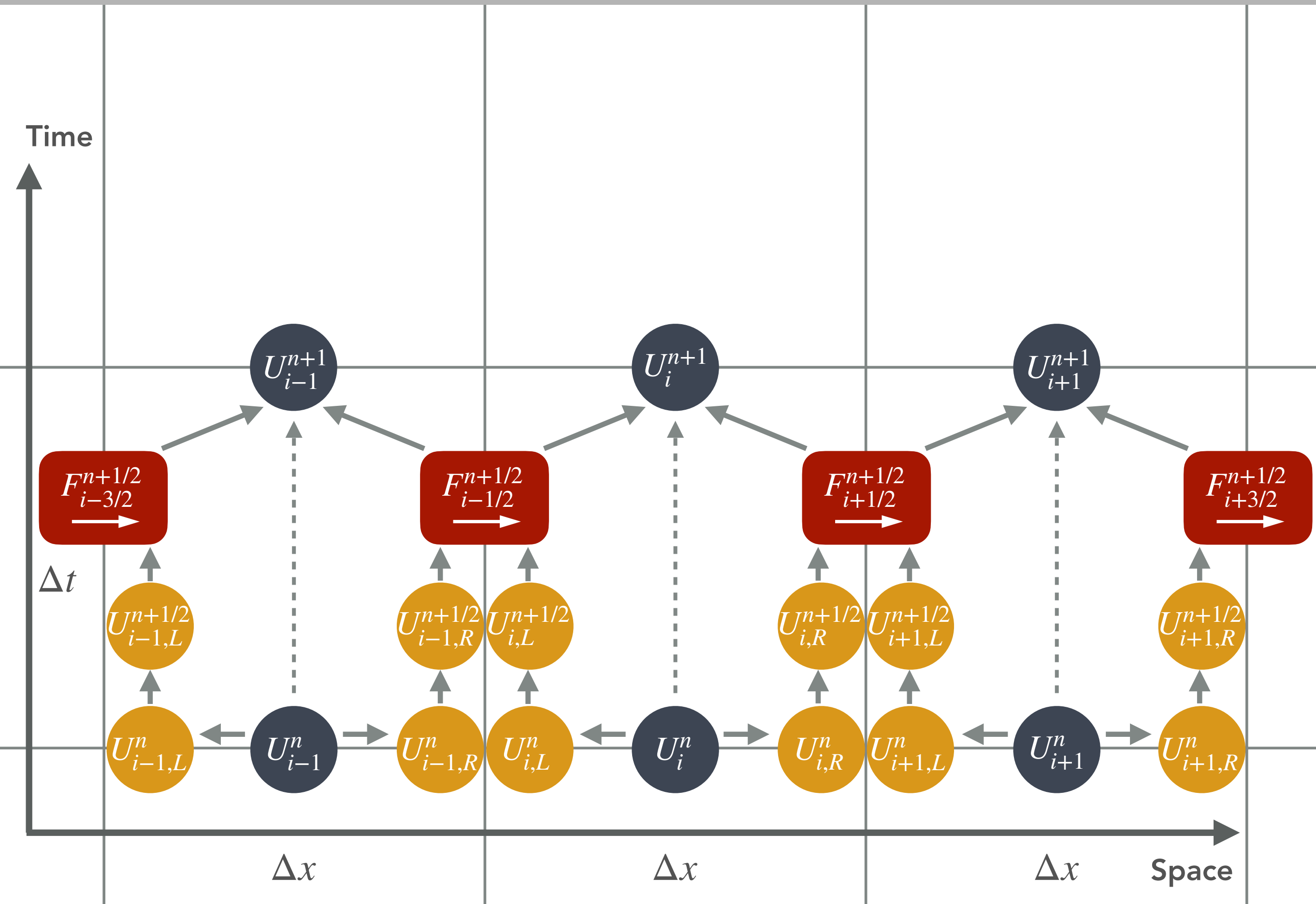
Parabolic Reconstruction



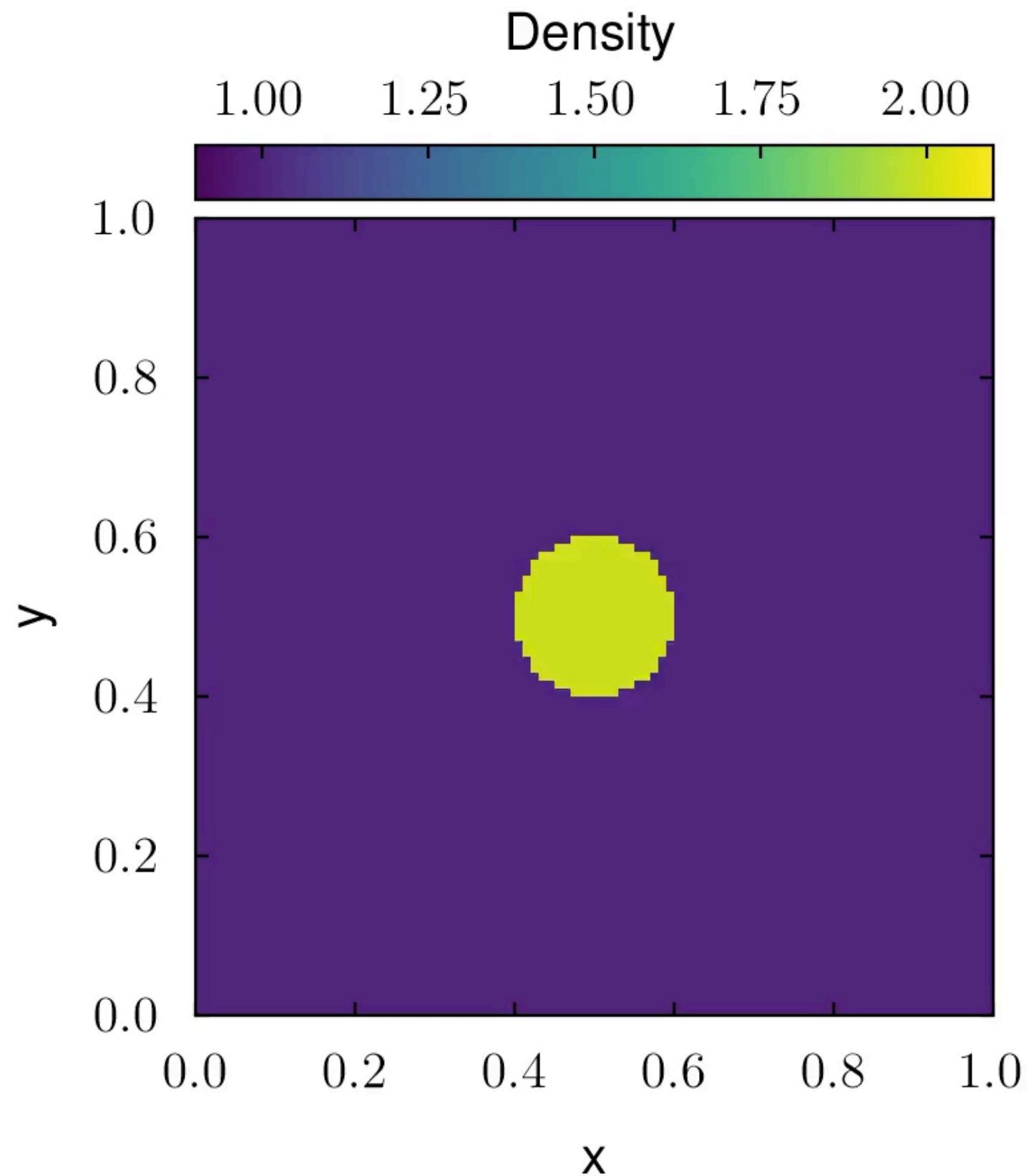
With reconstruction (2nd order in space, 1st in time)



MUSCL-Hancock (2nd order in space and time)



Advection in 2D



2nd-order in space (linear)
MC limiter
2nd-order in time (Hancock)
 $\alpha_{\text{cfl}} = 0.8$

