

# Class 26. Fourier Transforms, Part 1

## Introduction

- Cf. *NRiC* §12.0.
- Fourier theorem: a well-behaved function can be represented by a series of sines and cosines of different frequencies and amplitudes.
- Often useful to know what these frequencies and amplitudes are. Can do this with a *Fourier transform*:

$$H(f) = \int_{-\infty}^{\infty} h(t)e^{2\pi ift} dt,$$

where  $-\infty < f < \infty$  is the frequency and  $H(f)$  is the amplitude ( $H$  is often complex, i.e., contains phase info).

- *Inverse* Fourier transform:

$$h(t) = \int_{-\infty}^{\infty} H(f)e^{-2\pi ift} df.$$

- Units: if  $t$  is in seconds,  $f$  is in Hertz. If have  $h(x)$ ,  $x$  in m, then get  $H(n)$ ,  $n =$  wavenumber ( $\text{m}^{-1}$ ).
- FTs are linear ops:

$$\begin{aligned} \text{FT}(g + h) &= \text{FT}(g) + \text{FT}(h), \\ \text{FT}(\alpha h) &= \alpha \text{FT}(h). \end{aligned}$$

- $h(t)$  may have special symmetries, e.g., pure real or pure imaginary, even ( $h(t) = h(-t)$ ) or odd ( $h(t) = -h(-t)$ )  $\implies$  can increase computational efficiency:

$$\begin{aligned} h(t) \text{ pure real} &\implies H(-f) = H^*(f) \\ h(t) \text{ pure imaginary} &\implies H(-f) = -H^*(f) \\ h(t) \text{ real \& even} &\implies H(f) \text{ real \& even} \\ h(t) \text{ real \& odd} &\implies H(f) \text{ imaginary \& odd} \\ &\text{etc.} \end{aligned}$$

## Other properties, and combinations

- If  $h(t) \iff H(f)$  are a FT pair, then

$$\begin{aligned} h(at) &\iff \frac{1}{|a|} H\left(\frac{f}{a}\right) && \text{“time scaling”} \\ \frac{1}{|b|} h\left(\frac{t}{b}\right) &\iff H(bf) && \text{“frequency scaling”} \\ h(t - t_0) &\iff H(f)e^{2\pi ift_0} && \text{“time shifting”} \\ h(t)e^{-2\pi if_0 t} &\iff H(f - f_0) && \text{“frequency shifting”} \end{aligned}$$

- Combinations: if  $h(t) \iff H(f)$  and  $g(t) \iff G(f)$ , then

1. Convolution:

$$g \star h \equiv \int_{-\infty}^{\infty} g(\tau)h(t - \tau) d\tau.$$

- Function of time. Note  $g \star h = h \star g$ .

2. Convolution theorem:

$$g \star h \iff G(f)H(f)$$

- E.g., instrumental profile (point spread function): observe star, get PSF (convolution of instrumental profile with delta function), now observe target, take FT, divide by FT of PSF, take inverse FT to get deconvolved image.

3. Correlation:

$$\text{corr}(g, h) = \int_{-\infty}^{\infty} g(\tau + t)h(\tau) d\tau.$$

- Function of time, called “lag.”
- Note  $\text{corr}(g, h) \iff G(f)H(-f) = G(f)H^*(f)$  if  $h(t)$  real.
- Correlation used to compare data sets: it’s large at some  $t$  if functions are close copies of each other but lead or lag in time by  $t$ . E.g., Doppler shift!

4. Wiener-Khinchin theorem (*autocorrelation*):

$$\text{corr}(g, g) \iff |G(f)|^2.$$

5. Parseval’s theorem:

$$\text{total power} = \int_{-\infty}^{\infty} |h(t)|^2 dt = \int_{-\infty}^{\infty} |H(f)|^2 df.$$

- Often interested in power between  $f$  and  $f + df$ . Usually regard  $f$  as varying from 0 (D.C.) to  $+\infty \implies$  one-sided *power spectral density* (PSD):

$$P_h(f) \equiv |H(f)|^2 + |H(-f)|^2, \quad 0 \leq f < \infty.$$

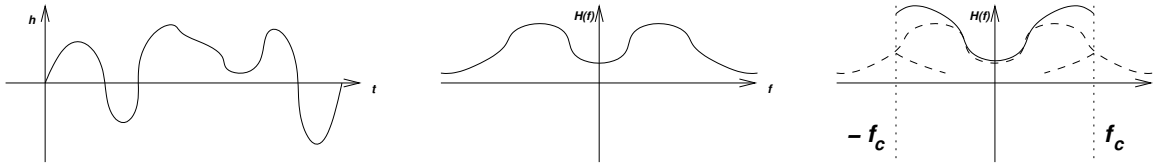
If  $h(t)$  real,  $P_h(f) = 2|H(f)|^2$ .

- If  $h(t)$  goes endlessly from  $-\infty < t < \infty$ , total power and PSD will generally be infinite. Instead compute PSD per unit time, i.e. PSD/sample length. Area then corresponds to mean square amplitude. As sample length  $\rightarrow \infty$ , PSD per unit time  $\rightarrow$  delta functions for pure sines and cosines.

