

ASTR 380

Terraforming Other Planets



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Outline

- Definitions and context
- Terraforming Mars
- The far future

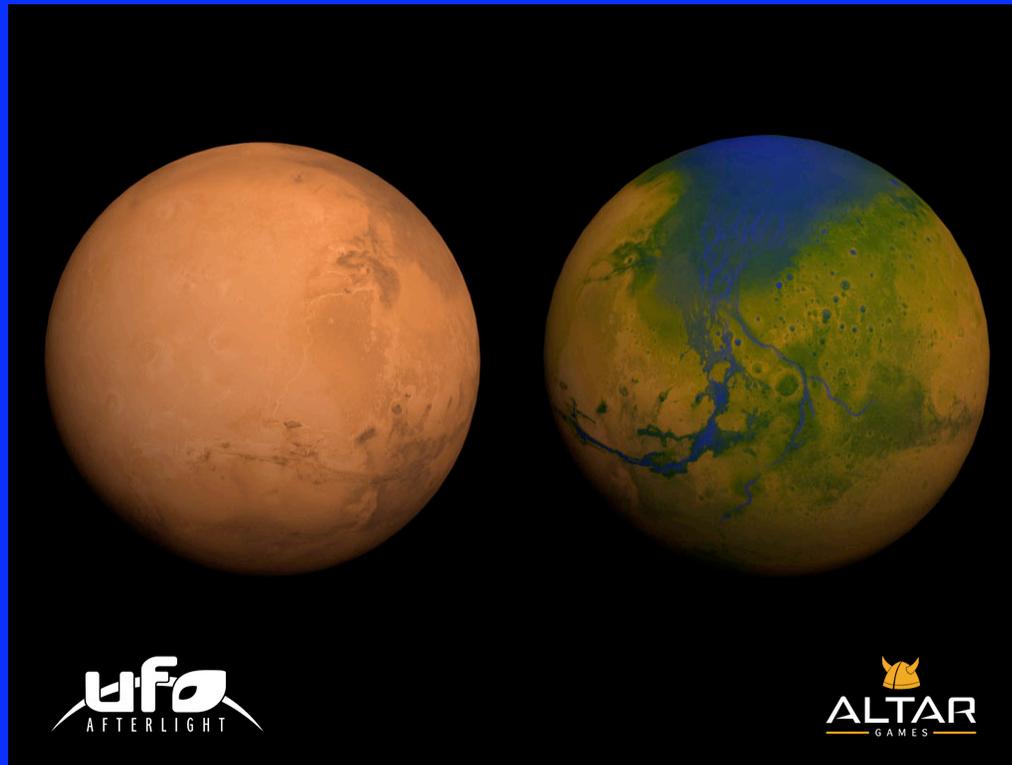
Habitable Planet

- “Class M” planets of Star Trek
- Basically, step on, take a satisfying breath, and start colonizing!
- Don't know how common these are



Biocompatible Planet

- Planet with physical parameters to be habitable
- Doesn't have to be life on it now
- Classic example: Mars, which we will now consider in detail





Terraforming Mars

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June 2006

Goals of Terraforming



- A planet that supports life from Earth:
 - Temperatures approx. $0\pm 40^{\circ}\text{C}$
 - Abundant liquid water
 - Breathable air
 - Fertile soil that supports plant growth
 - Sunlight
- Walk on the surface without a spacesuit.

Why Mars?