ULULA: A 2D python hydro code



Quick start

The easiest way to execute Ulula is via the runtime function `run()` (see documentation below). The main input to this function is a `Setup`, a class that contains all data and routines that describe a particular physical problem. The following example runs a simulation of the Kelvin-Helmholtz test:

```
import ulula.setups.kelvin_helmholtz as setup_kh
import ulula.run as ulula_run

setup = setup_kh.SetupKelvinHelmholtz()
ulula_run.run(setup, tmax = 4.0, nx = 200)
```

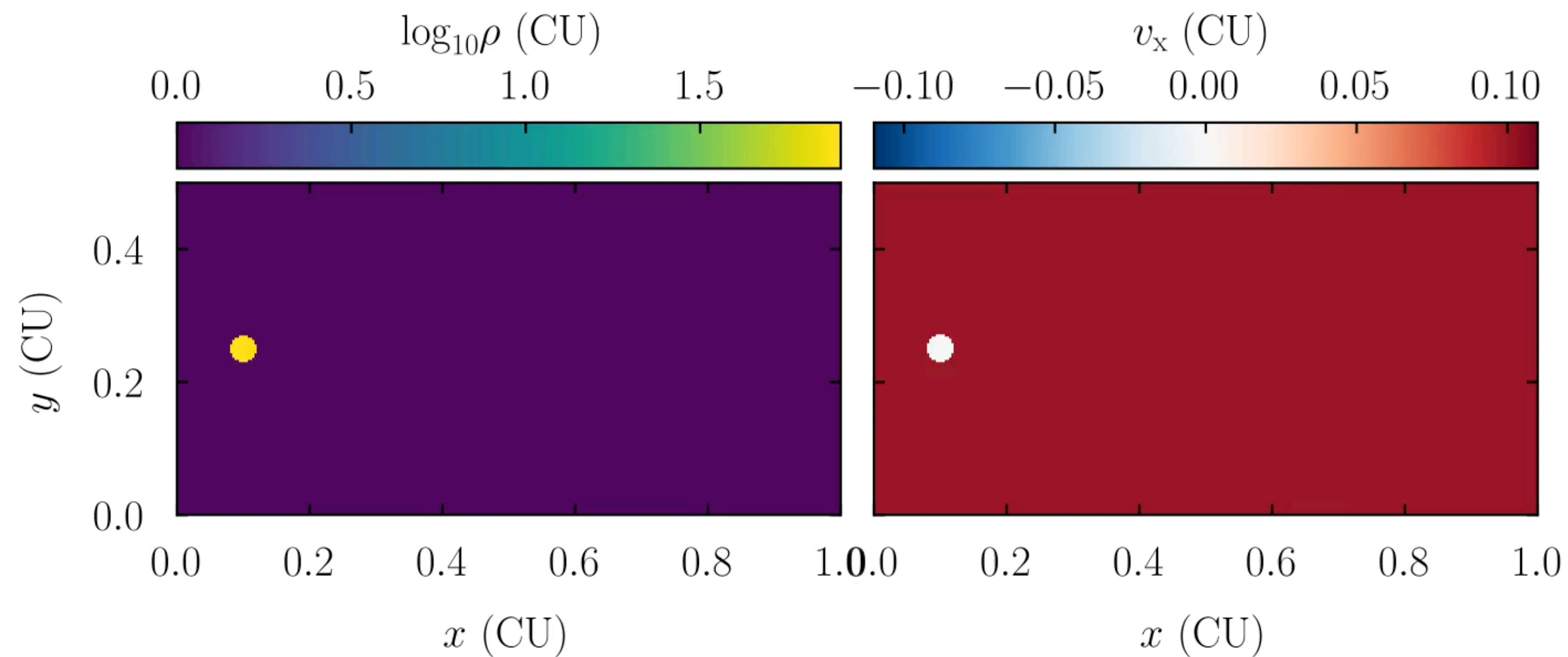
This code will set up a domain with 200x200 cells and run the Kelvin-Helmholtz test until time 4.0 using the default hydro solver. If you want control over the algorithms used, the `HydroScheme` class contains all relevant settings, e.g.:

```
import ulula.simulation as ulula_sim

hs = ulula_sim.HydroScheme(reconstruction = 'linear', limiter = 'mc', cfl = 0.9)
ulula_run.run(setup, hydro_scheme = hs, tmax = 4.0, nx = 200)
```

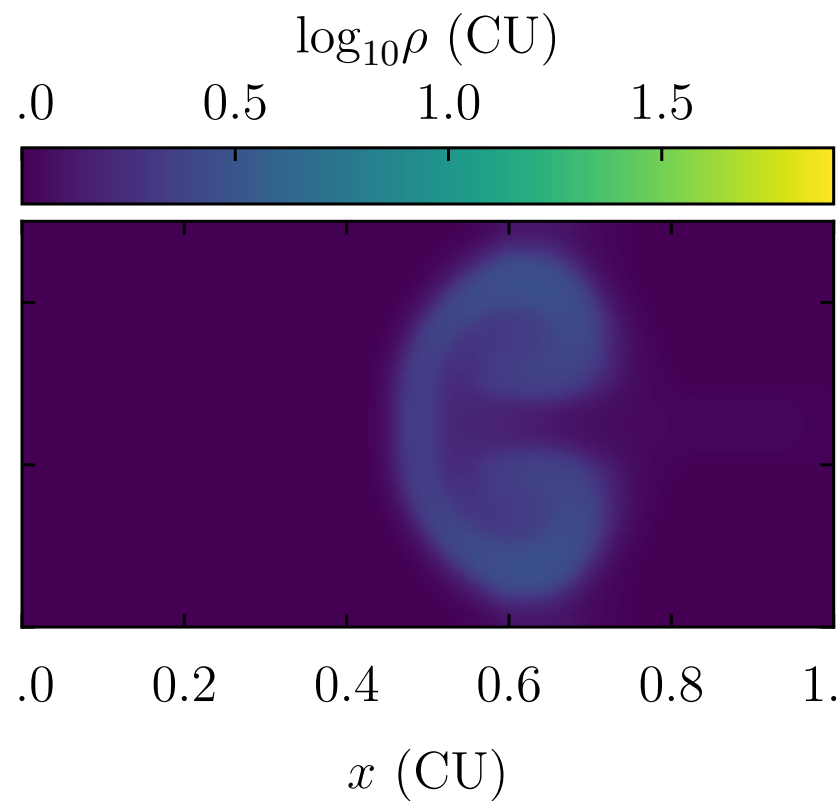
The `run()` function takes a number of additional parameters, many of which govern various possible output products such as interactive and saved figures as well as movies. For example, these code snippets would produce a series of density and pressure plots at time intervals of 0.5 or a movie of the evolution of density:

Cloud-crushing setup

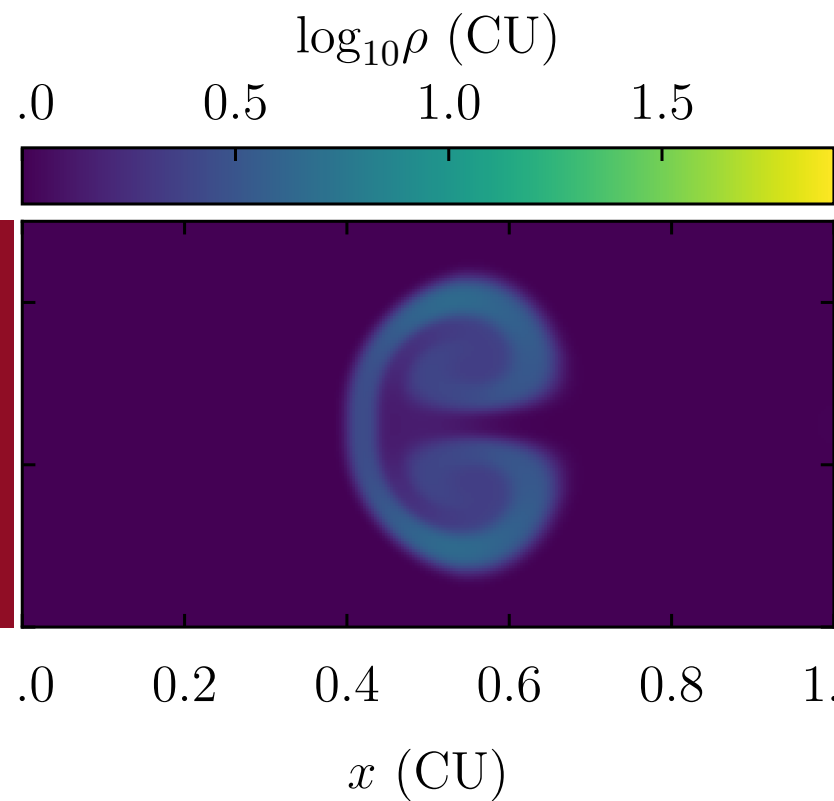


Cloud-crushing setup

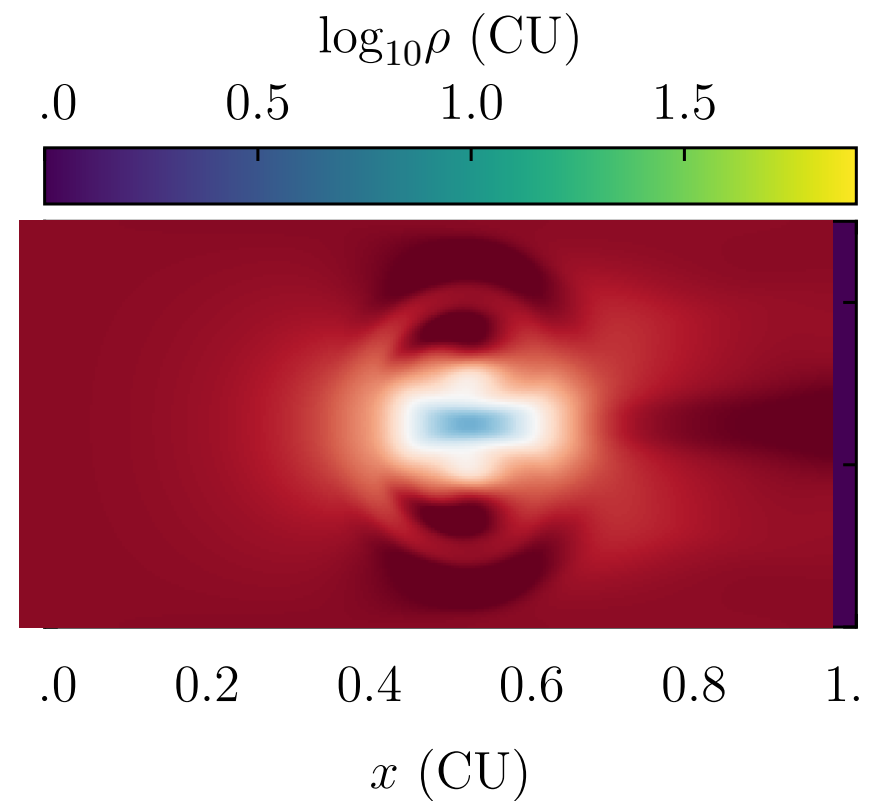
MinMod



van Leer

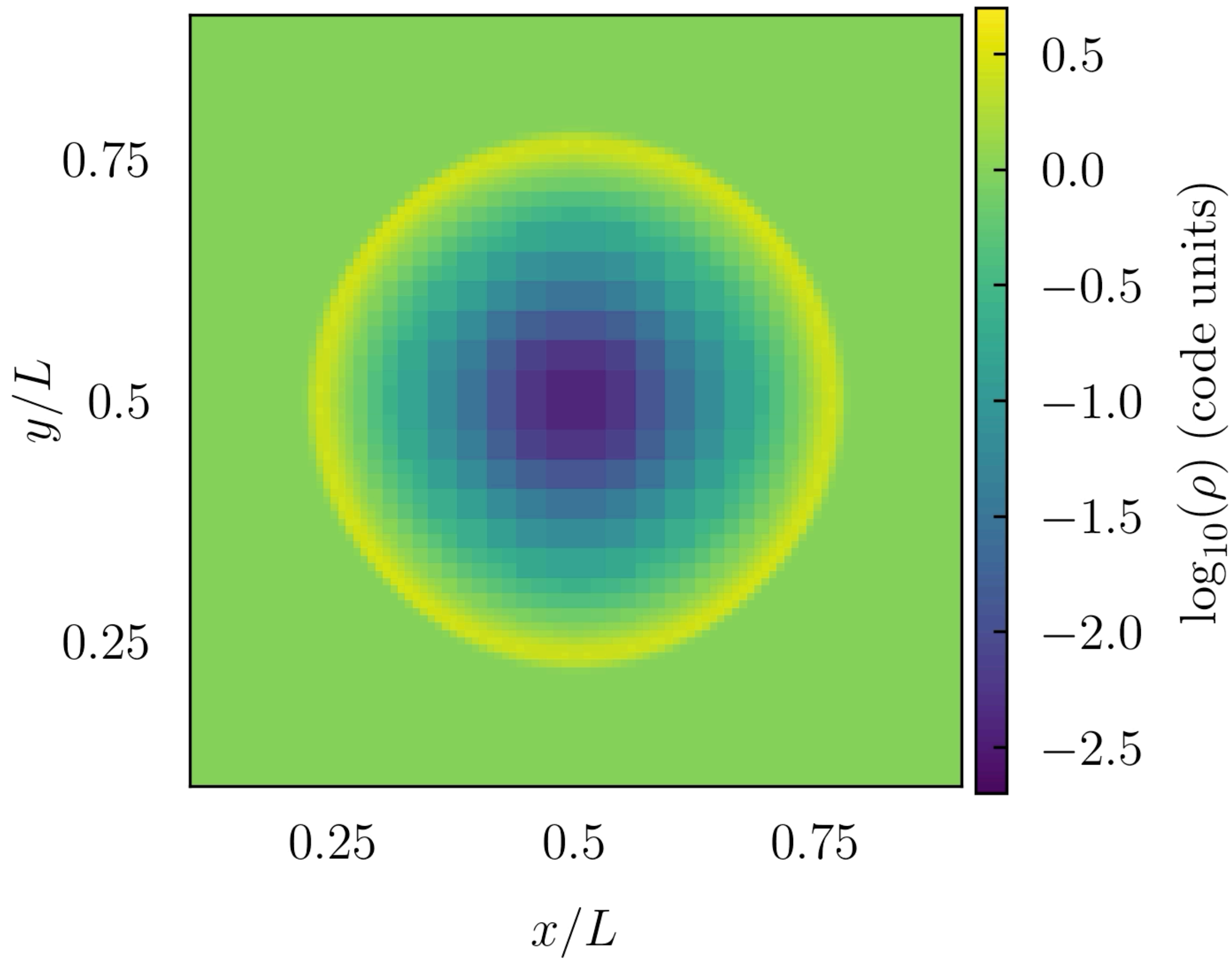