## Discretely Sampled Data

- Cf. *NRiC* §12.1.
- For real data, often have  $h_k \equiv h(t_k)$ ,  $t_k = k\Delta$ ,  $k = 0, 1, \dots, N - 1$ . Here  $\Delta$  is the sampling interval;  $1/\Delta$  is the sampling rate.

- Define *Nyquist* critical frequency  $f_c \equiv \frac{1}{2\Delta}$ . Critical sampling of a sine wave of frequency  $f_c$  is two points per cycle.
- Sampling theorem: if signal is *bandwidth limited* such that  $H(f) = 0$  for all  $|f| \geq f_c$ , then entire information content of signal can be recorded by sampling at  $\Delta^{-1} = 2f_c$ .
- If  $h(t)$  has power in frequencies *outside*  $-f_c < f < f_c$ , sampling  $h(t)$  causes power to spuriously move inside this range  $\implies$  *aliasing*:



– Solution: filter signal and sample at least 2 points/cycle for highest frequency.

- If  $h(t)$  finite in time,  $N$  points should sample entire interval. If  $h(t)$  infinite, use representative portion.
- $N$  inputs  $\implies$   $N$  outputs:

$$f_n \equiv \frac{n}{N\Delta}, \quad n = -\frac{N}{2}, \dots, \frac{N}{2}.$$

(For simplicity, assume  $N$  is even.) Extreme values of  $n \iff$  Nyquist frequency range.

- Now approximate:

$$H(f_n) = \int_{-\infty}^{\infty} h(t) e^{2\pi i f_n t} dt \simeq \sum_{k=0}^{N-1} h_k e^{2\pi i f_n t_k} \Delta = \Delta \underbrace{\sum_{k=0}^{N-1} h_k e^{2\pi i k n / N}}_{\equiv H_n \text{ (DFT)}}.$$

- Note  $H_{-n} = H_{N-n}$  if  $n = 1, 2, \dots$  (period  $N$ ). Convention: let  $n = 0, 1, \dots, N-1$  so  $n$  and  $k$  vary over same range.  $\therefore n = 0 \iff$  zero frequency,  $n = N/2 \iff f = f_c$  and  $f = -f_c$ . Hence:

$$\begin{aligned} 1 \leq n \leq N/2 - 1 &\iff 0 < f < f_c, \\ N/2 + 1 \leq n \leq N - 1 &\iff -f_c < f < 0. \end{aligned}$$

Also note  $H(-f) \iff H_{n-N}$ .

- Discrete inverse Fourier transform:

$$h_k = \frac{1}{N} \sum_{n=0}^{N-1} H_n e^{-2\pi i k n / N}.$$

Very similar to  $H_n \implies$  can use same code...

## Application: Solving Poisson's Equation

- Cf. *NRiC* §19.4.
- Recall in 2-D the prototypical elliptic equation is given by

$$\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} = \rho(x, y).$$

- The FD version is (assuming  $\Delta x = \Delta y \equiv \Delta$ )

$$\frac{u_{j-1,k} - 2u_{j,k} + u_{j+1,k}}{\Delta^2} + \frac{u_{j,k-1} - 2u_{j,k} + u_{j,k+1}}{\Delta^2} = \rho_{j,k}. \quad (1)$$

- Consider letting  $u_{j,k}$  be the 2-D inverse DFT of the Fourier-domain equivalent of  $u$ :

$$u_{j,k} = \frac{1}{JK} \sum_{m=0}^{J-1} \sum_{n=0}^{K-1} \hat{u}_{m,n} e^{-2\pi i m j / J} e^{-2\pi i n k / K}. \quad (2)$$

(In multi-D, FTs can be computed independently in each dimension.)

- Similarly,

$$\rho_{j,k} = \frac{1}{JK} \sum_{m=0}^{J-1} \sum_{n=0}^{K-1} \hat{\rho}_{m,n} e^{-2\pi i m j / J} e^{-2\pi i n k / K}. \quad (3)$$

- Substituting (2) and (3) into (1), we get

$$\hat{u}_{m,n} (e^{2\pi i m / J} + e^{-2\pi i m / J} + e^{2\pi i n / K} + e^{-2\pi i n / K} - 4) = \hat{\rho}_{m,n} \Delta^2,$$

or

$$\hat{u}_{m,n} = \frac{\hat{\rho}_{m,n} \Delta^2}{2 \left( \cos \frac{2\pi m}{J} + \cos \frac{2\pi n}{K} - 2 \right)}. \quad (4)$$

- Strategy:

1. Compute  $\hat{\rho}_{m,n}$  as the FT

$$\hat{\rho}_{j,k} = \sum_{j=0}^{J-1} \sum_{k=0}^{K-1} \rho_{j,k} e^{2\pi i m j / J} e^{2\pi i n k / K}.$$

2. Compute  $\hat{u}_{m,n}$  from (4).

3. Compute  $u_{j,k}$  by inverse FT (2).

- Procedure valid *only* for periodic boundary conditions, i.e., for  $u_{j,k} = u_{j+J,k} = u_{j,k+K}$ .
- All we need now is a fast way to compute the transforms!...