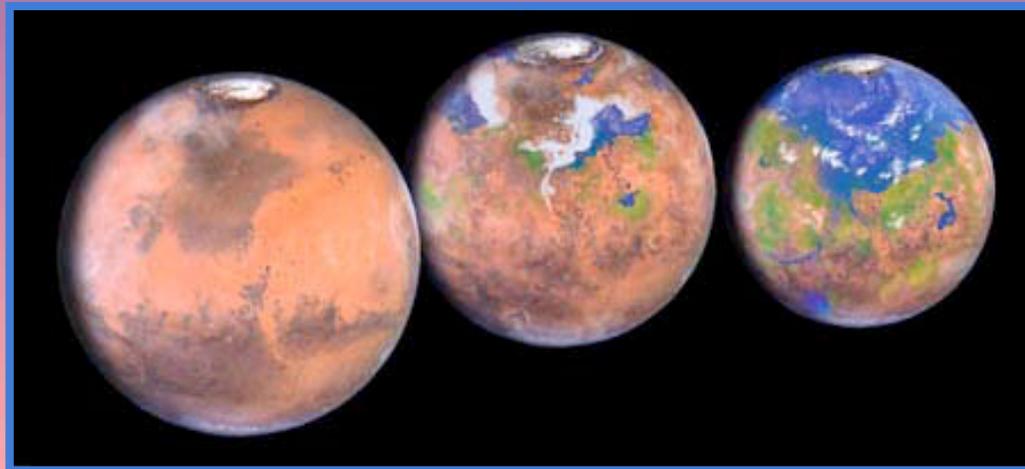


- Not too far from the Sun
- Approx. 24 hour diurnal cycle
- Not excessively cold (-140°C .. 20°C , avg -63°C)
- Has water, CHNOPS, metals
- Has seasons like Earth
- Can hold an atmosphere
- Because we think we can

Usual Approach



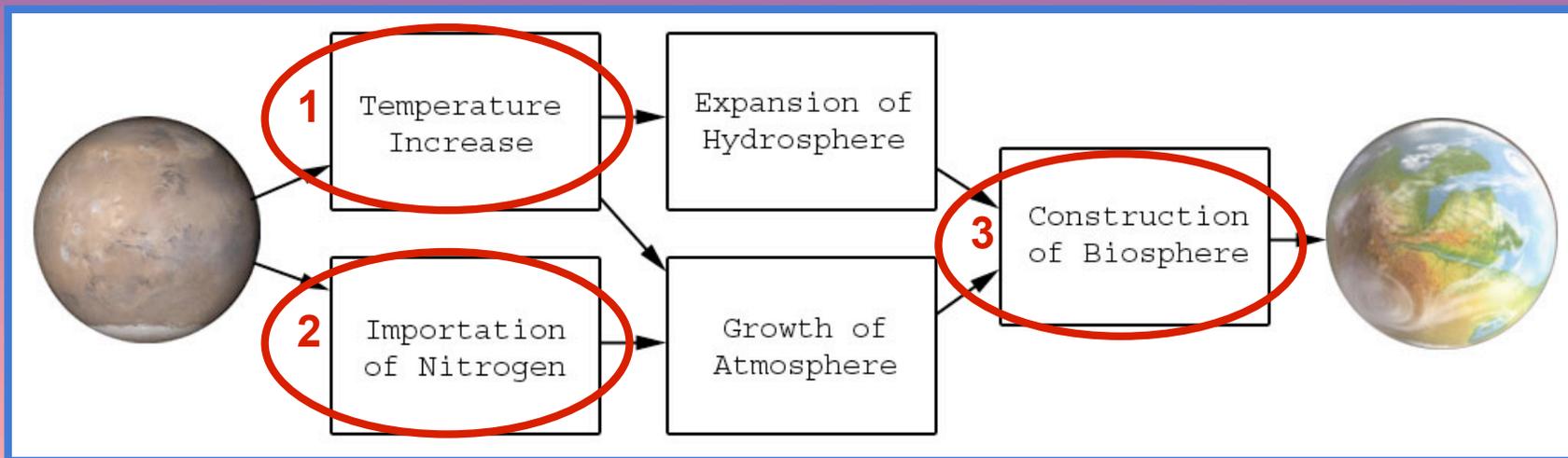
- Warm Mars by several degrees.
- CO₂ and water vapour sublime from polar caps and regolith.
- Greenhouse effect warms planet further, releasing more CO₂ and water vapour, generating more heat and so on: “runaway greenhouse”.
- Liquid water becomes more prevalent on the surface.
- Introduce life. Photosynthetic organisms convert CO₂ into O₂.
- Eventually atmosphere and temperature suitable for animals, including humans.



Flowchart



- Goal is a self-regulating equilibrium, probably best achieved by a well-designed, stable, global biosphere.
- Note addition of N₂ importation – to be discussed.
- 3 primary planetary engineering tasks:



Task 1:

Increasing Temperature



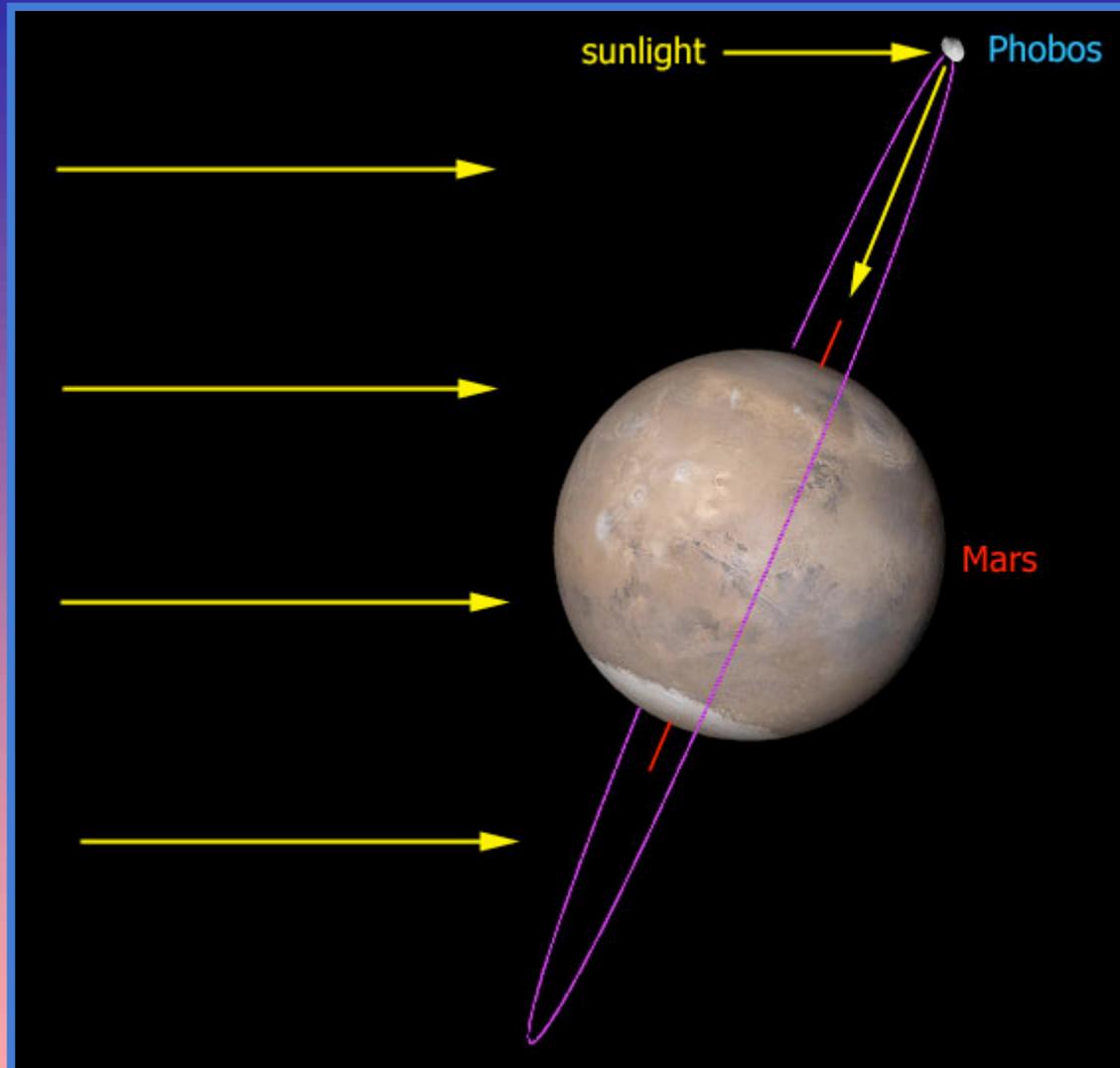
- Bulk of T increase comes from greenhouse effect.
- Some initial warming required to kick-start.
- Popular ideas:
 - Space-based mirrors
 - Greenhouse gases
 - Albedo reduction

The New Phobos: Mars's 2nd Sun



- Phobos's orbit in decay.
- Move Phobos into a higher, stable orbit. Repositioning minor planets already examined in context of NEOs.
- Better yet, move Phobos into a stable polar orbit, and cover its near side with array of mirrors.
- Sunlight reflected down onto both poles ~3 times per day, all year round. Triggers sublimation of CO₂ and water vapour.
- Each mirror on a 2-axis mount, computer-controlled to track the Sun. Solar-powered system.
- Phobos only 22km diameter, but could extend mirror array wider by building a framework into space.
- Primary advantage: Phobos provides a source of material for mirror fabrication, e.g. Fe, Al
- Phobos appears like a second sun with half diameter of Sol, travelling from N to S.

Phobos Mirror



Greenhouse Gases



- CFCs excellent GHG, but short-lived in high-UV, also ozone-depleting.
- PFCs much longer-lived, 6500-9200 times more effective than CO_2 and non O_3 -depleting. Could build PFC factories.
- O_3 good greenhouse gas which increases with O_2 levels, and also needed to provide radiation protection.
- NH_3 obtainable from asteroids.
- **Methane**: CH_4 is 23 times more effective GHG than CO_2
 - Cheap: can be produced industrially from H_2 and CO_2 (ISPP).
 - Can also be manufactured biologically.
 - Non-toxic and increases ozone production.