MC

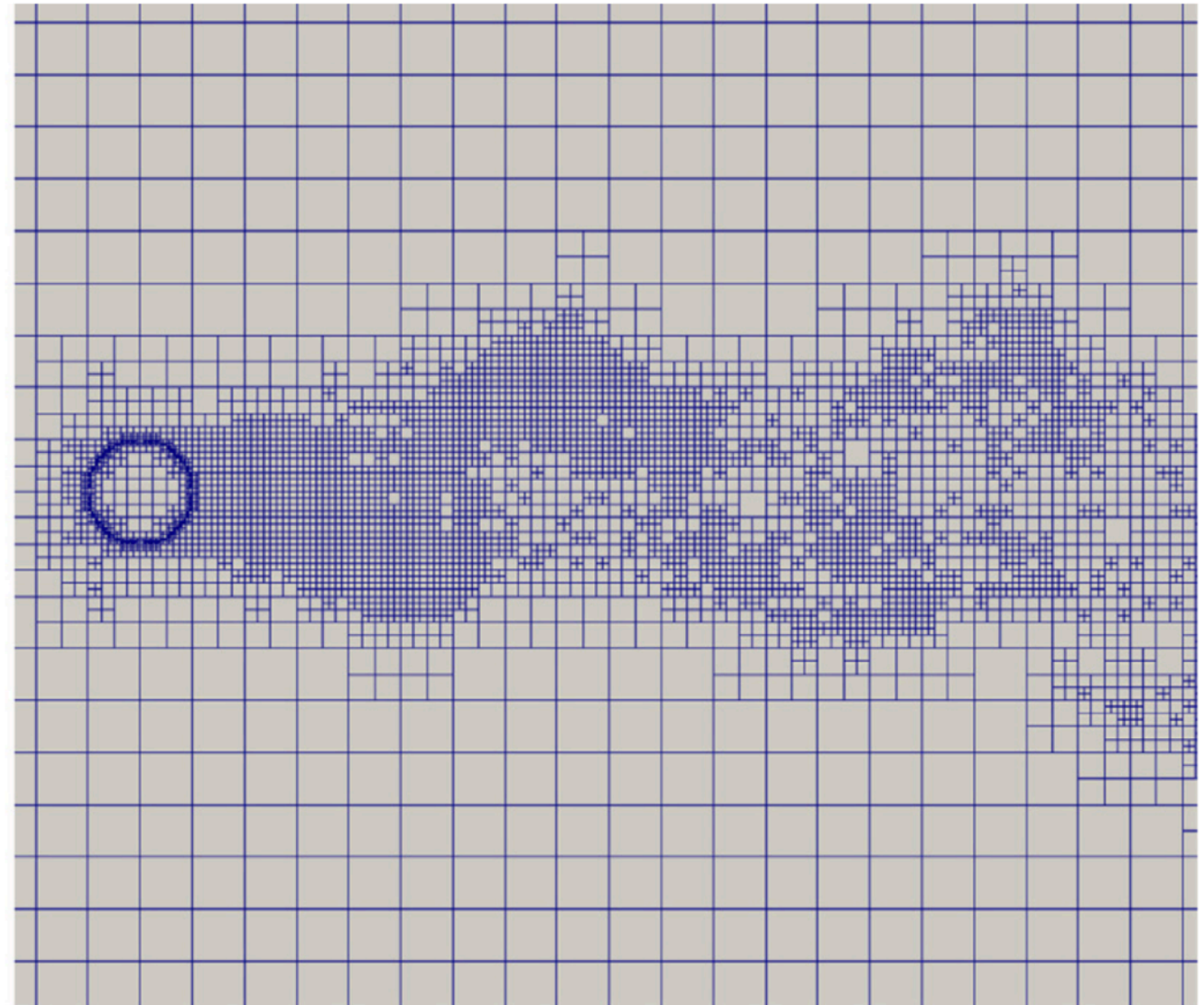
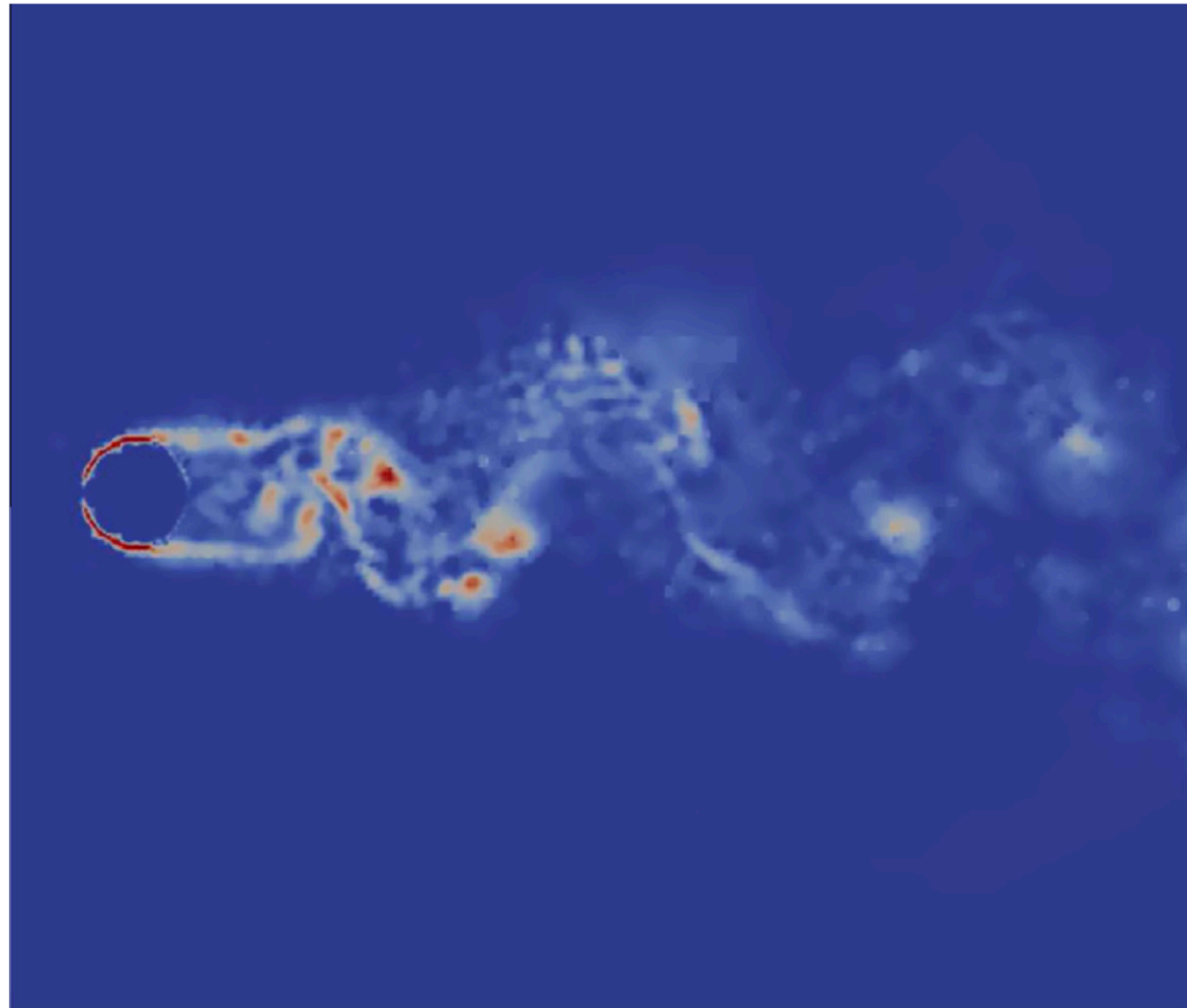


Popular hydro codes in astrophysics

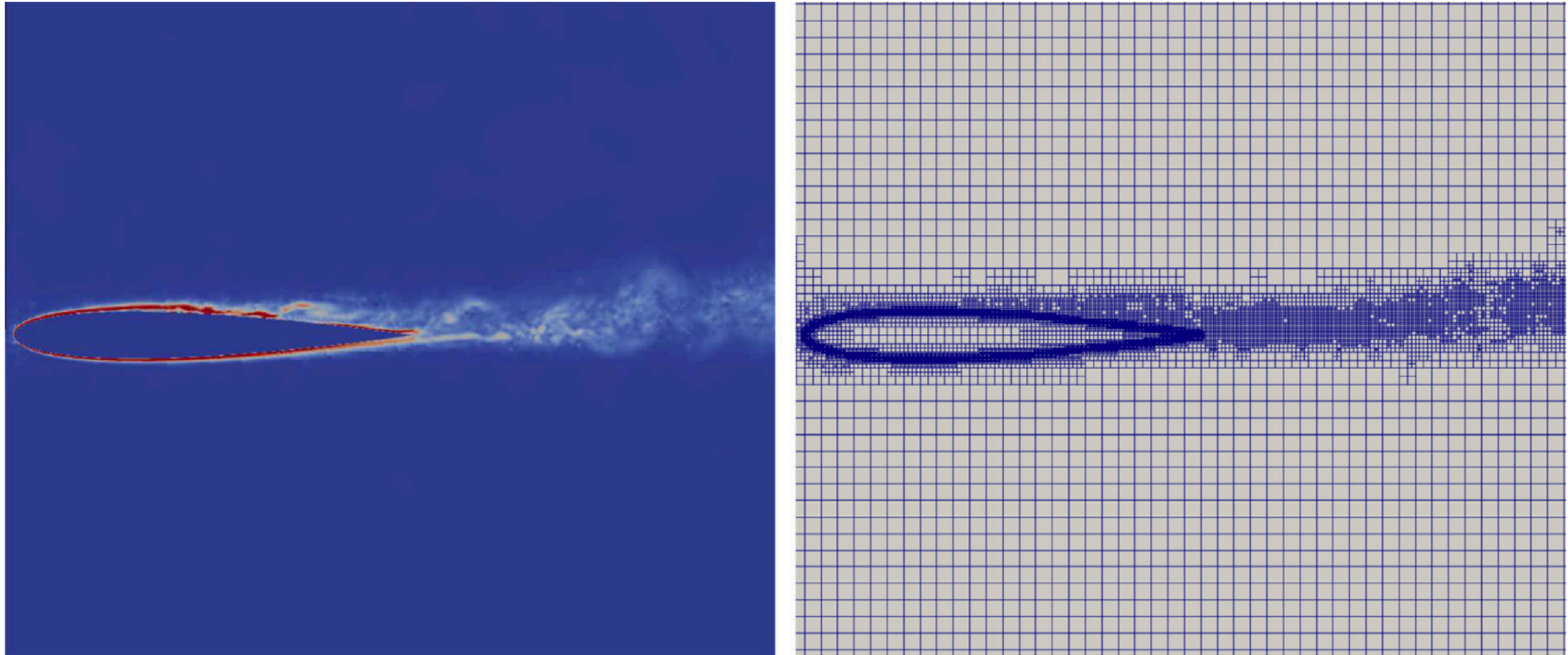
$t = 0.5785$ (code units)



