



































- 4-dimensional space-time is "curved," not flat
 + Example: surface of sphere is curved 2D space; surface of football field is flat 2D space
- + Free-falling objects move on geodesics through curved space-time
- + The curvature (bending) of space-time is produced by matter and energy
- + What is a geodesic?
 - + The generalization of a straight line in flat space to curved space
 - + It is the shortest path between two points on a surface; for instance, the path flown by an aircraft between cities on the globe
- + Unlike straight lines in flat space, geodesics that start as parallel can converge or diverge (or even cross) 3/17/14









49

+ Features of gravitational waves...are radiated by objects whose motion involves *acceleration*, and are not perfectly spherically symmetric (like an expanding or contracting sphere) or cylindrically symmetric (like a spinning disk or sphere).

- Usually extremely weak!
- Only become strong when <u>massive objects</u> are orbiting close to each other.
- + Gravitational waves carry energy away from orbiting objects... this causes objects to spiral toward each other
- + The grand challenge to compute the spiraling together of two black holes.

+ How do we know that these waves exist?

3/17/14



Gravitational Waves The waves are 'quadripolar'-motion of a test particle as the wave goes by The effect is extremely small- the motion h=Δx/x= due the wave is expected to be <10⁻²¹

