Introduce Methanogens



- Extremophilic methanogens could be engineered to live on Mars and produce methane. Stage 1 of biosphere.
- Subsurface first (chemotrophic), surface later (phototrophic).
- Might already be there. CH₄ in Martian atmosphere is a clue.
- If so, extant organisms could be made more prolific *and/or*, might spread as planet warms and more H₂O.
- Methanogens are anaerobic and will die out as O₂ levels rise, unless new strains are engineered.

Albedo Reduction



- Prev suggestions:
 - Dark-coloured algae/lichen.
 - Spreading black dust on poles – unfeasible in Martian winds.
- Longer-term solution:
 - Engineer plants with dark-green leaves.
 - Can offset T drop as CO₂ levels decrease.

Summary: Warming



- 1. Phobos mirrors. Triggers global warming.
- 2. Early biosphere: methanogens.
- 3. Long-term warmth: plants with dark-green leaves; also *aerobic methanogens*.

Task 2:

Atmosphere Engineering



- Mars's atmosphere almost wholly CO₂, small amounts of N₂ and Ar, trace elements of other gases.
- However, very thin: only ~0.8kPa.
- Ideally, terraformed atmo will be like Earth's: 79kPa N₂, 21kPa O₂. What's the minimum?
- Require at least 16kPa O₂ = minimum safe breathable partial pressure of oxygen.
- Equivalent to altitude of about 3km on Earth. (About 20% of newcomers would experience altitude sickness.)
- O₂ manufactured from CO₂ by photosynthetic organisms.

Nitrogen



- Mars has only 2.7% atmospheric N_2 and unknown quantities of other N compounds.
- Importance of N_2 frequently overlooked by terraformers.
- Nitrogen fundamental to all DNA-based life, component of amino acids & nucleic acid bases. Probably insufficient nitrogen for planet-wide biosphere.
- On Earth, N_2 also serves as a buffer gas, reducing oxygen toxicity, fires and corrosion. O_2 levels higher than 35% cause spontaneous combustion of biosphere.
- We need more N_2 .

How Much Nitrogen?



- Need approx. at least twice as much buffer gas as O₂ to prevent fires, i.e. **32kPa**.
- Noble gas (e.g. He, Ne, Ar)? N₂ is much easier to source, plus required by biosphere.
- Total minimum surface pressure for 2:1 N₂/O₂ atmo is ~48kPa (less than half Earth's). A 3:1 mix (64kPa) would be better, 4:1 best.
- (For H&S, keep thickening atmosphere beyond terraforming goals until same as Earth.)
- Bare minimum atmosphere:
 - O₂: 6.85x10¹⁷ kg
 - N₂: **1.2x10¹⁸ kg**

Where to get all this N₂?



- 3 options:
 - Earth
 - Venus
 - Titan
- Earth – unlikely, probably cause global climate change.
- Venus – close, but requires separation of 3.5% N₂ from 96.5% CO₂. (This option better if simultaneously terraforming Venus.)
- Titan – atmo 98.4% N₂, remainder CH₄ (which we like). Far away, but robotic atmosphere-mining tankers would have simple design. Just fly through atmo and fill the tanks.

Mining Titan's Atmosphere



- Titan's atmo contains approx. 9×10^{18} kg N_2 and we want 1.2×10^{18} kg N_2 , so we are talking about transporting about ~13% of it to Mars.
- How long will it take?
- Let's say, 1st year we build 5 spherical tankers with $r=100$ m. Est. round-trip to Titan = 10y.



- Tech improves yearly. On average, every year we build 10% more ships than the previous year, with 10% larger radius, & decrease round-trip time by 10%....
- Have obtained required N_2 in just 4 decades.
- Even if it takes 2-3 times this long, this is not excessive compared to other tasks.