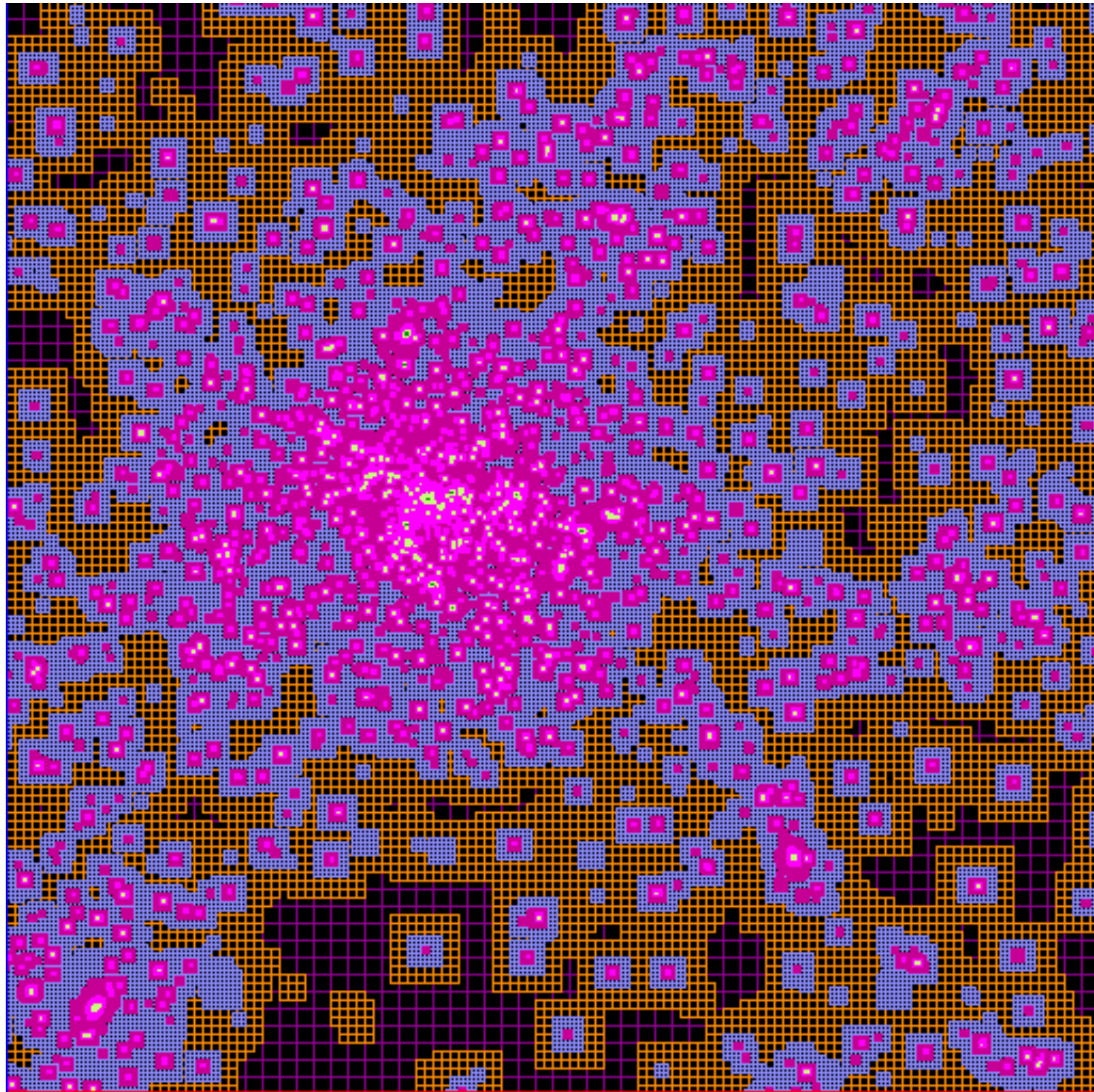
Adaptive mesh refinement (AMR)



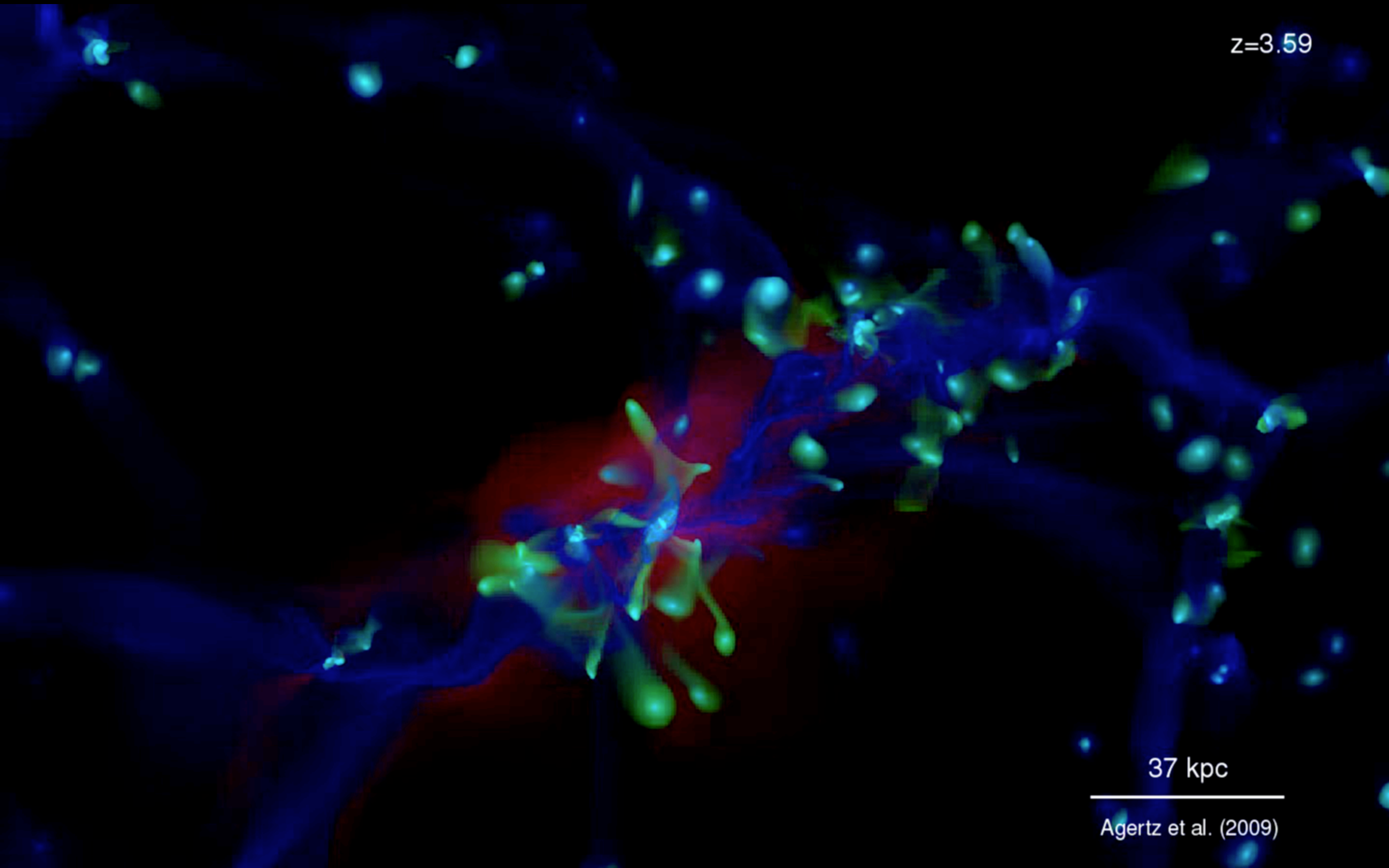
Adaptive mesh refinement (AMR)