Managing CO₂ & O₂ Levels



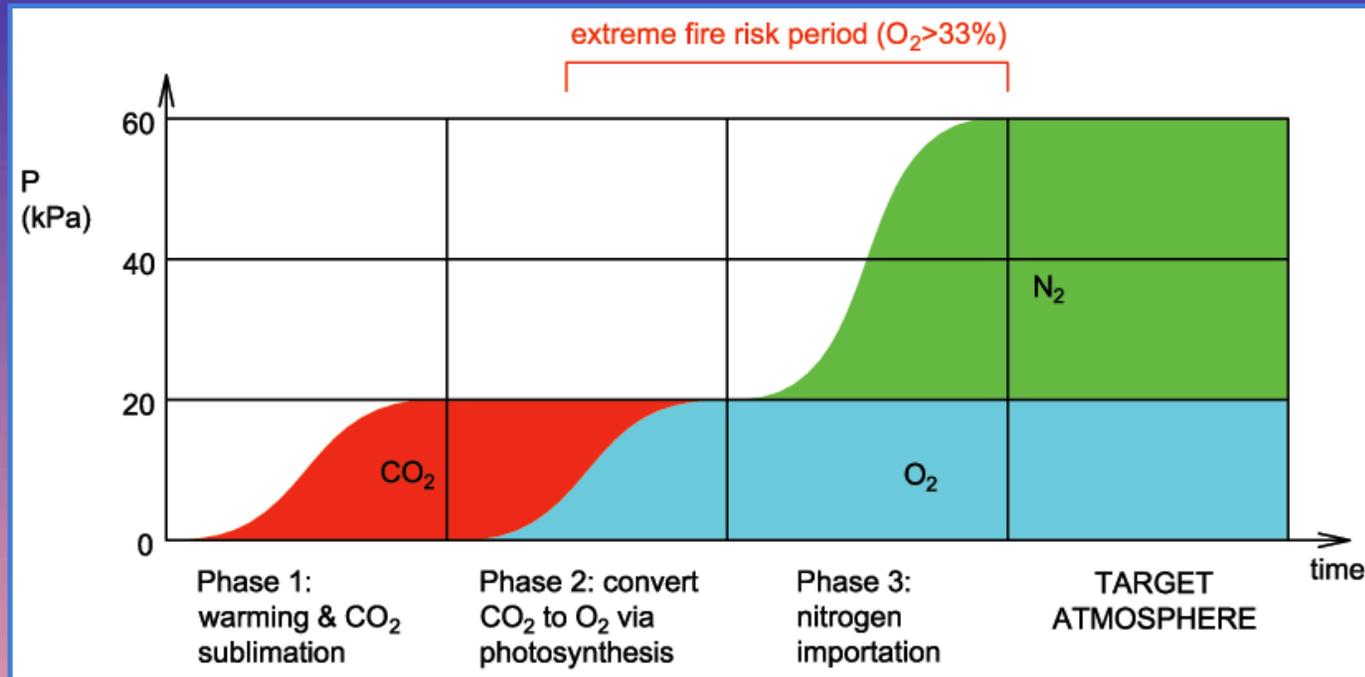
- Will we have enough CO₂?
 - CO₂ may not come out of regolith easily.
 - CO₂ dissolves in water, the colder the better. As hydrosphere expands, CO₂ levels will drop & not replaced by O₂.
 - In water, CO₂ can react with minerals to form carbonates – hard to return these to atmosphere. (High acidity may inhibit carbonate formation)
- Will we have too much CO₂?
 - Estimated 40kPa CO₂ can be sublimated if loosely bound in regolith. But we only need 16 - 21kPa O₂.
- Maximizing phytoplankton mass can offset carbonate production by converting dissolved CO₂ to O₂.
- Some bacteria can liberate CO₂ from carbonate rock.
- O₂ can be produced by electrolysis or metal refining.
- Can always get more CO₂ from Venus.

Get the N₂ first



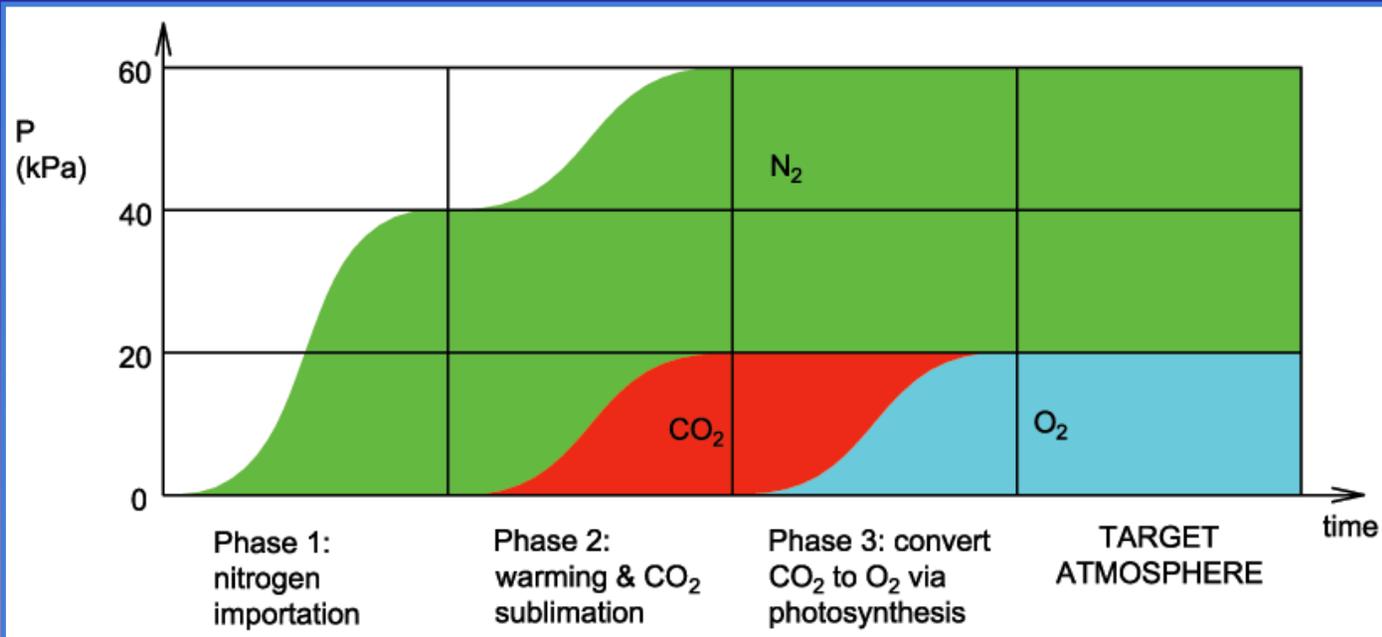
- Maximum safety:
 - Biological O₂ pump hard to stop/control. If O₂ levels exceed ~35%, risk of fires & damage to biosphere, machinery, bases. Many colonists by this stage.
 - Must ensure sufficient quantities of buffer gas during warming and biosphere construction.
- Also: the sooner we can start getting, N compounds into the soil the better.

Plan 1: Warming First



- Pros: Warm & wet early.
- Cons: High risk of fires leading up to and during Phase 3.

Plan 2: Get N₂ First

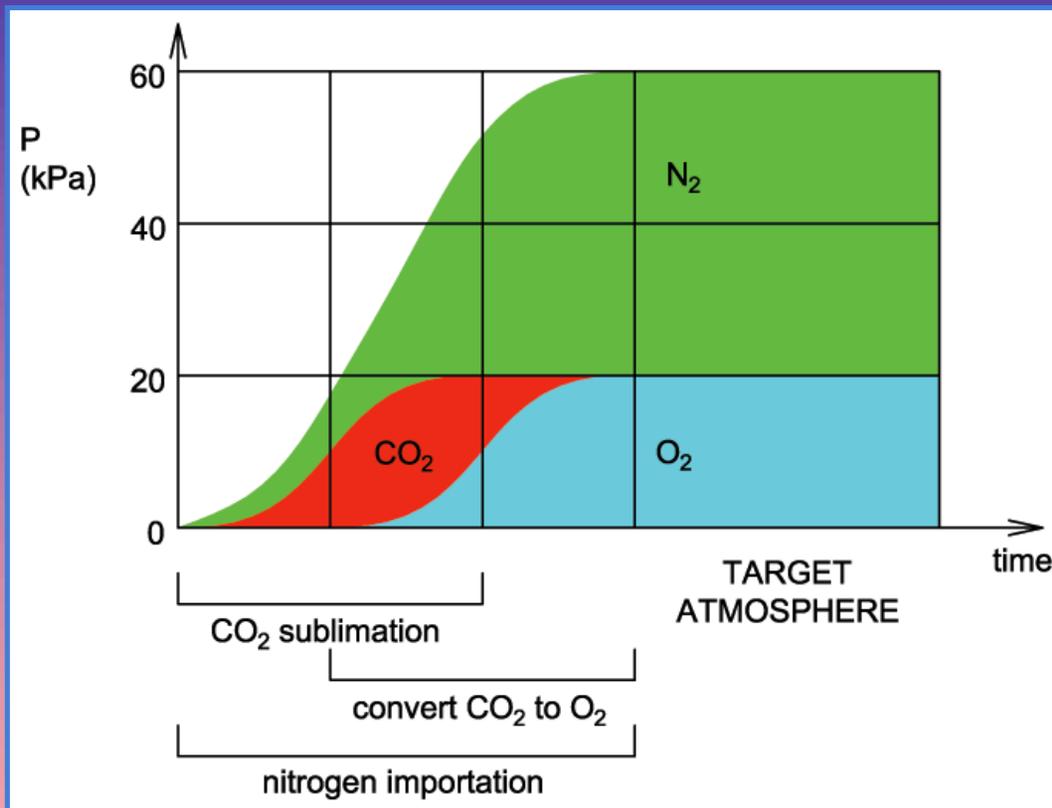


● Pros:

- Atmosphere thick early (aids construction, improves safety).
- Buffer gas in place.
- Can start getting nitrates into soil sooner.
- Allows for a long period of Mars research before more serious climate change.

● Cons: Cold and dry for a bit longer.

Plan 3: Concurrent Phases



Pros:

- Faster.
- Warm & wet early.
- Atmosphere thick early.
- Nitrate production.
- Buffer gas in place; O_2 always <35%

Cons:

- Fire risk if N_2 importation system breaks.

Task 3: Biosphere Construction



- Start at the bottom of the food chain and work up:
 - Basic chemical nutrients.
 - Microbes → Plants → Animals
 - Each generation improves environment for next.

Aquatic vs. Terrestrial Ecosystems



- Aquatic ecosystems will develop before terrestrial (land-based).
Just like Earth:
 - 1. Life began in oceans: protection from UV, availability of nutrients.
 - 2. Aquatic plants converted CO_2 atmo to O_2 .
 - 3. O_3 layer formed, providing UV protection.
 - 4. Life moved onto land.
- Mars cold & dry: aquatic bio-density will be greater than terrestrial.
C.f. Earth:
 - Much more aquatic life at poles than at equator.
 - Why? CO_2 dissolves better in cold water, improves conditions for phytoplankton, and hence higher organisms.
 - Much less terrestrial life at poles than at equators.
 - Why? Too cold and dry.

Martian Microbes



- Primary engineers of planet.
- Role is to prepare environment for plants.
- Require ecosystem that performs a variety of roles:
 - Nitrogen-fixing
 - Nitrification
 - Methanogenesis
 - Alkalisation
- Genetic Engineering – combine DNA from:
 - Functional organisms
 - Extremophiles
 - Extant Martian life

Functional Microbes



- Nitrogen-fixing & nitrification: *Azotobacter*, *Rhizobium*, *Nitrosomonas*, *Nitrobacter*, etc.
- Chemoautotrophs/lithotrophs:
 - obtain E from inorganic molecules
 - synthesise organic molecules from CO₂.
- Methanogens – anaerobic, suited to low O₂, produce CH₄.

Extremophiles: Categories



- halophiles (salt)
- acidophiles (acid)
- cryophiles (cold)
- xerophiles (dryness)
- oligotrophs (lack of nutrients)
- radioresistant (radiation)

Extant Martian Life



- Will have useful genetic material, adapted for Mars.
- Probably lives below surface, and therefore chemotrophic.
- Cryophilic.
- Could be endolithic (living in rocks) or aquatic (sub-surface pools).
- Possibly methanogenic (low O₂ levels, plus would account for CH₄ in atmosphere).
- Combining Martian DNA with Terran species to create new organisms preserves genetic heritage – “managed evolution” may address moral question.

Martian Plants



● Aquatic species

- Most important – these convert atmo. Hence the need to maximize wet areas by warming.
- Phytoplankton (diatoms, dinoflagellates, cyanobacteria).
- Macroscopic algae: kelp.

● Tundral species (cryophilic)

- Arctic, Antarctic & Alpine ecosystems.
- Mainly lichen, mosses, grasses, some flowers and woody plants, close to ground.
- Lack of pollenating insects has caused evolution of vegetative methods of propagation, e.g. underground runners, bulbils, viviparous flowers.

● Desert species (xerophilic)

- Cactii.

Fast Biosphere Propagation: Robotic Gardeners



- Robots very advanced at time of terraforming, esp. on Mars.
- Can greatly increase biosphere expansion rate.
- Colonies maintain farms of algae and other Mars-successful species.
- Satellites in Mars's orbit detect water, measure heat/O₂ output, growth rates.
- Data used to direct highly mobile robots (e.g. helicopters/balloons) to carry seeds/spores to best areas.
- Humans do research, but global gardening system can be fully automated.