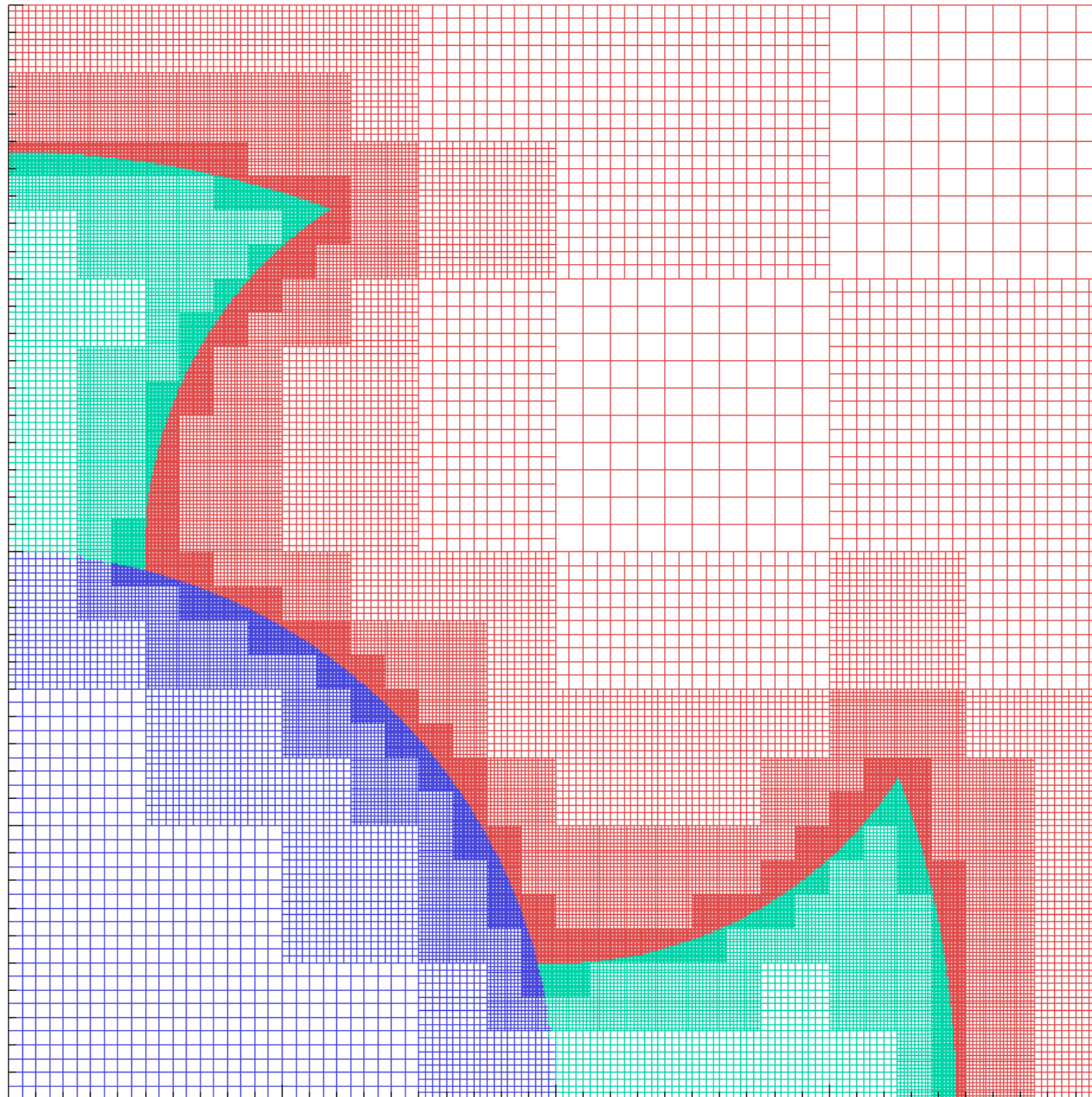
Adaptive mesh refinement (AMR)



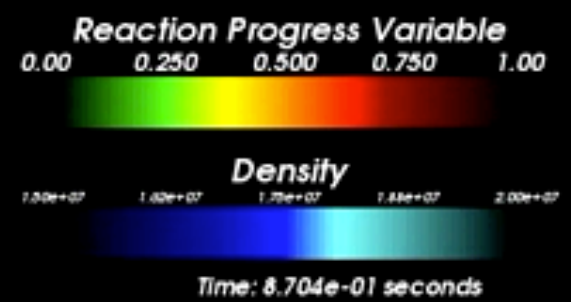
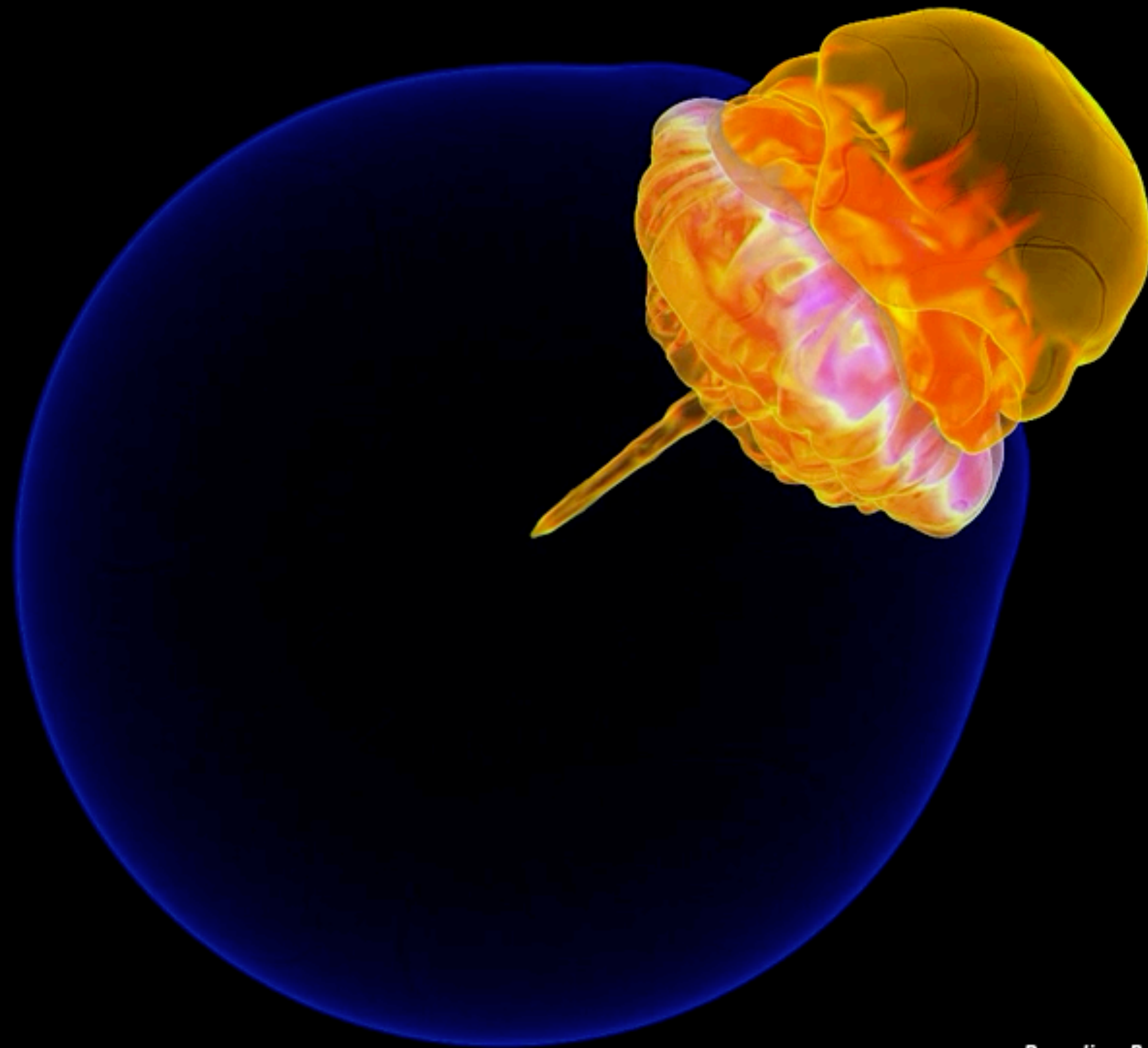
RAMSES



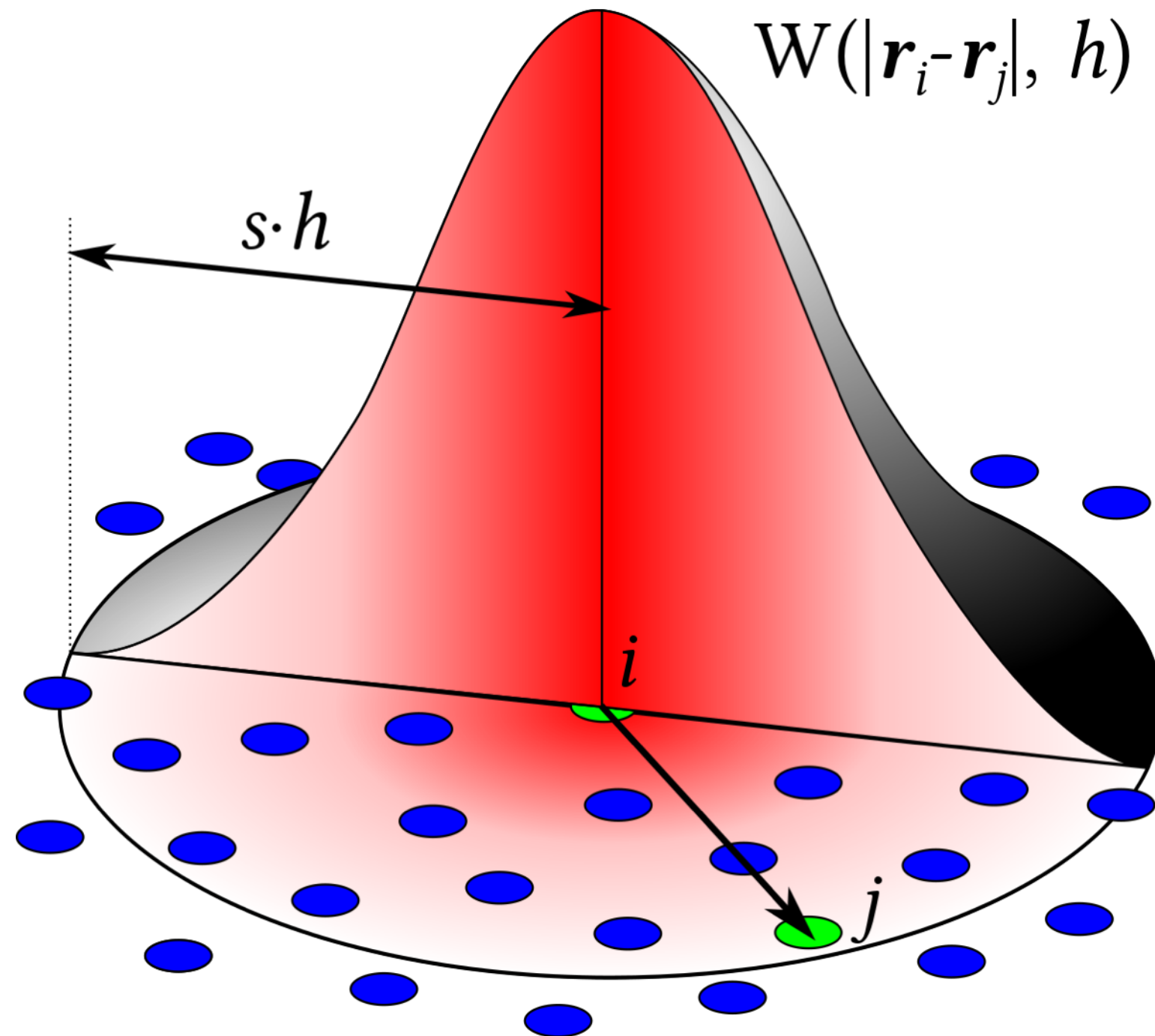
Block-based AMR



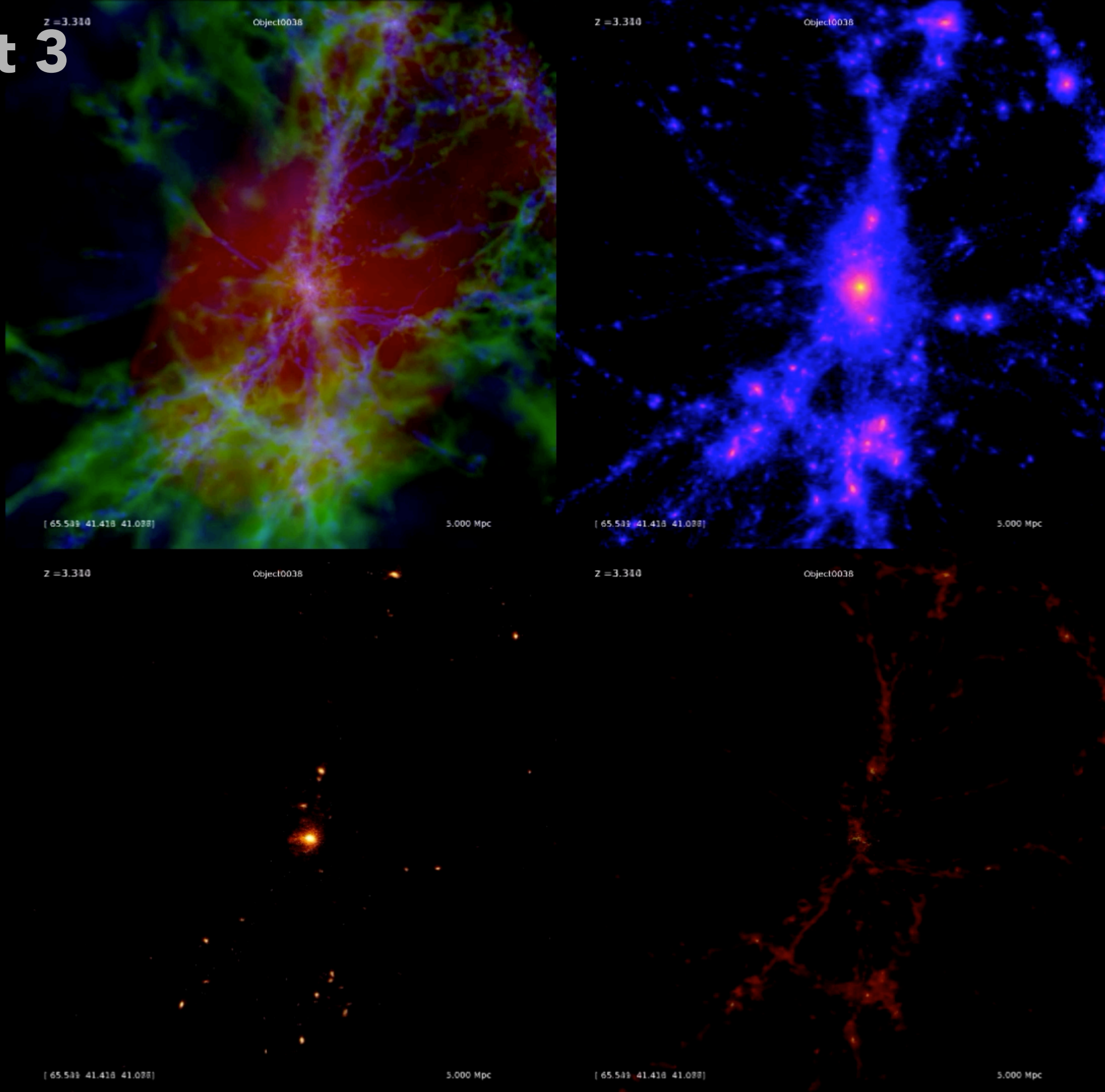
FLASH



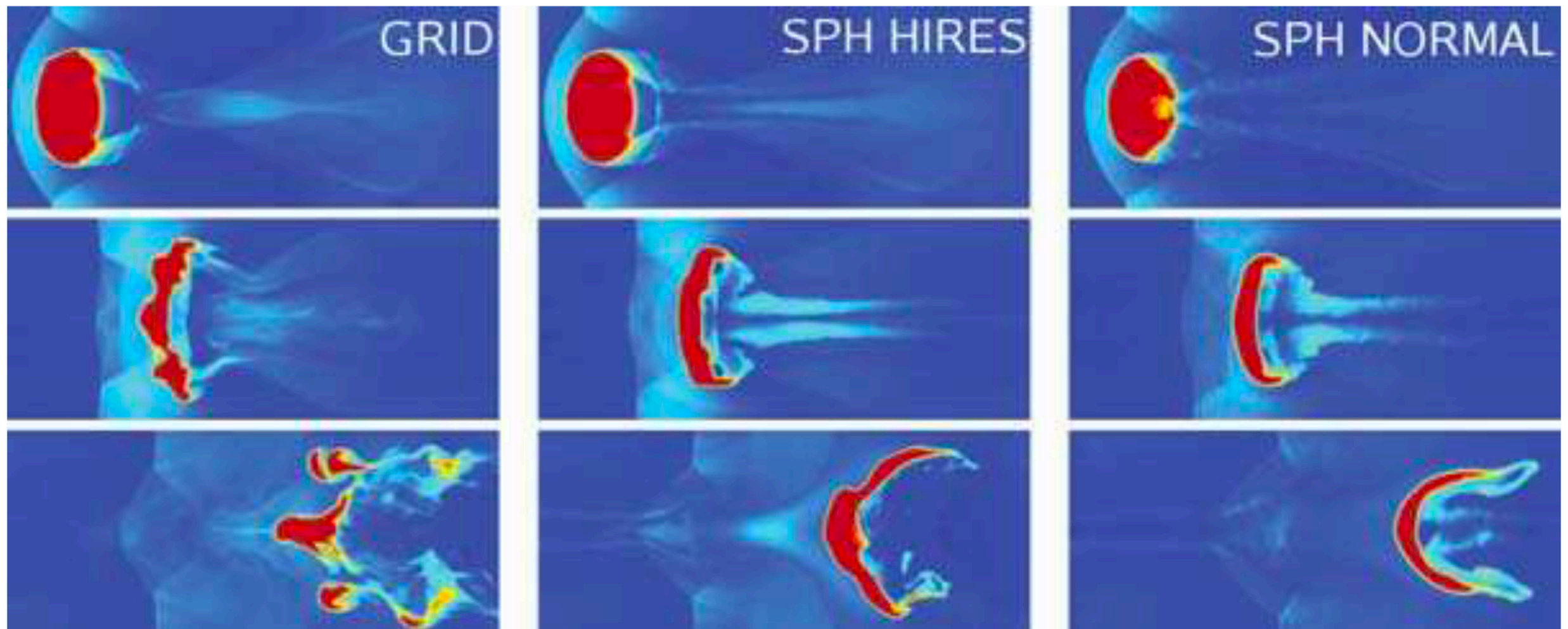