Martian Animals



- Special purpose:
 - Stingless bees – pollination
 - Earthworms – soil manufacture
 - Granivorous birds – seed propagation
- Aquatic:
 - Zooplankton, krill, squid, cold-water fish.
- Terrestrial:
 - Fish-eating birds, land mammals, etc. from polar environments.
- First mammals: cats and dogs descended from colonists' pets.

Radiation Protection



- Increasing O_2 levels build ozone layer.
- A magnetic field can be created by building a planet-circling conductor. Doubles as backbone for Martian power grid.

Mars Prospects



- Terraforming Mars requires a range of solutions.
- Three basic planetary engineering tasks.
- Phobos a useful platform for space mirrors.
- Need to ensure nitrogen levels high enough to dilute O₂, reduce fire risk.
- Use Solar System resources, not just Mars.
- Robotics and genetic engineering key technologies for biosphere construction.
- Every task affects the whole planet – all parts of process need to be managed concurrently.

Colonies on Venus?

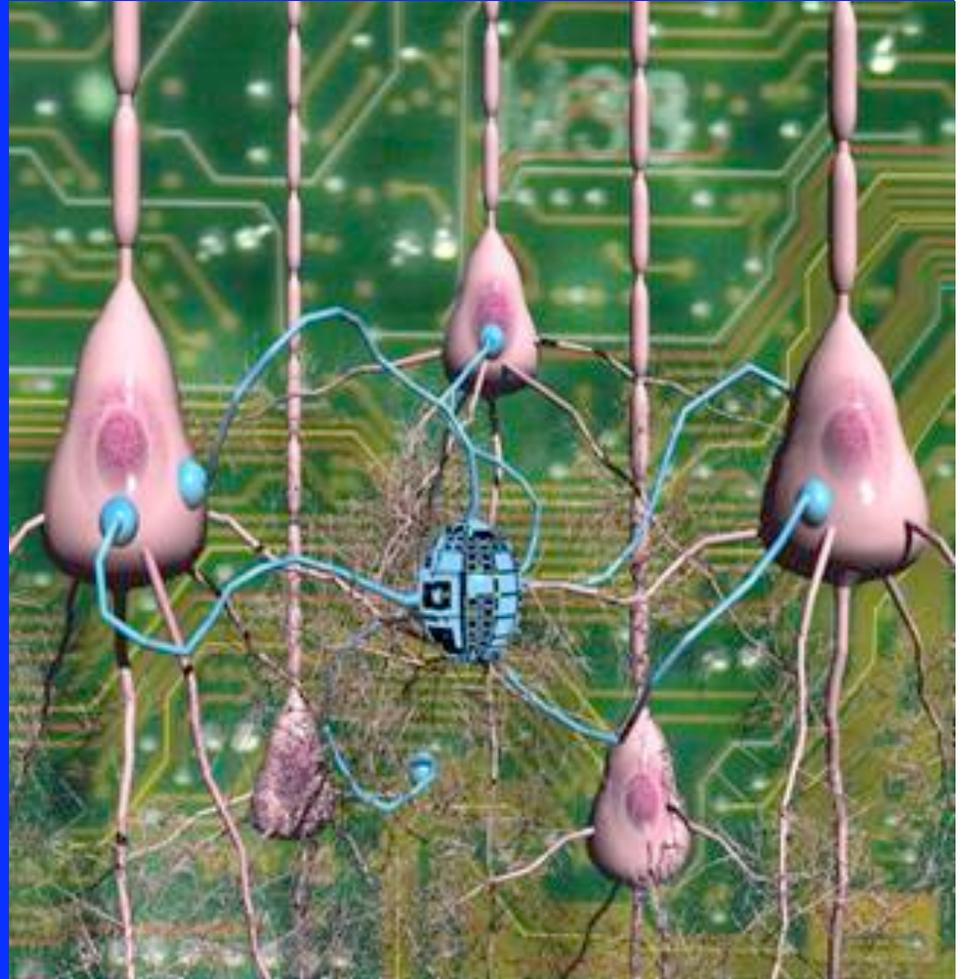
- Terraforming Venus is much tougher!
- But at 50 km, temp, pressure is like Earth
- Normal O₂:N₂ mixture floats
- Could have giant floating cities in atmosphere!



Methane_Harvester_final_by_gusti_boucher.jpg

Future Nanorobots?

- Far future!
- Might we make nanorobots that copy themselves and terraform planet?
- Exponential increase, so this could be fast
- Send out ahead of colony ships!



Summary

- Terraforming Mars, though extended and hugely expensive, is within reach
- What are benefits and costs?
- Ethical questions: do we have right to modify planets like this?