Smoothed Particle Hydrodynamics (SPH)



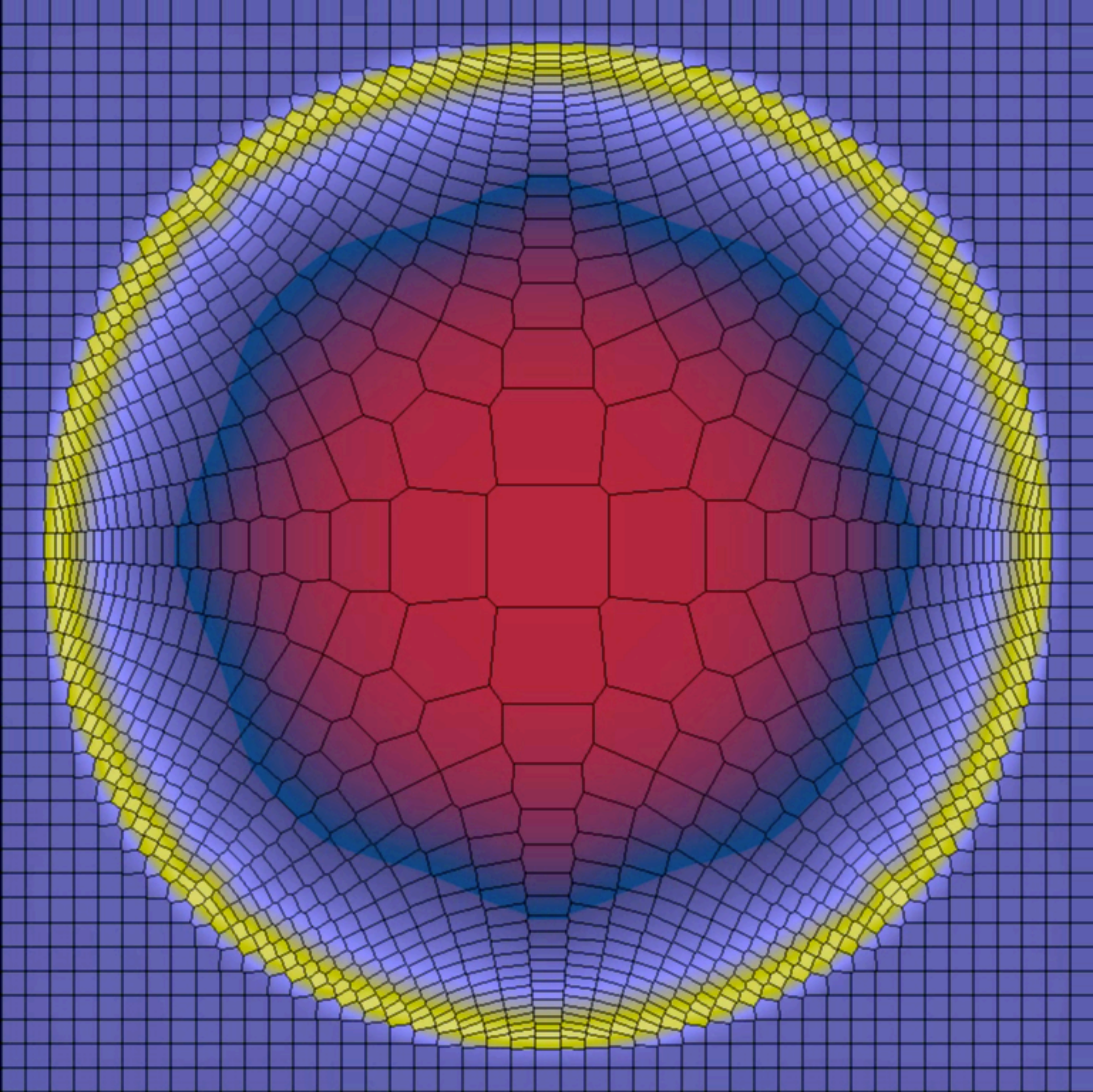
Gadget 3



Grid vs. SPH



Arepo



GIZMO



Reading

- Recommended: Zingale §7.2, §8.1-4